Defensive Coding in C#

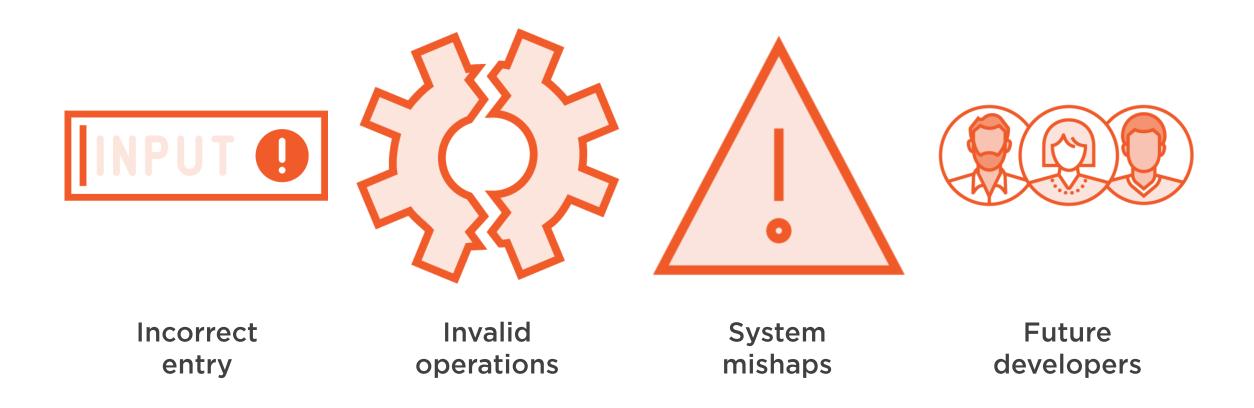
WHY DEFENSIVE CODING MATTERS



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What Are We Defending Our Code From?

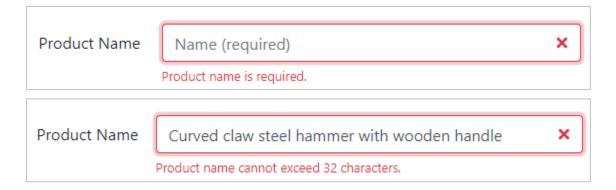




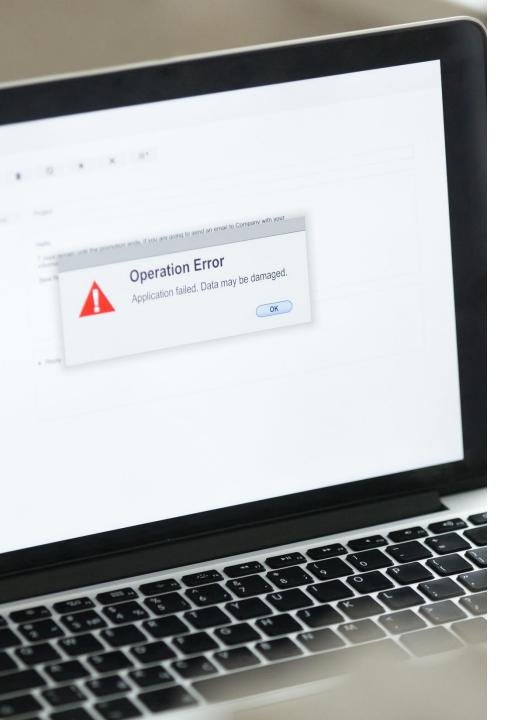


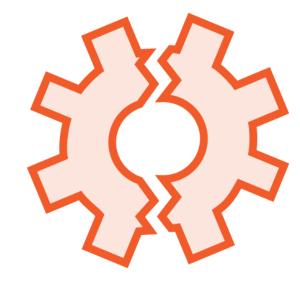


Incorrect entry -> Add validation









Invalid operations -> Check arguments -> Unit test operations

Profit Margin = Suggested Price - Cost

Suggested Price



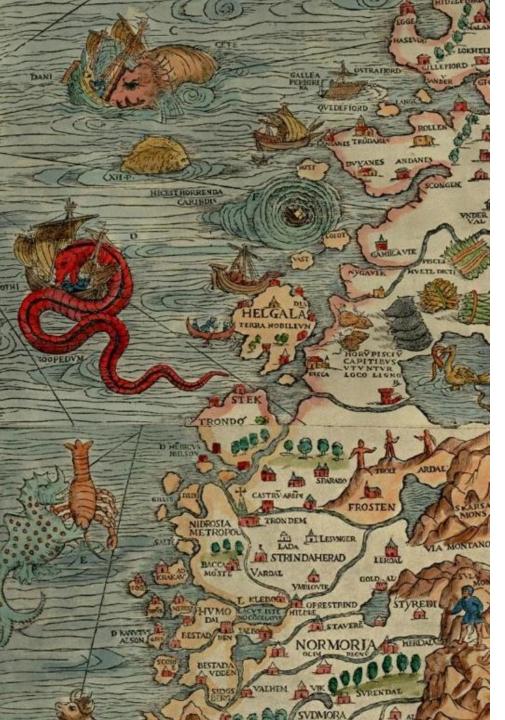




System mishaps -> Add checks

-> Manage exceptions





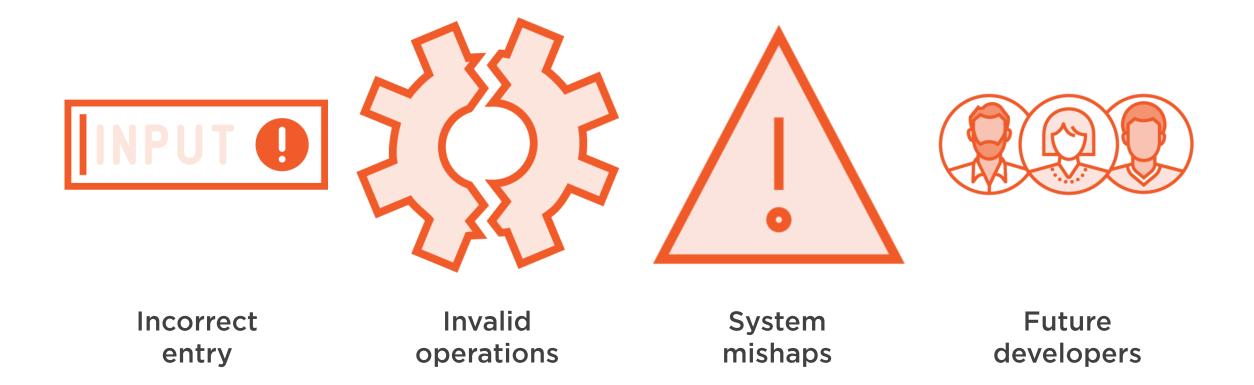


Here be dragons! -> Write clean code

-> Rerun unit tests



Malicious Users?





"Anything that can go wrong will go wrong."

Murphy's Law



How Can We Write Great Code?















Multiple developers



Ravages of time



Defensive Programming (coding)

"is an approach to improve software and source code, in terms of:

- General quality reducing the number of software bugs and problems.
- Making the source code comprehensible the source code should be readable and understandable, so it is approved in a code audit.
- Making the software behave in a predictable manner despite unexpected inputs or user actions."
- Wikipedia



Defensive Coding Helps Us Improve



Code comprehension



Code quality



Code predictability



Competing Goals



Protected, but Nimble



Not protected



Just right



Too protected

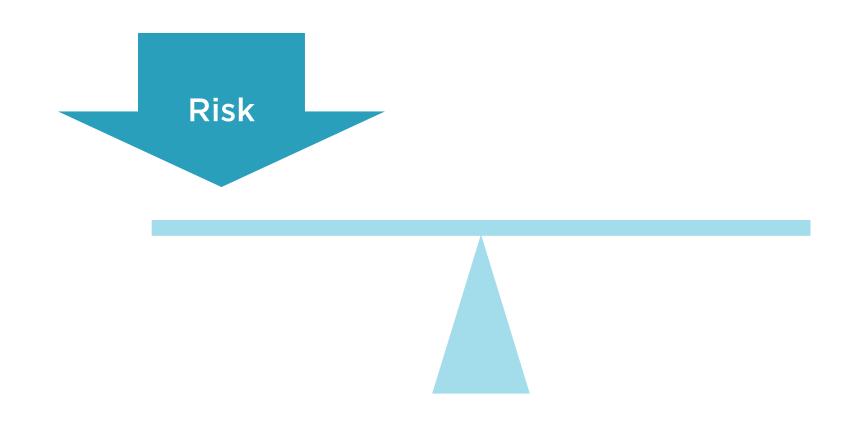


Fitness for a Purpose

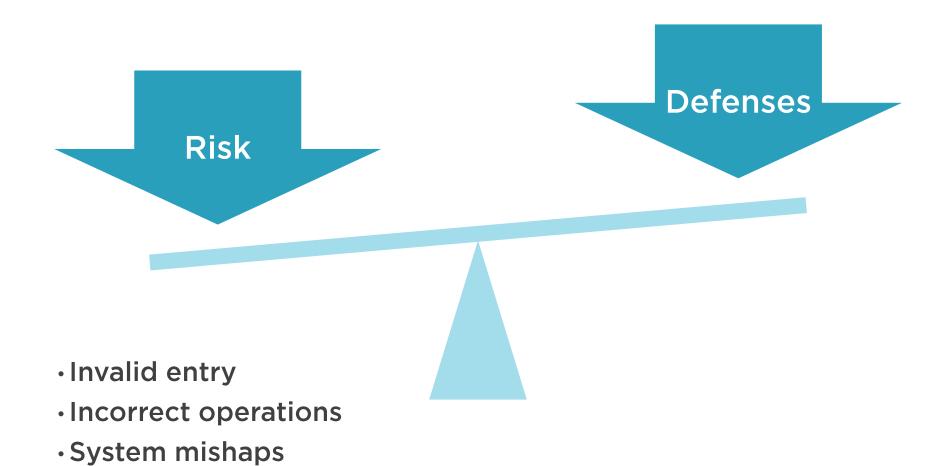






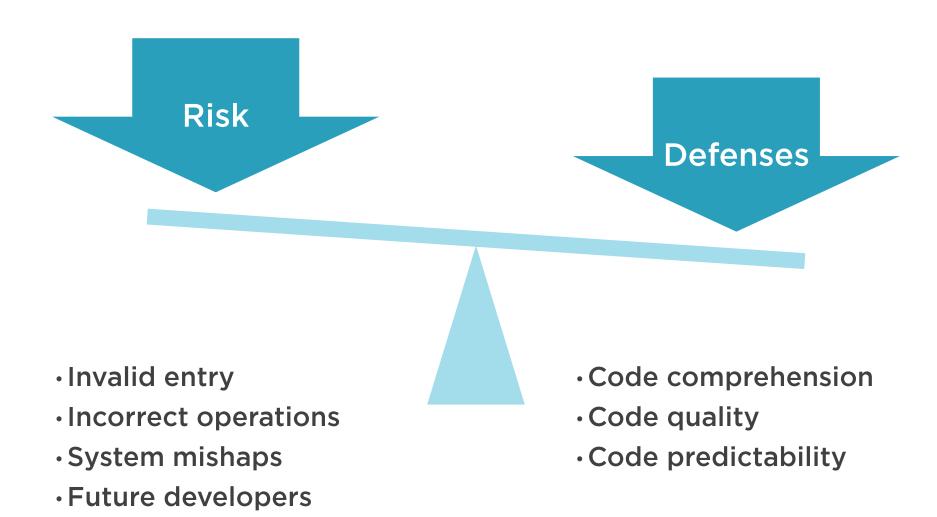




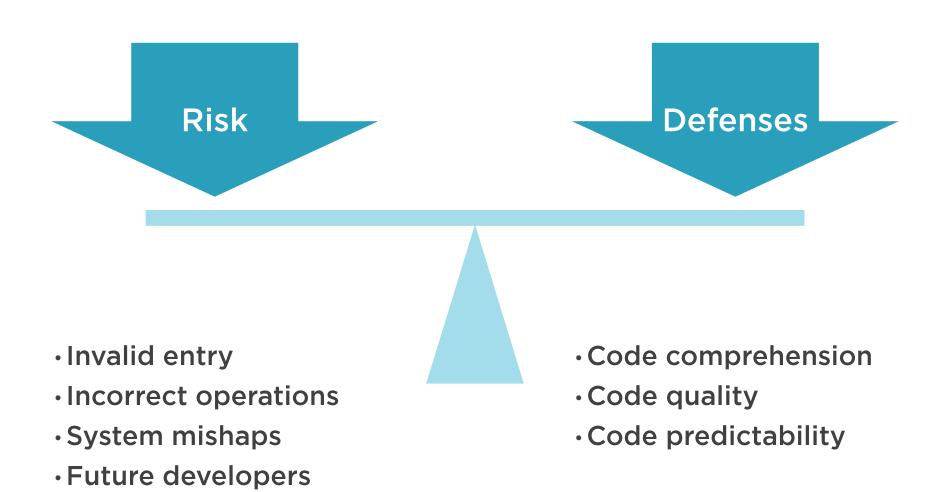


Future developers











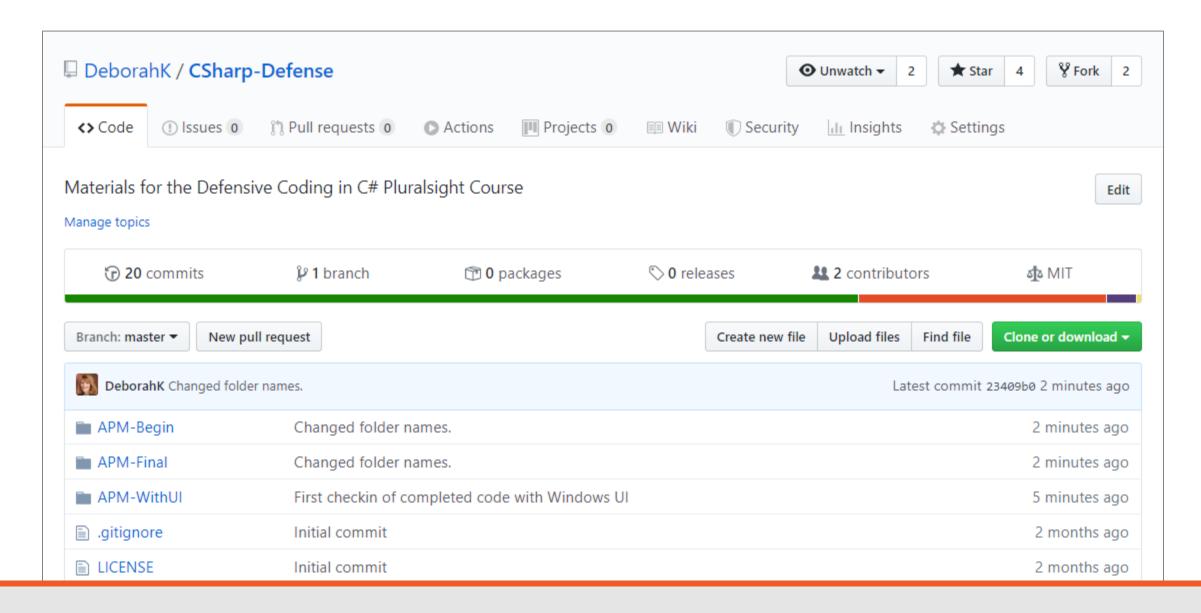
Prerequisites

Required

- C# Basics
- Visual Studio

Suggested

Unit testing



https://github.com/DeborahK/CSharp-Defense

Course Overview



Strengthening our defenses

- Code comprehension
- Code quality
- Code predictability

Validating method arguments

Handling nulls

Returning predictable results

Managing exceptions

