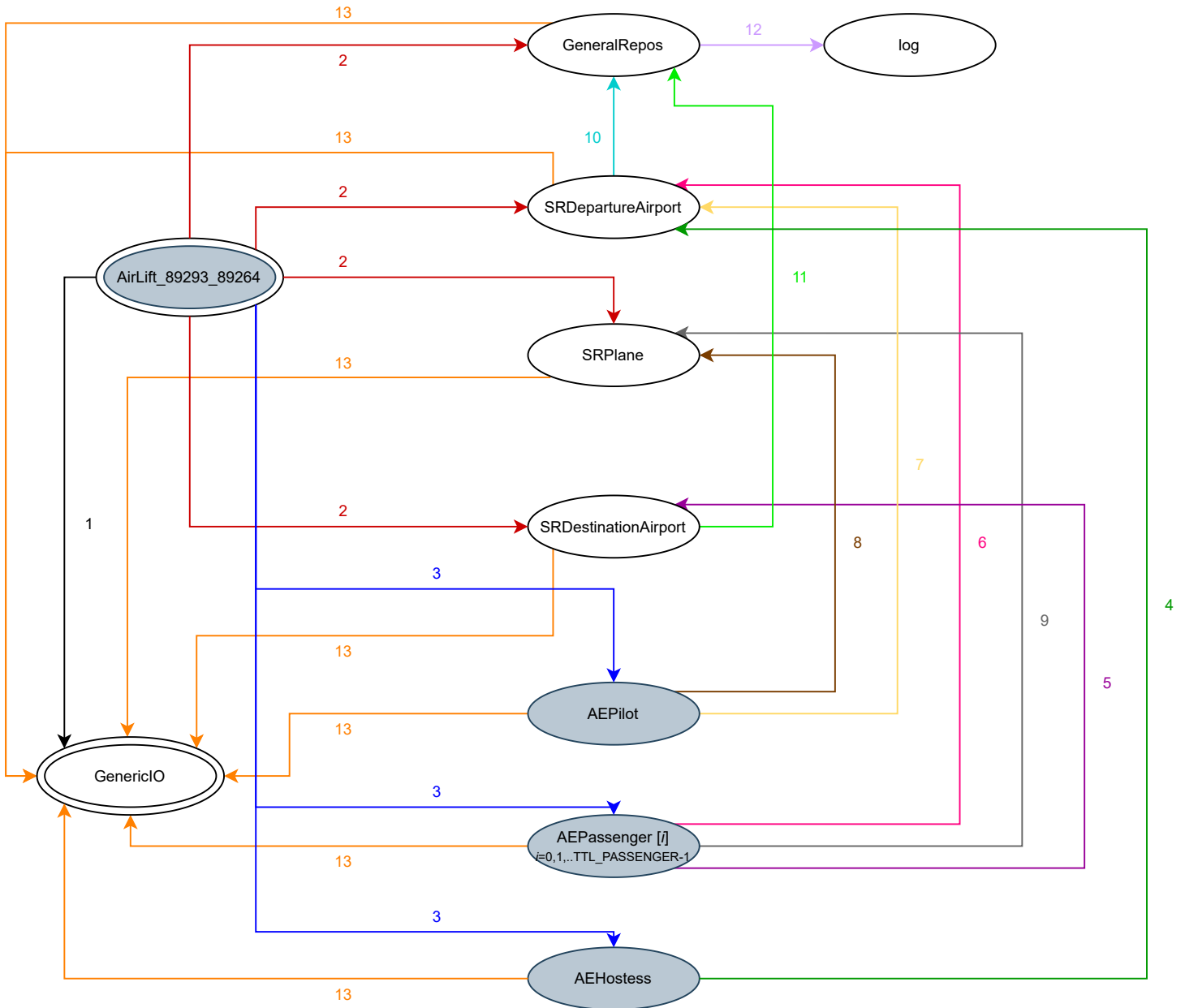# Interaction Diagram

Legend

1 – *readlnInt, readlnChar, readlnString, writeString, writelnString*
2 – *instantiate*
3 – *instantiate, start, join*
4 – *waitForNextFlight, waitForNextPassenger, checkDocuments, informPlaneReadyToTakeOff*
5 – *leaveAirport*
6 – *travelToAirport, waitInQueue, showDocuments*
7 – *informPlaneReadyForBoarding, waitForAllInBoard*
8 – *announceArrival, flyToDestinationPoint, flyToDeparturePoint, parkAtTransferGate*
9 – *boardThePlane, waitForEndOfFlight, leaveThePlane*
10 – *setHostessState, setPassengerState, setPilotState, setInfoBoardPlane*
11 – *setPassengerState, setPilotState*
12 – *instantiate, openForWriting, openForAppending, close, writelnString*
13 – *writelnString*