

```
#include <stdio.h>

#include <stdlib.h>

typedef struct node {

    struct node*prev;

    int data;

    struct node*next;

}node;

void doublylinklisttraverse(node*ptr){

    while(ptr !=NULL){

        printf("%d\n",ptr->data);

        ptr=ptr->next;}

}

void reverseprint(node * head)

{

    node * p= head;

    while(p->next!=NULL)

        p=p->next;

    while(p!=head){

        printf("%d\n",p->data);

        p=p->prev;}

    printf("%d",p->data);

}

node * Initlist(int n)

{

    node * head,* p,* q;

    head=(node * )malloc(sizeof(node));

    head->prev=NULL;

    head->next=NULL;

    scanf("%d",&(head->data));

    p=head;
```

```
for(int i=1;i<n;i++)
{
    q=(node*)malloc(sizeof(node));
    scanf("%d",&(q->data));
    q->prev=p;
    q->next=NULL;
    p->next=q;
    p=q;
}
return head;

}

node * append(node *head)//adding element at last
{
    node * nn,*p;
    nn=(node * )malloc(sizeof(node));
    printf("Enter data for new node to append ");
    scanf("%d",&(nn->data));
    p=head;
    while(p->next!=NULL)
    {
        p=p->next;
    }
    p->next=nn;
    nn->prev=p;
    nn->next=NULL;
    return head;

}

node * insert(node * head) //Element insertion between first and last node
{
```

```
int data,index;

node * nn,*p,*q;

p=head;

q=p->next;

nn=(node * )malloc(sizeof(node));

printf("Enter the index of node ");

scanf("%d",&index);

printf("Enter the data of node ");

scanf("%d",&data);

int i=0;

while(i!=index-1)

{

    p=p->next;

    q=q->next;

    i=i+1;

}

nn->data=data;

nn->prev=p;

nn->next=q;

q->prev=nn;

p->next=nn;

return head;

}

node * insertatfirst(node * head)

{

    node * ptr=(node *)malloc(sizeof(node));

    printf("Enter data to add at start of list ");

    scanf("%d",&(ptr->data));

    ptr->next=head;

    ptr->prev=NULL;
```

```
    head->prev=ptr;
    return ptr;
}
node * delete_at_first(node*head)
{
    node *p=head;
    head=head->next;
    head->prev=NULL;
    free(p);
    printf("Element deleted from first node\n");
    return head;
}
node * delete_at_index(node * head)
{
    int index;
    node * p= head;
    node * q = head->next;
    node * r= q->next;
    int i=0;
    printf("Enter the index you want to delete ");
    scanf("%d",&index);
    for (i=0;i<index-1;i++)
    {
        p=p->next;
        q=q->next;
        r=r->next;
    }
    p->next=r;
    r->prev=p;
    free(q);
    return head;
}
```

```
node * delete_at_last(node * head)
{
    node * p= head;
    node * q = head->next;
    while(q->next!=NULL)
    {
        p=p->next;
        q=q->next;
    }
    free(q);
    printf("Element deleted from last node \n");
    p->next=NULL;
    return head;
}

node* search(node* head,int data)
{
    int a=0;
    node *p = head;
    while(p!=NULL)
    {
        if(p->data == data)
            a=1;
        p = p->next;
    }
    if (a==1)
    {
        printf("Element present");
    }
    else
    {
        printf("Element not present");
    }
}
```

```
}  
  
void main()  
{  
    int n;  
  
    int i;  
  
    int a;  
  
    node * head;  
  
    head=NULL;  
  
    printf("Enter the number of nodes ");  
  
    scanf("%d\n",&n);  
  
    head=Initlist(n);  
  
    printf("1. Press 1 to append \n2. Press 2 to insert element at particular index\n3. Press 3 to insert  
element at first\n");  
  
    printf("4. Press 4 to remove element at first\n5. Press 5 to remove element at particular index\n6.  
Press 6 to remove element at last\n");  
  
    printf("7. Press 7 to search element \n8. Press 8 to traverse backward \n");  
  
    scanf("%d",&i);  
  
    switch(i)  
    {  
  
    case 1:  
  
        head=append(head);  
  
        doublylinklisttraverse(head);  
  
        break;  
  
    case 2:  
  
        head=insert(head);  
  
        doublylinklisttraverse(head);  
  
        break;  
  
    case 3:  
  
        head=insertatfirst(head);  
  
        doublylinklisttraverse(head);  
  
        break;  
  
    case 4:
```

```
    head=delete_at_first(head);
    doublylinklisttraverse(head);
    break;
case 5:
    head=delete_at_index(head);
    doublylinklisttraverse(head);
    break;
case 6:
    head = delete_at_last(head);
    doublylinklisttraverse(head);
    break;
case 7:
    printf("Enter Element ");
    scanf("%d",&a);
    head=search(head,a);
case 8:
    reverseprint(head);
}
// doublylinklisttraverse(head);
// head=append(head);
// doublylinklisttraverse(head);
// head=insert(head);
// doublylinklisttraverse(head);
// head=insertatfirst(head);
// doublylinklisttraverse(head);
// head=delete_at_first(head);
// head=delete_at_index(head);
// head = delete_at_last(head);
//searchNode(4);
}
```