

1 翻 - HAN

TERMINALS / HONORS		
Tan'yao 断么九 <i>All Simple</i>	1	1
Yakuhei 役牌 <i>Value Triplet</i>	1	1
Shousangen 小三元 <i>Little Three Dragons</i>	2	2
Daisangen 大三元 <i>Big Three Dragons</i>	Y	Y
Shousuushii 小四喜 <i>Little Four Winds</i>	Y	Y
Daisuushii 大四喜 <i>Big Four Winds</i>	Y	Y
Chanta 全帯 <i>Terminals &amp; Honors Everywhere</i>	1	2
Junchan 純全帯么 <i>Terminals Everywhere</i>	2	3
Honroutou 混老頭 <i>All Terminals &amp; Honors</i>	2	2
Chinroutou 清老頭 <i>All Terminals</i>	Y	Y
Tsuuiisou 字一色 <i>All Honors</i>	Y	Y
Kokushi musou 国土無双 <i>Thirteen Orphans</i>		Y

PAIRS / TRIPLETS / QUADS		
Chiitoitsu 七対子 <i>Seven Pairs</i>		2
Toittoi 対々 <i>All Triplets</i>	2	2
San'ankou 三暗刻 <i>Three Concealed Triplets</i>	2	2
Suuankou 四暗刻 <i>Four Concealed Triplets</i>		Y
Sanshoku doukou 三色同刻 <i>Three Colored Triplets</i>	2	2
Sankantsu 三槓子 <i>Three Quads</i>	2	2
Suukantsu 四槓子 <i>Four Quads</i>	Y	Y

DORA
<div>東→南→西→北→<div><div></div><div>發</div><div>中</div></div>→1</div>

CREDITS

SEQUENCES		
lipleikou 一盞口 <i>Pure Double Sequence</i>		1
Ryanpeikou 二盞口 <i>Two Pure Double Sequences</i>		3
Pinfu 平和 <i>Pinfu</i>		1
Sanshoku doujun 三色同順 <i>Three Colored Sequences</i>	1	2
Ittsuu 一氣通貫 <i>Pure Straight</i>	1	2

SUITS		
Hon'itsu 混一色 <i>Half Flush</i>	2	3
Chin'itsu 清一色 <i>Flush</i>	5	6
Ryuuiisou 緑一色 <i>All Green</i>	Y	Y
Chuuren poutou 九連宝燈 <i>Nine Gates</i>		Y

OTHER			
Riichi 立直 <i>Riichi</i>		1	
Daburu Riichi ダブル立直 <i>Double Riichi</i>		+1	
Ippatsu 一発 <i>Ippatsu</i>		+1	
Menzen tsumo 門前ツモ <i>All Concealed Self Draw</i>		1	
Haitei raoyue 海底撈月 <i>Under the Sea</i>	1	1	
Houtei raoyui 河底撈魚 <i>Under the River</i>	1	1	
Rinshan kaihou 嶺上開花 <i>Dead Wall Draw</i>	1	1	
Chankan 搶槓 <i>Robbing a Quad</i>	1	1	
Tenhou 天和 <i>Heavenly Hand</i>		Y	
Chiihou 地和 <i>Earthly Hand</i>		Y	
Renhou 人和 <i>Hand of Man</i>		5	

2 符 - FU

Seven Pairs Chiitoitsu 七対子		25
or		
Base		20
Pon		
Simple	+2	+4
Term. / Hon.	+4	+8
Kan		
Simple	+8	+16
Term. / Hon.	+16	+32
Closed Ron		+10
Open Pinfu		+2
Tsumo (/wo pinfu)		+2
Value pair		+2
Single wait		+2
Total Rounded up to the nearest ten.		↑10

HONBA

For each counter (honba) :

RON	+300 pts
TSUMO	+100 pts /

If East wins the hand, he remains the East player and another counter is added.

If another player wins the hand, the East player rotates and all counters are removed.

TENPAI / NOTEN

0 player tenpai	No points exchanged.
1 player tenpai	x3 1000 pts →
2 players tenpai	1500 pts → 1500 pts →
3 players tenpai	x3 1000 pts →

A counter is added.  
If East is tenpai, he remains the East player.

3 点 - POINTS

Han	Fu		子 - Other	親 - East		子 - Other	親 - East
1	30	RON	1000	1500	Tsumo	300 / 500	500
	40		1300	2000		400 / 700	700
	50		1600	2400		400 / 800	800
	60		2000	2900		500 / 1000	1000
	70		2300	3400		600 / 1200	1200
	80		2600	3900		700 / 1300	1300
	90		2900	4400		800 / 1500	1500
	100		3200	4800		800 / 1600	1600
	110		3600	5300			
2	20	RON			Tsumo	400 / 700	700
	25		1600	2400			
	30		2000	2900		500 / 1000	1000
	40		2600	3900		700 / 1300	1300
	50		3200	4800		800 / 1600	1600
	60		3900	5800		1000 / 2000	2000
	70		4500	6800		1200 / 2300	2300
	80		5200	7700		1300 / 2600	2600
	90		5800	8700		1500 / 2900	2900
	100		6400	9600		1600 / 3200	3200
	110		7100	10600		1800 / 3600	3600
3	20	RON			Tsumo	700 / 1300	1300
	25		3200	4800		800 / 1600	1600
	30		3900	5800		1000 / 2000	2000
	40		5200	7700		1300 / 2600	2600
	50		6400	9600		1600 / 3200	3200
	60		7700	11600		2000 / 3900	3900
	70+		8000	12000		2000 / 4000	4000
4	20	RON			Tsumo	1300 / 2600	2600
	25		6400	9600		1600 / 3200	3200
	30		7700	11600		2000 / 3900	3900
	40+		8000	12000		2000 / 4000	4000
5	Mangan	RON	8000	12000	Tsumo	2000 / 4000	4000
6-7	Haneman		12000	18000		3000 / 6000	6000
8-10	Baiman		16000	24000		4000 / 8000	8000
11+	Sanbaiman		24000	36000		6000 / 12000	12000
	Yakuman		32000	48000		8000 / 16000	16000