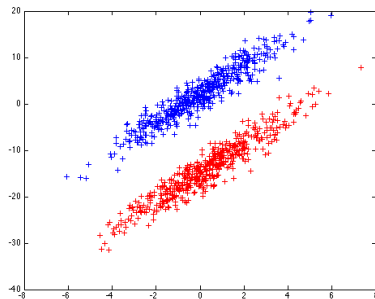


Classification

Copernicus master

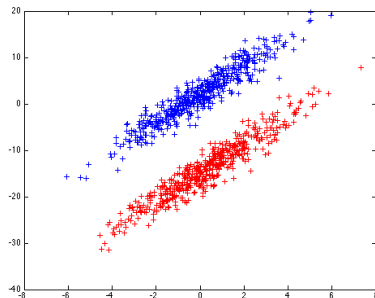


What is binary classification ?



- From a **learning ensemble** :
 - Learn a **model** to **classify** data (i.e. assign label)
- Once the model is learned, a label can be assigned to any new point

What is binary classification ?



- From a **learning ensemble** :
 - Learn a **model** to **classify** data (i.e. assign label)
- Once the model is learned, a label can be assigned to any new point

Applications

Everywhere

- **Medicine** (decisions on illnesses, different behaviors against a virus, ...)
- **Biology** (classification animal / plant species)
- **Languages** (kind of languages)
- **Web** (dangerous images, social networks)
- **Bank** (Kind of customers)
- ...

⇒ a large panel of approaches has been developed in all these disciplines

Applications

Everywhere

- **Medicine** (decisions on illnesses, different behaviors against a virus, ...)
- **Biology** (classification animal / plant species)
- **Languages** (kind of languages)
- **Web** (dangerous images, social networks)
- **Bank** (Kind of customers)
- ...

⇒ a large panel of approaches has been developed in all these disciplines

Some notations

- We call the **training set** the N points with dimension d :

$$X = \{x_1, \dots, x_N\}, x_i \in \mathbb{R}^d$$

- Each point is associated with a **label** $Y = \{y_1, \dots, y_N\} \in N$
- Once the model learned, we aim at classifying (assign a label y_t) to a **candidaet** $x_t \in \mathbb{R}^d$

Some notations

- We call the **training set** the N points with dimension d :
$$X = \{x_1, \dots, x_N\}, x_i \in \mathbb{R}^d$$
- Each point is associated with a **label** $Y = \{y_1, \dots, y_N\} \in N$
- Once the model learned, we aim at classifying (assign a label y_t) to a **candidaet** $x_t \in \mathbb{R}^d$

Some notations

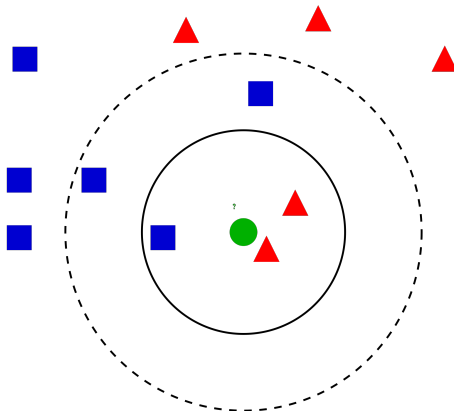
- We call the **training set** the N points with dimension d :
$$X = \{x_1, \dots, x_N\}, x_i \in \mathbb{R}^d$$
- Each point is associated with a **label** $Y = \{y_1, \dots, y_N\} \in \mathcal{N}$
- Once the model learned, we aim at classifying (assign a label y_t) to a **candidaet** $x_t \in \mathbb{R}^d$

Outline

- 1 Introduction
- 2 K-nearest neighbors**
- 3 Perceptron
- 4 Linear SVM

Algorithme des k-plus proches voisins

Goal : assign to a candidate x_t the majority class with respect to its **K nearest neighbors** in the training set



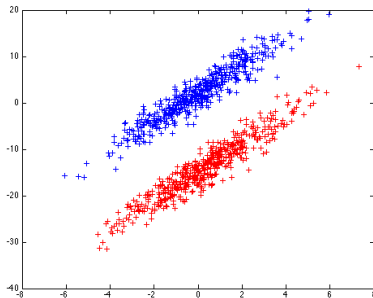
source : wikipedia

Outline

- 1 Introduction
- 2 K-nearest neighbors
- 3 Perceptron**
- 4 Linear SVM

Perception : binary classification

Goal : find the equation of the **hyperplan** between the two classes

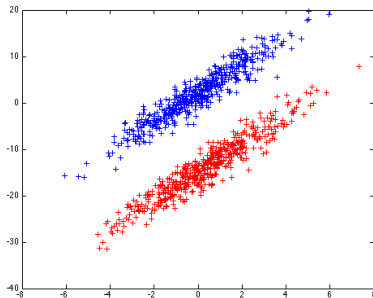


⇒ We assume labels $Y \in \{-1, +1\}$

⇒ The problem must be **separable**

Perception : binary classification

Goal : find the equation of the **hyperplan** between the two classes

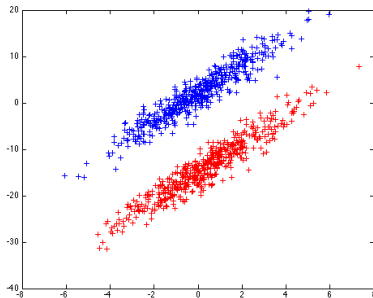


⇒ We assume labels $Y \in \{-1, +1\}$

⇒ The problem must be **separable**

Perception : binary classification

Goal : find the equation of the **hyperplan** between the two classes



⇒ We assume labels $Y \in \{-1, +1\}$

⇒ The problem must be **separable**

Perception : binary classification

- Equation of a hyperplan in dimension d :

$$h(x) = \sum_{i=1}^d w_i x_i + w_0 = \tilde{\mathbf{w}}^T \tilde{\mathbf{x}} + w_0 = \mathbf{w}^T \mathbf{x}$$

with

- $\tilde{\mathbf{w}} = [w_1, \dots, w_d]^T$
- $\tilde{\mathbf{x}} = [x_1, \dots, x_d]^T$
- $\mathbf{w} = [w_0, w_1, \dots, w_d]^T$
- $\mathbf{x} = [1, x_1, \dots, x_d]^T$

CF dashboard

Perception : binary classification

- Equation of a hyperplan in dimension d :

$$h(x) = \sum_{i=1}^d w_i x_i + w_0 = \tilde{\mathbf{w}}^T \tilde{\mathbf{x}} + w_0 = \mathbf{w}^T \mathbf{x}$$

with

- $\tilde{\mathbf{w}} = [w_1, \dots, w_d]^T$
- $\tilde{\mathbf{x}} = [x_1, \dots, x_d]^T$
- $\mathbf{w} = [w_0, w_1, \dots, w_d]^T$
- $\mathbf{x} = [1, x_1, \dots, x_d]^T$

CF dashboard

Perception : binary classification

Principe

- ❶ Initialisation : $\mathbf{w} = 0$
- ❷ Loop over all the points
 - ❶ Compute the value of (x_i) on the hyperplan : $P = \mathbf{w}^T \tilde{x}_i$ and multiply by y_i
 - ❷ If $\text{sign}(Py_i) == 1$, we do nothing
 - ❸ Otherwise, we modify the normal with $\mathbf{w} = \mathbf{w} + y_i \tilde{x}_i$

For any new data x_t (without label), a decision is taken with the following rule

- If $\mathbf{w}^T \tilde{x}_t > 0$, then $y_t = +1$
- Otherwise $y_t = -1$

Important note : only dot product are involved

Perception : binary classification

Principe

- ❶ Initialisation : $\mathbf{w} = 0$
- ❷ Loop over all the points
 - ❶ Compute the value of (x_i) on the hyperplan : $P = \mathbf{w}^T \tilde{x}_i$ and multiply by y_i
 - ❷ If $\text{sign}(Py_i) == 1$, we do nothing
 - ❸ Otherwise, we modify the normal with $\mathbf{w} = \mathbf{w} + y_i \tilde{x}_i$

For any new data x_t (without label), a decision is taken with the following rule

- If $\mathbf{w}^T \tilde{x}_t > 0$, then $y_t = +1$
- Otherwise $y_t = -1$

Important note : only dot product are involved

Perception : binary classification

Principe

- ❶ Initialisation : $\mathbf{w} = 0$
- ❷ Loop over all the points
 - ❶ Compute the value of (x_i) on the hyperplan : $P = \mathbf{w}^T \tilde{x}_i$ and multiply by y_i
 - ❷ If $\text{sign}(Py_i) == 1$, we do nothing
 - ❸ Otherwise, we modify the normal with $\mathbf{w} = \mathbf{w} + y_i \tilde{x}_i$

For any new data x_t (without label), a decision is taken with the following rule

- If $\mathbf{w}^T \tilde{x}_t > 0$, then $y_t = +1$
- Otherwise $y_t = -1$

Important note : only dot product are involved

Perception : binary classification

Principe

- ❶ Initialisation : $w = 0$
- ❷ Loop over all the points
 - ❶ Compute the value of (x_i) on the hyperplan : $P = w^T \tilde{x}_i$ and multiply by y_i
 - ❷ If $\text{sign}(Py_i) == 1$, we do nothing
 - ❸ Otherwise, we modify the normal with $w = w + y_i \tilde{x}_i$

For any new data x_t (without label), a decision is taken with the following rule

- If $w^T \tilde{x}_t > 0$, then $y_t = +1$
- Otherwise $y_t = -1$

Important note : only dot product are involved

Perception : binary classification

Principe

- ❶ Initialisation : $\mathbf{w} = 0$
- ❷ Loop over all the points
 - ❶ Compute the value of (x_i) on the hyperplan : $P = \mathbf{w}^T \tilde{x}_i$ and multiply by y_i
 - ❷ If $\text{sign}(Py_i) == 1$, we do nothing
 - ❸ Otherwise, we modify the normal with $\mathbf{w} = \mathbf{w} + y_i \tilde{x}_i$

For any new data x_t (without label), a decision is taken with the following rule

- If $\mathbf{w}^T \tilde{x}_t > 0$, then $y_t = +1$
- Otherwise $y_t = -1$

Important note : only dot product are involved

Perception : binary classification

Principe

- ❶ Initialisation : $\mathbf{w} = 0$
- ❷ Loop over all the points
 - ❶ Compute the value of (x_i) on the hyperplan : $P = \mathbf{w}^T \tilde{x}_i$ and multiply by y_i
 - ❷ If $\text{sign}(Py_i) == 1$, we do nothing
 - ❸ Otherwise, we modify the normal with $\mathbf{w} = \mathbf{w} + y_i \tilde{x}_i$

For any new data x_t (without label), a decision is taken with the following rule

- If $\mathbf{w}^T \tilde{x}_t > 0$, then $y_t = +1$
- Otherwise $y_t = -1$

Important note : only dot product are involved

Perception : binary classification

Principe

- ❶ Initialisation : $\mathbf{w} = 0$
- ❷ Loop over all the points
 - ❶ Compute the value of (x_i) on the hyperplan : $P = \mathbf{w}^T \tilde{x}_i$ and multiply by y_i
 - ❷ If $\text{sign}(Py_i) == 1$, we do nothing
 - ❸ Otherwise, we modify the normal with $\mathbf{w} = \mathbf{w} + y_i \tilde{x}_i$

For any new data x_t (without label), a decision is taken with the following rule

- If $\mathbf{w}^T \tilde{x}_t > 0$, then $y_t = +1$
- Otherwise $y_t = -1$

Important note : only dot product are involved

Perceptron : exercise

Perform perceptron algorithm with

- ❶ Initialisation : $\mathbf{w} = [1, 1, 1]^T$
- ❷ $x_1 = [-1, 1]^T$, label = 1
- ❸ $x_2 = [0, 0]^T$, label = -1
- ❹ $x_3 = [1, 0]^T$, label = -1
- ❺ $x_4 = [0, 1]^T$, label = 1
- ❻ $x_5 = [-1, -1]^T$, label = -1
- ❼ $x_6 = [1, 2]^T$, label = 1

Outline

- 1 Introduction
- 2 K-nearest neighbors
- 3 Perceptron
- 4 Linear SVM**

SVM

Acronyms

- Support Vector Machines
- in French : “Séparateurs à Vaste Marge” (large margin separator)

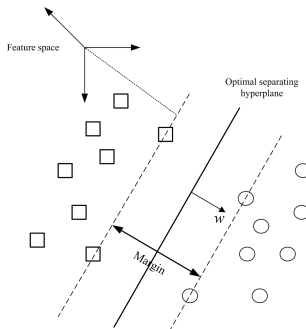
SVM

Acronyms

- Support Vector Machines
- in French : "Séparateurs à Vaste Marge" (large margin separator)

Principles

- Identical to perceptron : find a separator
- Main idea : **maximize the margin**



SVM

Notations

- Equation of a hyperplan h :

$$h(x) = \tilde{\mathbf{w}}^T x + w_0$$

- Distance from a point x to a hyperplan h :

$$d(x, h) = \frac{|\tilde{\mathbf{w}}^T x + w_0|}{\|\tilde{\mathbf{w}}\|}$$

- Functional margin of a point x_i associated with a label y_i :

$$\gamma_i = y_i(\tilde{\mathbf{w}}^T x + w_0)$$

- Geometrical margin of a point x_i associated with a label y_i :

$$\mu = y_i \frac{(\tilde{\mathbf{w}}^T x + w_0)}{\|\tilde{\mathbf{w}}\|}$$

SVM

Notations

- Equation of a hyperplan h :

$$h(x) = \tilde{\mathbf{w}}^T x + w_0$$

- Distance from a point x to a hyperplan h :

$$d(x, h) = \frac{|\tilde{\mathbf{w}}^T x + w_0|}{\|\tilde{\mathbf{w}}\|}$$

- Functional margin of a point x_i associated with a label y_i :

$$\gamma_i = y_i(\tilde{\mathbf{w}}^T x + w_0)$$

- Geometrical margin of a point x_i associated with a label y_i :

$$\mu = y_i \frac{(\tilde{\mathbf{w}}^T x + w_0)}{\|\tilde{\mathbf{w}}\|}$$

SVM

Notations

- Equation of a hyperplan h :

$$h(x) = \tilde{\mathbf{w}}^T x + w_0$$

- Distance from a point x to a hyperplan h :

$$d(x, h) = \frac{|\tilde{\mathbf{w}}^T x + w_0|}{\|\tilde{\mathbf{w}}\|}$$

- Functional margin of a point x_i associated with a label y_i :

$$\gamma_i = y_i(\tilde{\mathbf{w}}^T x + w_0)$$

- Geometrical margin of a point x_i associated with a label y_i :

$$\mu = y_i \frac{(\tilde{\mathbf{w}}^T x + w_0)}{\|\tilde{\mathbf{w}}\|}$$

SVM

Notations

- Equation of a hyperplan h :

$$h(x) = \tilde{\mathbf{w}}^T x + w_0$$

- Distance from a point x to a hyperplan h :

$$d(x, h) = \frac{|\tilde{\mathbf{w}}^T x + w_0|}{\|\tilde{\mathbf{w}}\|}$$

- Functional margin of a point x_i associated with a label y_i :

$$\gamma_i = y_i(\tilde{\mathbf{w}}^T x + w_0)$$

- Geometrical margin of a point x_i associated with a label y_i :

$$\mu = y_i \frac{(\tilde{\mathbf{w}}^T x + w_0)}{\|\tilde{\mathbf{w}}\|}$$

SVM

Notations

- **Canonical hyperplan** associated with a dataset $X = \{x_1, \dots, x_N\}$:

$$\min_{x_i} |\tilde{w}^T x_i + w_0| = 2$$

- **Optimal canonical hyperplan** associated with a dataset $X = \{x_1, \dots, x_N\}$:
 - it maximizes the distances between itself and all data

$$\forall i \in \{1, \dots, N\}, y_i h(x_i) > 1$$

- **Margin** of a hyperplan associated with the dataset :

$$M = \frac{2}{\|\tilde{w}\|}$$

SVM

Notations

- **Canonical hyperplan** associated with a dataset $X = \{x_1, \dots, x_N\}$:

$$\min_{x_i} |\tilde{w}^T x_i + w_0| = 2$$

- **Optimal canonical hyperplan** associated with a dataset

$$X = \{x_1, \dots, x_N\} :$$

- it maximizes the distances between itself and all data

$$\forall i \in \{1, \dots, N\}, y_i h(x_i) > 1$$

- **Margin** of a hyperplan associated with the dataset :

$$M = \frac{2}{\|\tilde{w}\|}$$

SVM

Notations

- **Canonical hyperplan** associated with a dataset $X = \{x_1, \dots, x_N\}$:

$$\min_{x_i} |\tilde{\mathbf{w}}^T x_i + w_0| = 2$$

- **Optimal canonical hyperplan** associated with a dataset $X = \{x_1, \dots, x_N\}$:
 - it maximizes the distances between itself and all data

$$\forall i \in \{1, \dots, N\}, y_i h(x_i) > 1$$

- **Margin** of a hyperplan associated with the dataset :

$$M = \frac{2}{\|\tilde{\mathbf{w}}\|}$$

SVM

Main equation

- We aim at **maximizing the margin**, i.e. find the hyperplan of maximal margin :

$$\frac{1}{2} \min_{\tilde{w}} \|\tilde{w}\|$$

Under the constraints

$$y_i (\langle \tilde{w}, x_i \rangle + w_0) \geq 1, \quad \forall i \in \{1, \dots, N\}$$

cf démo

The solution depends only on some points, named **support vectors**

Important note : only dot products are involved

SVM

Main equation

- We aim at **maximizing the margin**, i.e. find the hyperplan of maximal margin :

$$\frac{1}{2} \min_{\tilde{w}} \|\tilde{w}\|$$

Under the constraints

$$y_i (\langle \tilde{w}, x_i \rangle + w_0) \geq 1, \quad \forall i \in \{1, \dots, N\}$$

cf démo

The solution depends only on some points, named **support vectors**

Important note : only dot products are involved

SVM

Main equation

- We aim at **maximizing the margin**, i.e. find the hyperplan of maximal margin :

$$\frac{1}{2} \min_{\tilde{w}} \|\tilde{w}\|$$

Under the constraints

$$y_i (\langle \tilde{w}, x_i \rangle + w_0) \geq 1, \quad \forall i \in \{1, \dots, N\}$$

cf démo

The solution depends only on some points, named **support vectors**

Important note : only dot products are involved

SVM

Main equation

- We aim at **maximizing the margin**, i.e. find the hyperplan of maximal margin :

$$\frac{1}{2} \min_{\tilde{w}} \|\tilde{w}\|$$

Under the constraints

$$y_i (\langle \tilde{w}, x_i \rangle + w_0) \geq 1, \quad \forall i \in \{1, \dots, N\}$$

cf démo

The solution depends only on some points, named **support vectors**

Important note : only dot products are involved

SVM

Main equation

- We aim at **maximizing the margin**, i.e. find the hyperplan of maximal margin :

$$\frac{1}{2} \min_{\tilde{w}} \|\tilde{w}\|$$

Under the constraints

$$y_i (\langle \tilde{w}, x_i \rangle + w_0) \geq 1, \quad \forall i \in \{1, \dots, N\}$$

cf démo

The solution depends only on some points, named **support vectors**

Important note : only dot products are involved

SVM

SVM with soft margin

- We aim at **maximizing the margin** but we relax the constraint for some points :

$$\min_{\tilde{w}, w_0} \|w_t\| + C \sum_i \xi_i$$

Under the constraints

$$y_i (\langle \tilde{w}, x_i \rangle + w_0) \geq 1 - \xi_i, \quad \forall i \in \{1, \dots, N\}$$

et

$$\xi_i > 0, \quad \forall i \in \{1, \dots, N\}$$

- where $C > 0$ is constant

SVM

SVM with soft margin

- We aim at **maximizing the margin** but we relax the constraint for some points :

$$\min_{\tilde{w}, w_0} \|w_t\| + C \sum_i \xi_i$$

Under the constraints

$$y_i (\langle \tilde{w}, x_i \rangle + w_0) \geq 1 - \xi_i, \quad \forall i \in \{1, \dots, N\}$$

et

$$\xi_i > 0, \quad \forall i \in \{1, \dots, N\}$$

- where $C > 0$ is constant

SVM

SVM with soft margin

- We aim at **maximizing the margin** but we relax the constraint for some points :

$$\min_{\tilde{w}, w_0} \|w_t\| + C \sum_i \xi_i$$

Under the constraints

$$y_i (\langle \tilde{w}, x_i \rangle + w_0) \geq 1 - \xi_i, \quad \forall i \in \{1, \dots, N\}$$

et

$$\xi_i > 0, \quad \forall i \in \{1, \dots, N\}$$

- where $C > 0$ is constant