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Prerequisite conditions for the app:

- at least version 1.78 of custom shaders patch

- track has an implemented AI Line

- game must be live, not in a replay

The app will check by itself all these conditions when starting and will leave an appropriate message if a condition is not met.

SETTINGS APP

1. Sector Buttons

Press whenever you want to place a Checkpoint for each sector. These MUST be placed in numeric order, meaning you first place Sector 1, then 2, then 3, until you reach the value set in the "Sector Count" slider.

You cannot place sectors within the pits/pitlane area.

2. Sector Count

Changes the number of "Sector Buttons" and therefore the number of Sectors available to be used. You MUST place all Sector Checkpoints to allow the app to record your times.

3. Reset Sector Checkpoints

Reset the locations of all the Sector Checkpoints to null, so that they can all be changed or created again.

Example: You placed Sector 3 checkpoint too close to Sector 2 checkpoint. Using this button will clear ALL checkpoints so that you can move sector 3 checkpoint further away.

4. Set Finish Line as Last Sector

When pressed, will set the last sector as the finish line, to allow for accurate time recording.

5. Extra Options

- New best SFX: If turned on, plays a sound whenever you renew your best time on a sector

- Next Page Delay (s): How much time to wait until changing to the next page, in the main app, when all the sectors on the current page have already been passed

- Window Size: Scales the UI up or down

- Opacity Level: Lets you adjust the opacity of the window background

- Page: Allows changing the page for the sector buttons

Other info

- After you first finish your configuration for a track, go to pits and then the program will naturally record your times, this procedure needs to be done only when first setting up the configuration for that track, otherwise, in future game sessions, the program will just record your times normally as you drive.

- Buttons or other interactive UI elements that affect the track configuration or times, will only work when in pits and when the game is live, i.e. not in a replay, except

- "Set Finish Line as Last Sector" button, can be used both in pits or on the track. It can be used only when setting up the configuration, if the track already has a configuration (i.e. all sectors have a checkpoint), pressing this button will do nothing.

- Buttons will flash in red for a few seconds if you're trying to access them when you're not supposed to or when conditions are not met.
  Example: you're trying to press the third "Sector Button", but the first and the second "Sector Buttons" are not configured.

- Changing the " Sector Count " slider, or pressing the " Sector Checkpoints Reset " button will delete both the stored Sector configuration and all the stored times for that track.

- The App will store backups of the last 10 Assetto Corsa sessions, allowing you to restore previous Sector configurations and times for that track. To restore a backup , copy the backup you want from track_sectors/data/backups to track_sectors/data

- Changing the "Sector Count" slider, or pressing the "Sector Checkpoints Reset" button can only be done if the player car is in the Pits/Pitlane.

- If you can't configure some of your "Sector Buttons" after exiting the Pit/Pitlane area, this is most likely because that respective track has the finish line ahead of the pit lane exit. If those first few sectors you managed to configure were in that space before the finish line, the next sector you want to configure will not be able to be configured. Think of it as you setting your first sector at the end of the track and then asking the app to configure the next sector a bit further ahead, but you're already at the end of the track, but you can't go further than that.

  It is very unlikely that this will happen, tested 160 tracks (both vanilla and modded), only 8 tracks had such a layout, with the finish line after the pit lane exit, but in the rare scenario that you can't configure your "Sector Buttons", this is most likely the problem. Fix: Just make sure to place your first sector after the finish line and the program will work normally.

MAIN APP – UI Layout 1

1. Sector Labels

Simple labels that show the number of that respective sector.

2. Last Sectors

Displays the last time for that respective sector. The label colored in orange represents the sector you're currently on.

3. Best Sectors

Displays the best time you have ever recorded for that respective sector.

4. Delta Sectors

Displays a delta between your last time and your best time for that respective sector. It appears in red if your last time is worse than your best time, and in green if your last time is better than your best, it also updates your best time.
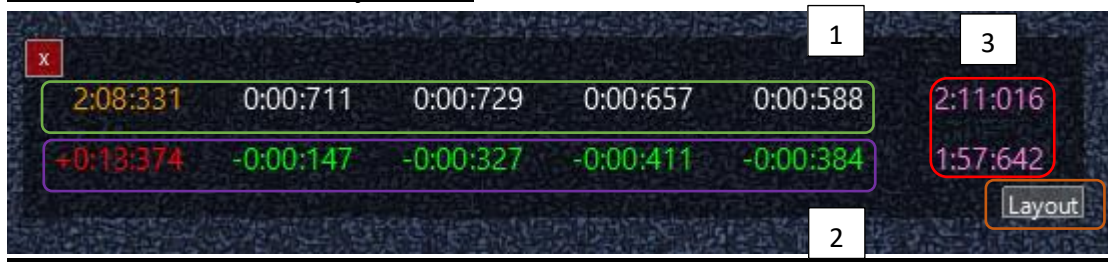
5. Total and Theoretical Times

Total time sums up the time of all your sectors, Theoretical best sums up the time of all your best sectors, showing what the time for an "ideal lap" would be based on your best performances for all sectors.

6. Extra Options

- Reset times: Resets the times for the current car, on the current track. Must be in Pit/Pit Lane and in a live game (not replay) to use

- Change UI Layout: Switches between the 2 available UI Layouts

- Theoretical best: Toggles on and off the total time and theoretical time labels

- Window Size: Scales the UI up or down

- Opacity Level: Lets you adjust the opacity of the window background

- Page: Allows changing the page for the sector buttons

MAIN APP – UI Layout 2

1. Last Sectors

Same as MAIN APP – UI Layout 1 - 2. Last Sectors

2. Delta Sectors

Same as MAIN APP – UI Layout 1 - 4. Delta Sectors

3. Total Time and Theoretical Best Time

Same as MAIN APP – UI Layout 1 - 5. Total and Theoretical Times

4. Layout

Same as MAIN APP – UI Layout1 – 6. Change UI Layout

Other Info

A single page can display a maximum of 5 sectors. If there are more sectors in your configuration and you passed the last sector on the current page, the app will automatically switch to the next page after a predefined set of time, configurable from 5.Extra Options - Next Page Delay (s), default value being 2 seconds.