Game

Main Menu

Pause Menu

Register

Log in Menu

Start

Log in

Resume

Exit Game

Character Information

Player

Move Joystick — Use → Move Player Model

Gameplay

Attack Joystick — Use → Player Model Attacks

Hit

Button A — Use → Player uses skill nuke

Button B — Use → Player pauses game

Interact

Drop

Stats

Pick up

Score

Temporary Upgrade

On boss death

On player death

Extends
Use

Log in

Extends

On Success

Use

On Failure

Attack

Enemy

Extends

Use

Use

Enemy

Use

Lose Health

Extends

Death

Use

Everything

Use

Database

Drops

Use

es