

Strengthening Our Code's Defenses



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Update the Price for a Product

Update Price for: Hammer

Cost

Current cost (required)

Price

Suggested price (required)

Category

Category (required)

Reason

Reason for the price change

Effective Date

mm/dd/yyyy

Calculate Margin

Cancel



Update the Price for a Product

$$\text{Profit Margin} = \frac{\text{Suggested Price} - \text{Cost}}{\text{Suggested Price}}$$

Profit Margin \geq Corporate Minimum



Update the Price for a Product

Update Price for: Hammer

Cost

100

Price

199.99

Category

TBX

Reason

The costs rose significantly.

Effective Date

05/20/2020

Calculate Margin

Cancel

Confirm Price Change

Cancel

Minimum Required Profit Margin	Calculated Profit Margin
40%	50%



Update the Price for a Product

Update Price for: Hammer

Cost

100

Price

199.99

Category

TBX

Reason

The costs rose significantly.

Effective Date

05/20/2020

Calculate Margin

Cancel

✓ Success
Product Price Changed

Minimum Required Profit Margin	Calculated Profit Margin
40%	50%

Confirm Price Change

Cancel



Prototypes

```
private void Calculate_Click(object sender, RoutedEventArgs e)
{
    // Calculate and check the profit margin
    var price = priceText.Text;
    var cost = costText.Text;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    marginText.Text = calculatedMargin;
}
```

```
private void Save_Click(object sender, RoutedEventArgs e)
{
    // Save the new price information
    // ...

    // Display success or fail
    messageText.Text = "Success";
}
```



Prototypes

```
private void Calculate_Click(object sender, RoutedEventArgs e)
{
    // Calculate and check the profit margin
    var price = priceText.Text;
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    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    marginText.Text = calculatedMargin;
}
```

```
public IActionResult Calculate(ProductViewModel vm)
{
    // Calculate and check the profit margin
    var price = vm.Price;
    var cost = vm.Cost;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    ViewData["ProfitMargin"] = calculatedMargin;
    return View();
}
```

Defensive Coding

```
private void Calculate_Click(object sender, RoutedEventArgs e)
{
    // Calculate and check the profit margin
    var price = priceText.Text;
    var cost = costText.Text;
    calculatedMargin = ((price - cost) / price) * 100;

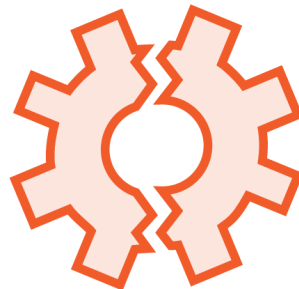
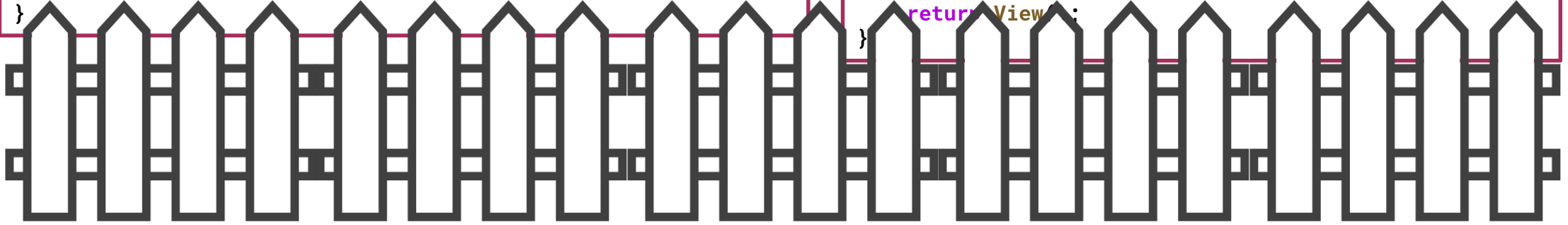
    isAcceptable = calculatedMargin >= 40;

    // Display the results
    marginText.Text = calculatedMargin;
}
```

```
public IActionResult Calculate(ProductViewModel vm)
{
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    var price = vm.Price;
    var cost = vm.Cost;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    ViewData["ProfitMargin"] = calculatedMargin;
    return View;
}
```



Identify Potential Weaknesses

```
private void Calculate_Click(object sender, RoutedEventArgs e)
{
    // Calculate and check the profit margin
    var price = priceText.Text;
    var cost = costText.Text;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    marginText.Text = calculatedMargin;
}
```

- Copy/paste
- Presentation logic mixed with business logic
- Difficult to unit test
- No validation
- No exception handling

```
public IActionResult Calculate(ProductViewModel vm)
{
    // Calculate and check the profit margin
    var price = vm.Price;
    var cost = vm.Cost;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    ViewData["ProfitMargin"] = calculatedMargin;
    return View();
}
```

Defensive Coding



Code comprehension



Code quality



Code predictability





Code Comprehension



Easy to read



Have a clear
intent



Simple



Thoughtful



Refactoring is the process of
restructuring code,
altering its organization
without changing its behavior.





Refactor

```
private void Calculate_Click(object sender, RoutedEventArgs e)
{
    // Calculate and check the profit margin
    var price = priceText.Text;
    var cost = costText.Text;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    marginText.Text = calculatedMargin;
}
```

```
public IActionResult Calculate(ProductViewModel vm)
{
    // Calculate and check the profit margin
    var price = vm.Price;
    var cost = vm.Cost;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

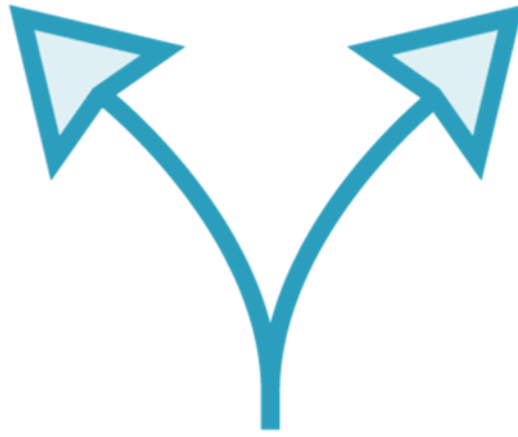
    // Display the results
    ViewData["ProfitMargin"] = calculatedMargin;
    return View();
}
```



Improving Code Comprehension



Single responsibility
principle



Separation of
concerns



Don't repeat yourself
(DRY)





Single Responsibility Principle



Multi-tasker



Single focused



Windows Code

```
private void Calculate_Click(object sender, RoutedEventArgs e)
{
    // Calculate and check the profit margin
    var price = priceText.Text;
    var cost = costText.Text;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    marginText.Text = calculatedMargin;
}
```

```
private void Save_Click(object sender, RoutedEventArgs e)
{
    // Save the new price information
    // ...

    // Display success or fail
    messageText.Text = "Success";
}
```





Single Responsibility Principle

```
private void Calculate_Click(object sender, RoutedEventArgs e)
{
    // Calculate and check the profit margin
    var price = priceText.Text;
    var cost = costText.Text;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    marginText.Text = calculatedMargin;
}
```

```
private void Save_Click(object sender, RoutedEventArgs e)
{
    // Save the new price information
    // ...

    // Display success or fail
    messageText.Text = "Success";
}
```

```
public ??? ???(???)
{
    // Calculate profit margin
    calculatedMargin = ((price - cost) / price) * 100;
}
```

```
public ??? ???(???)
{
    // Save the new price information
    // ...
}
```

```
public ??? ???(???)
{
    // Check the profit margin
    isAcceptable = calculatedMargin >= 40;
}
```





Single Responsibility Principle

```
public ??? CalculateMargin(???)  
{  
    // Calculate profit margin  
    calculatedMargin = ((price - cost) / price) * 100;  
}
```

```
public ??? CheckMinimumMargin(???)  
{  
    // Check the profit margin  
    isAcceptable = calculatedMargin >= 40;  
}
```

```
public ??? SavePrice(???)  
{  
    // Save the new price information  
    // ...  
}
```





Single Responsibility Principle

```
public ??? CalculateMargin(string cost, string price)
{
    // Calculate profit margin
    calculatedMargin = ((price - cost) / price) * 100;
}
```

```
public ??? CheckMinimumMargin(decimal calculatedMargin)
{
    // Check the profit margin
    isAcceptable = calculatedMargin >= 40;
}
```

```
public ??? SavePrice(string cost, string price, string category,
                    string reason, string effectiveDate)
{
    // Save the new price information
    // ...
}
```





Single Responsibility Principle

```
public decimal CalculateMargin(string cost, string price)
{
    // Calculate profit margin
    return ((price - cost) / price) * 100;
}
```

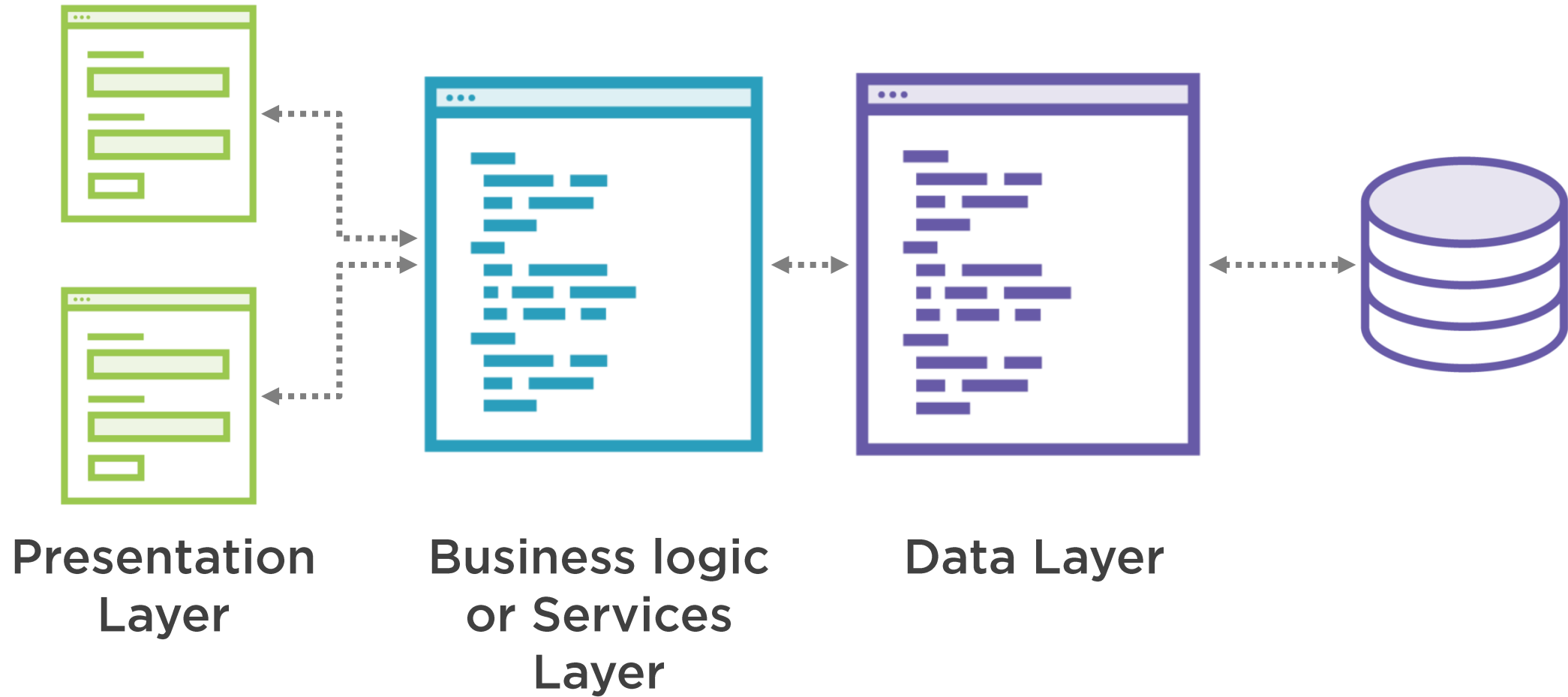
```
public boolean CheckMinimumMargin(decimal calculatedMargin)
{
    // Check the profit margin
    return calculatedMargin >= 40;
}
```

```
public boolean SavePrice(string cost, string price, string category,
                        string reason, string effectiveDate)
{
    // Save the new price information
    // ...
    return success;
}
```



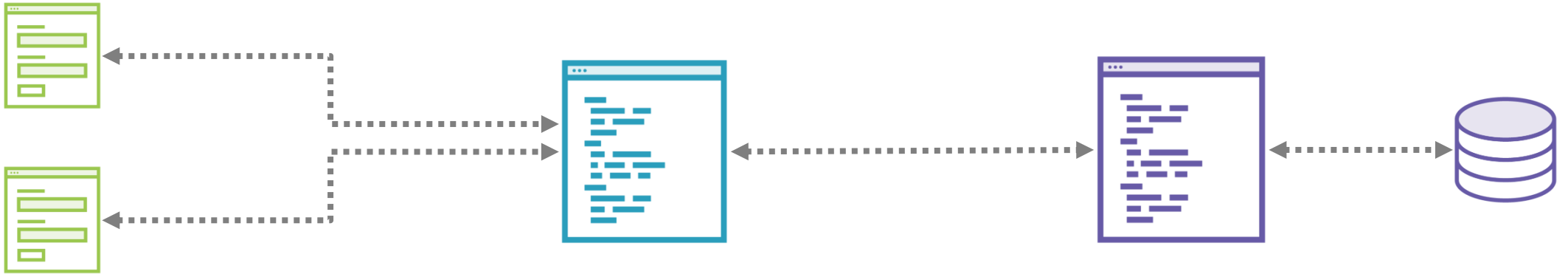


Separation of Concerns





Separation of Concerns



```
private void Calculate_Click(object sender,  
                             RoutedEventArgs e)  
{ // ... }
```

```
private void Save_Click(object sender,  
                         RoutedEventArgs e)  
{ // ... }
```

```
public decimal CalculateMargin(string cost, string price)  
{ // ... }
```

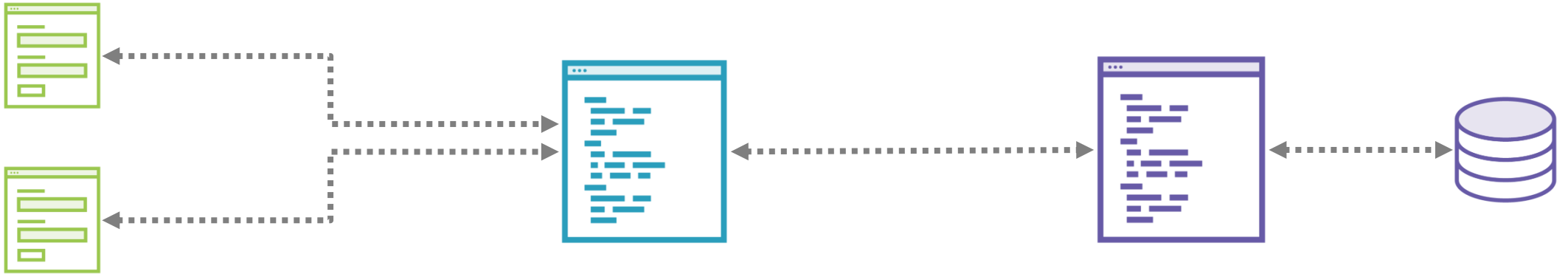
```
public boolean CheckMinimumMargin(decimal calculatedMargin)  
{ // ... }
```

```
public boolean SavePrice(string cost, string price,  
                          string category, string reason,  
                          string effectiveDate)  
{ // ... }
```





Separation of Concerns



```
private void Calculate_Click(object sender,  
                             RoutedEventArgs e)  
{ // ... }
```

```
private void Save_Click(object sender,  
                        RoutedEventArgs e)  
{ // ... }
```

```
public decimal CalculateMargin(string cost, string price)  
{ // ... }
```

```
public boolean CheckMinimumMargin(decimal calculatedMargin)  
{ // ... }
```

```
public boolean SavePrice(string cost, string price,  
                        string category, string reason,  
                        string effectiveDate)  
{ // ... }
```





Windows UI

```
private void Calculate_Click(object sender, RoutedEventArgs e)
{
    // Calculate and check the profit margin
    var price = priceText.Text;
    var cost = costText.Text;
    calculatedMargin = CalculateMargin(cost, price);

    isAcceptable = CheckMinimumMargin(calculatedMargin);

    // Display the results
    marginText.Text = calculatedMargin;
}
```

```
public decimal CalculateMargin(string cost, string price)
{
    // Calculate profit margin
    return ((price - cost) / price) * 100;
}
```

```
public boolean CheckMinimumMargin(decimal calculatedMargin)
{
    // Check the profit margin
    return calculatedMargin >= 40;
}
```

Web UI

```
public IActionResult Calculate(ProductViewModel vm)
{
    // Calculate and check the profit margin
    var price = vm.Price;
    var cost = vm.Cost;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    ViewData["ProfitMargin"] = calculatedMargin;
    return View();
}
```





Don't
Repeat
Yourself

Don't
Repeat
Yourself

Don't
Repeat
Yourself





Windows UI

```
private void Calculate_Click(object sender, RoutedEventArgs e)
{
    // Calculate and check the profit margin
    var price = priceText.Text;
    var cost = costText.Text;
    calculatedMargin = CalculateMargin(cost, price);

    isAcceptable = CheckMinimumMargin(calculatedMargin);

    // Display the results
    marginText.Text = calculatedMargin;
}
```

```
public decimal CalculateMargin(string cost, string price)
{
    // Calculate profit margin
    return ((price - cost) / price) * 100;
}
```

```
public boolean CheckMinimumMargin(decimal calculatedMargin)
{
    // Check the profit margin
    return calculatedMargin >= 40;
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Web UI

```
public IActionResult Calculate(ProductViewModel vm)
{
    // Calculate and check the profit margin
    var price = vm.Price;
    var cost = vm.Cost;
    calculatedMargin = ((price - cost) / price) * 100;

    isAcceptable = calculatedMargin >= 40;

    // Display the results
    ViewData["ProfitMargin"] = calculatedMargin;
    return View();
}
```





Refactored Code

```
private void Calculate_Click(object sender,  
                             RoutedEventArgs e)  
{ // ... }
```

```
private void Save_Click(object sender,  
                         RoutedEventArgs e)  
{ // ... }
```

```
public IActionResult Calculate(ProductViewModel vm)  
{ // ... }
```

```
public IActionResult Save(string cost, string price,  
                           string category, string reason,  
                           string effectiveDate)  
{ // ... }
```

```
public decimal CalculateMargin(string cost, string price)  
{  
    // Calculate profit margin  
    return ((price - cost) / price) * 100;  
}
```

```
public boolean CheckMinimumMargin(decimal calculatedMargin)  
{  
    // Check the profit margin  
    return calculatedMargin >= 40;  
}
```

```
public boolean SavePrice(string cost, string price,  
                           string category, string reason,  
                           string effectiveDate)  
{ // ... }
```



Defensive Coding



Code comprehension



Code quality



Code Quality



Is it a thing of beauty?



Does it work?



Does it meet requirements?





Improving Code Quality



Code reviews



Code execution



Unit testing





Automated Code Testing

Test Explorer			
Test Explorer			
Search Test Explorer			
Test	Duration	Traits	Error Message
APM.SL.Test (15)	16 ms		
APM.SL.Test (15)	16 ms		
ProductTest (15)	16 ms		
CalculateMargin_WhenInvalidCostContainsDollar_ShouldError	1 ms		
CalculateMargin_WhenInvalidCostIsEmpty_ShouldGenerateError	< 1 ms		
CalculateMargin_WhenInvalidCostIsNotANumber_ShouldGenerateError	< 1 ms		
CalculateMargin_WhenInvalidPriceIs0_ShouldGenerateError	< 1 ms		
CalculateMargin_WhenInvalidPriceIsEmpty_ShouldGenerateError	< 1 ms		
CalculateMargin_WhenInvalidPriceIsNotANumber_ShouldGenerateError	< 1 ms		
CalculateMargin_WhenValidCost50PercentOfPrice_ShouldReturn50	< 1 ms		
CalculateMargin_WhenValidCostCloseToPrice_ShouldReturn1	< 1 ms		Assert.Equal() Failure Expected: 1 Actual: 0.99
CalculateMargin_WhenValidCostContainsDecimal50PercentOfPrice_ShouldReturn50	12 ms		Assert.Equal() Failure Expected: 50 Actual: 50.45
CalculateMargin_WhenValidCostEqualPrice_ShouldReturn0	< 1 ms		
CalculateMargin_WhenValidCostIsMoreThanPrice_ShouldReturnNegative	< 1 ms		
CalculateMargin_WhenValidCostIsZero_ShouldReturn100	3 ms		
CalculateMargin_WhenValidCostLessThan1_ShouldReturn100	< 1 ms		Assert.Equal() Failure Expected: 100 Actual: 99.99
CalculateMargin_WhenValidCostOneThirdOfPrice_ShouldRoundTo33	< 1 ms		Assert.Equal() Failure Expected: 33 Actual: 33.33
CalculateMargin_WhenValidSmallValues50PercentOfPrice_ShouldReturn50	< 1 ms		





Visual Studio Unit Testing Options

MS Test

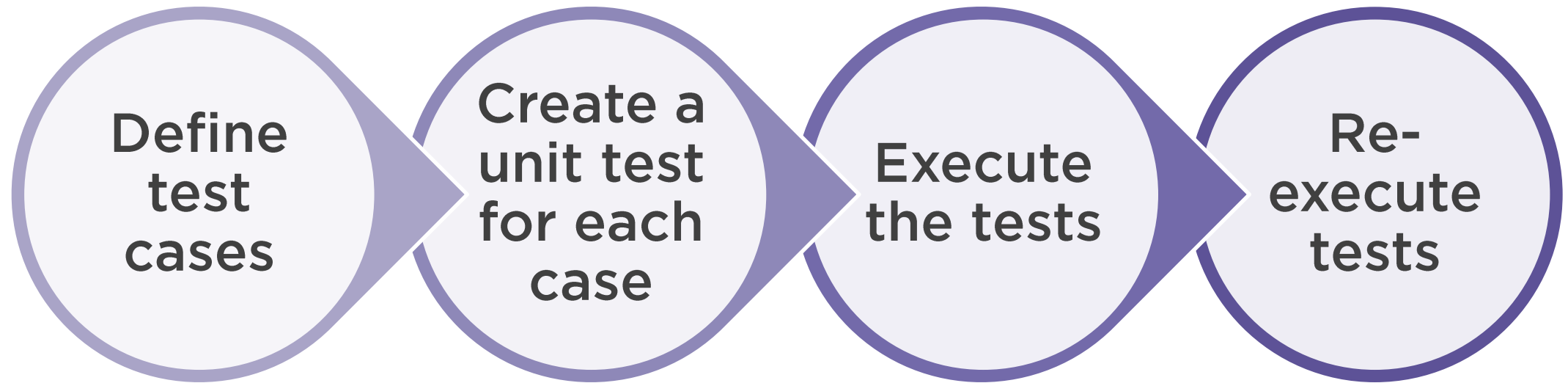
NUnit

XUnit





Unit Testing Steps





Defining Test Cases

```
public decimal CalculateMargin(string cost, string price)
{
    // Calculate profit margin
    return ((price - cost) / price) * 100;
}
```





Defining Test Cases



Valid inputs



Data entry rules



Edge cases



Invalid inputs



Possible exceptions



Empty and null



Demo



Examine and execute unit tests



Defensive Coding



Code comprehension



Code quality



Code predictability





Code predictability:
Principle of Least Surprise





The **principle of least surprise** suggests that each feature of our application "should behave in a way that most users will **expect it to behave**".

Wikipedia

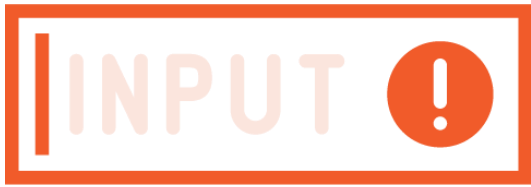


What should happen if...?





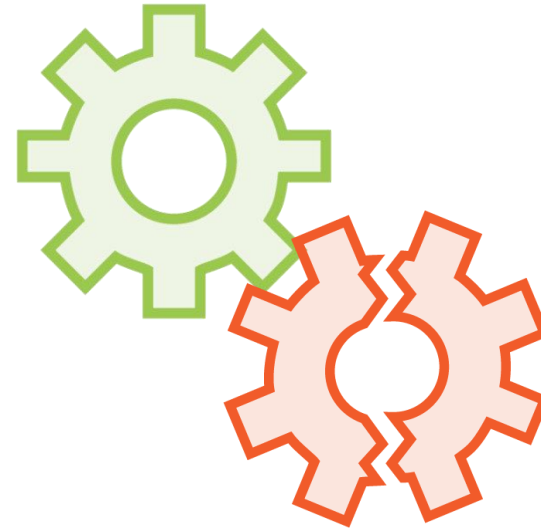
What Should Happen If...?



The user enters
invalid data?



The user breaks
a business rule?



An operation
succeeds,
or fails?



Something goes
wrong?





Line of Defense: User Interface

Update Price for: Hammer

Cost

Current cost (required)

Price

Suggested price (required)

Category

Category (required)

Reason

Reason for the price change

Effective Date

mm/dd/yyyy

Calculate Margin

Cancel

Update Price for: Hammer

Cost

100

Price

Suggested price (required)

Category

Select a Category...

Reason

Reason for the price change

Effective Date

mm/dd/yyyy

Calculate Margin

Cancel





Line of Defense: User Interface

Update Price for: Hammer

Cost

Current cost (required)

Price

Suggested price (required)

Category

Category (required)

Reason

Reason for the price change

Effective Date

mm/dd/yyyy

Calculate Margin

Cancel

Update Price for: Hammer

Cost

100

Price

200

Category

Select a Category...

Select a Category...

Garden

Toolbox

Gaming

Reason

Effective Date

mm/dd/yyyy

Calculate Margin

Cancel





Line of Defense: User Interface

Update Price for: Hammer

Cost

Current cost (required)

Price

Suggested price (required)

Category

Category (required)

Reason

Reason for the price change

Effective Date

mm/dd/yyyy

Calculate Margin

Cancel

Update Price for: Hammer

Cost

100

Price

200

Category

Garden

Reason

Overstocked

Effective Date

04/14/2020

April 2020

Sun	Mon	Tue	Wed	Thu	Fri	Sat
29	30	31	1	2	3	4
5	6	7	8	9	10	11
12	13	14	15	16	17	18
19	20	21	22	23	24	25
26	27	28	29	30	1	2





Line of Defense: User Interface

Update Price for: Hammer

Cost

Current cost (required)

Price

Suggested price (required)

Category

Category (required)

Reason

Reason for the price change

Effective Date

mm/dd/yyyy

Calculate Margin



Cancel

Update Price for: Hammer

Cost


100

Price

Suggested price (required)  

Price is required.

Category

Garden 

Reason

Overstocked

Effective Date

04/14/2020

Calculate Margin

Cancel





Line of Defense: Our Methods

```
public decimal CalculateMargin(string cost, string price)
{
    // Calculate profit margin
    return ((price - cost) / price) * 100;
}
```



Guard against invalid
arguments



Return predictable
results



Only throw expected
exceptions





Guidelines and Summary



Improve Code Comprehension



Single responsibility
principle

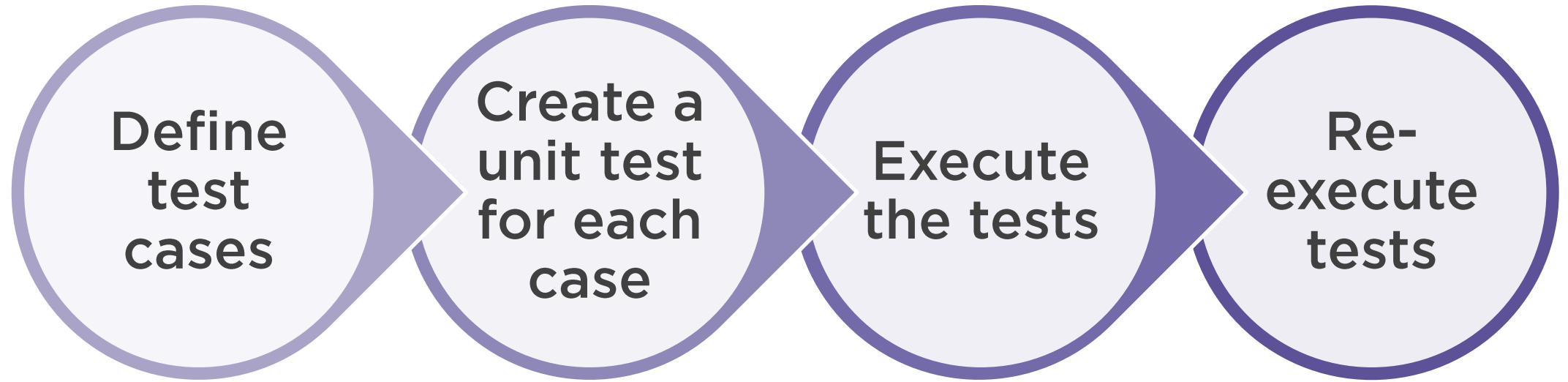


Separation of
concerns



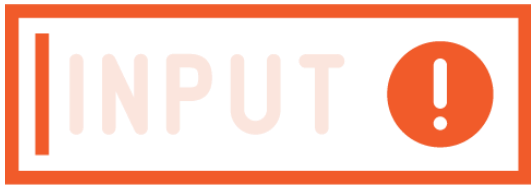
Don't repeat yourself
(DRY)

Improve Code Quality



- Valid inputs
- Data entry business rules
- Edge cases
- Invalid inputs
- Generated exceptions
- Empty and null values

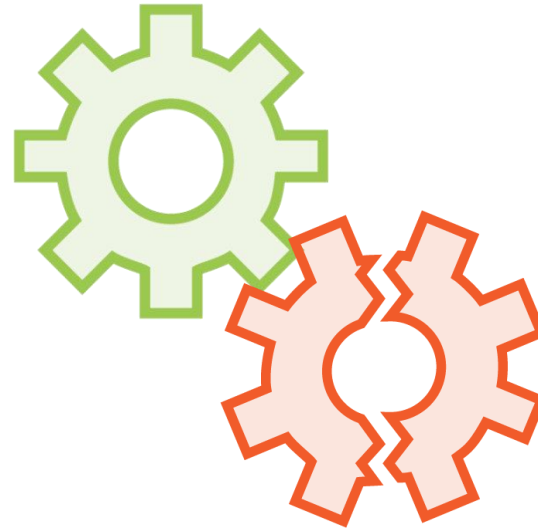
Improve Predictability



Incorrect entry



If a business rule
is broken



Invalid
operations



When
something goes
wrong

