

Net-Centric Computing

Javascript: Ajax I



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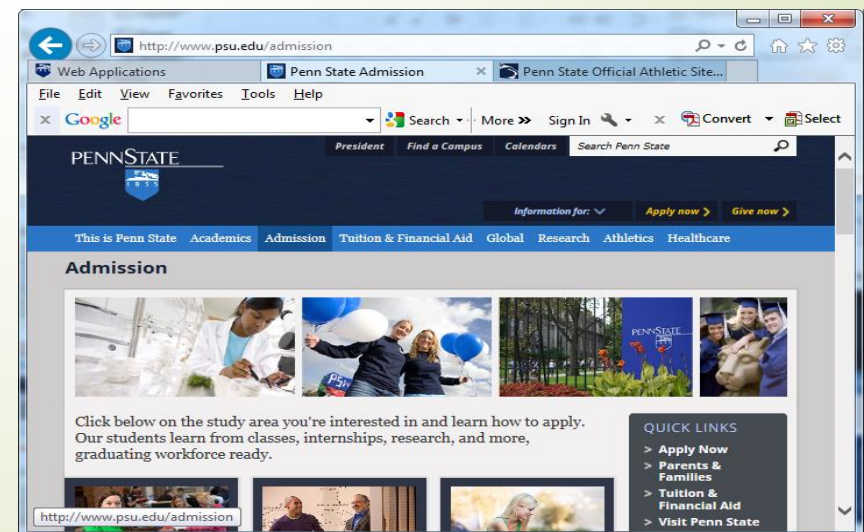
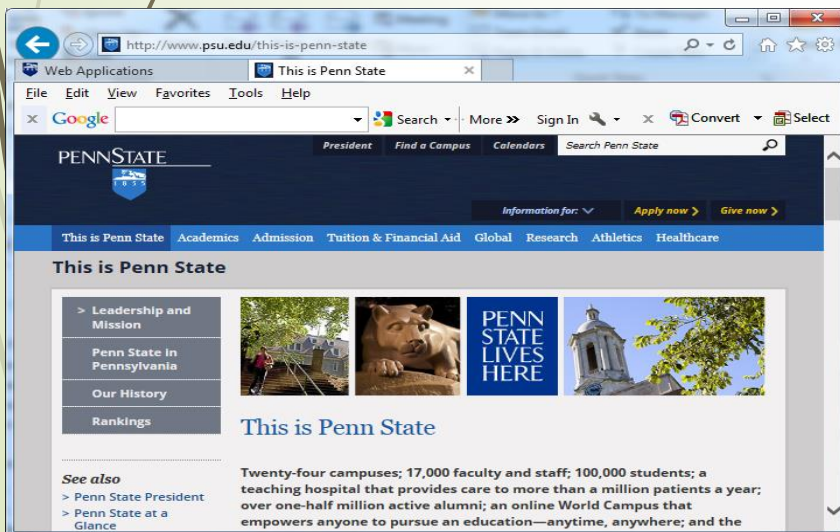
Objectives



- Scripted HTTP
- Ajax and Ajax transport
- **XMLHttpRequest** API
 - Steps for sending requests
 - Encoding requests

Scripted HTTP

- The Hypertext Transfer Protocol (HTTP) specifies how web browsers send **HTTP requests** to web servers, and how web servers respond to those requests.
- 1) **User initiated requests**: anchors (links), forms, and the URL field of a web browser have **default actions**. HTTP transports occur when a user clicks on a link, submits a form, or types a URL.
- 2) **Scripted HTTP requests**: HTTP requests are initiated by javascript code
 - **Trivial Scripting (Lab 4)**: a web browser **loads a new page** when
 - A **script sets the location** property of a window object or
 - A **script calls the submit()** method of a form object.



Ajax: Asynchronous JavaScript and XML

- **Ajax**: An **architecture** where the client uses **scripted HTTP** to initiate data exchange with a web server **without causing pages to reload**.
- The client application is able to continue serving the user while at the same time the **Ajax engine** is submitting HTTP requests to the server and waiting for responses.
- A web application might use Ajax technologies to log user interaction data to the server or to improve its start-up time by displaying only a simple page at first and then **downloading additional data and page components on an as-needed basis**.

Note: Not downloading a new page!

Type a letter in the input box:

First Name

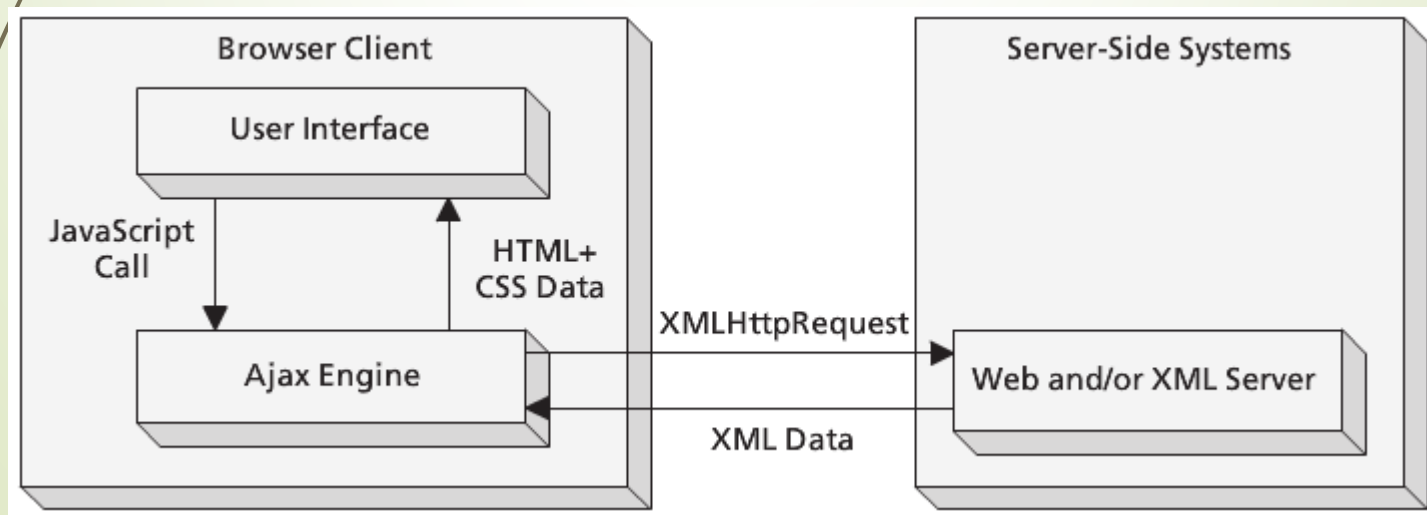
Suggestions:

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- This component is updated as a user's input changes
- The client-side does not have a suggestion DB. Instead, the server needs to send suggestions on an as-needed basis.

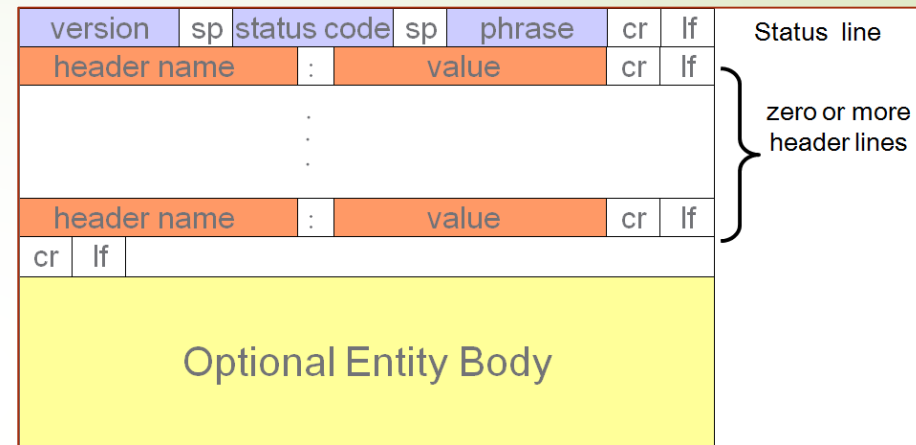
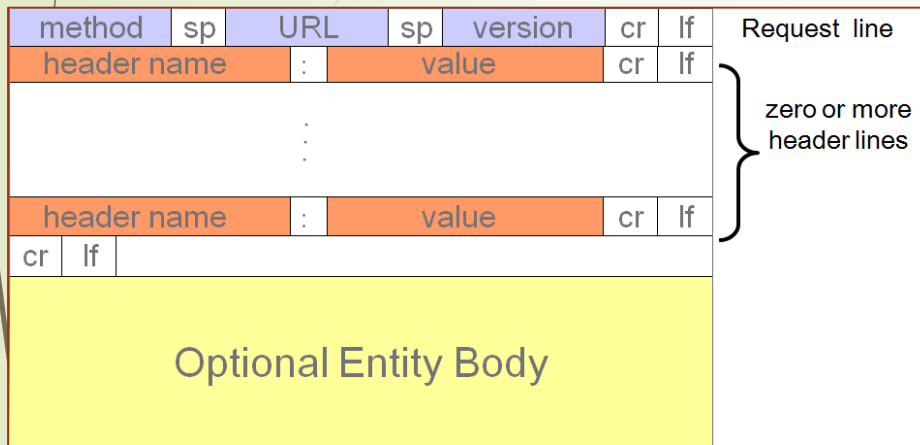
Use the **XMLHttpRequest** API

- The XMLHttpRequest object is **a developer's dream**, you can:
 - Send data to a server in the background
 - Request data from a server after the page has loaded
 - Receive data from a server after the page has loaded
 - Update portion of a web page without reloading the page
- XMLHttpRequest is a **browser-level API**, which includes
 - the ability to make **POST** requests, in addition to regular **GET** requests,
 - the support for any text based format, including XML, JSON.



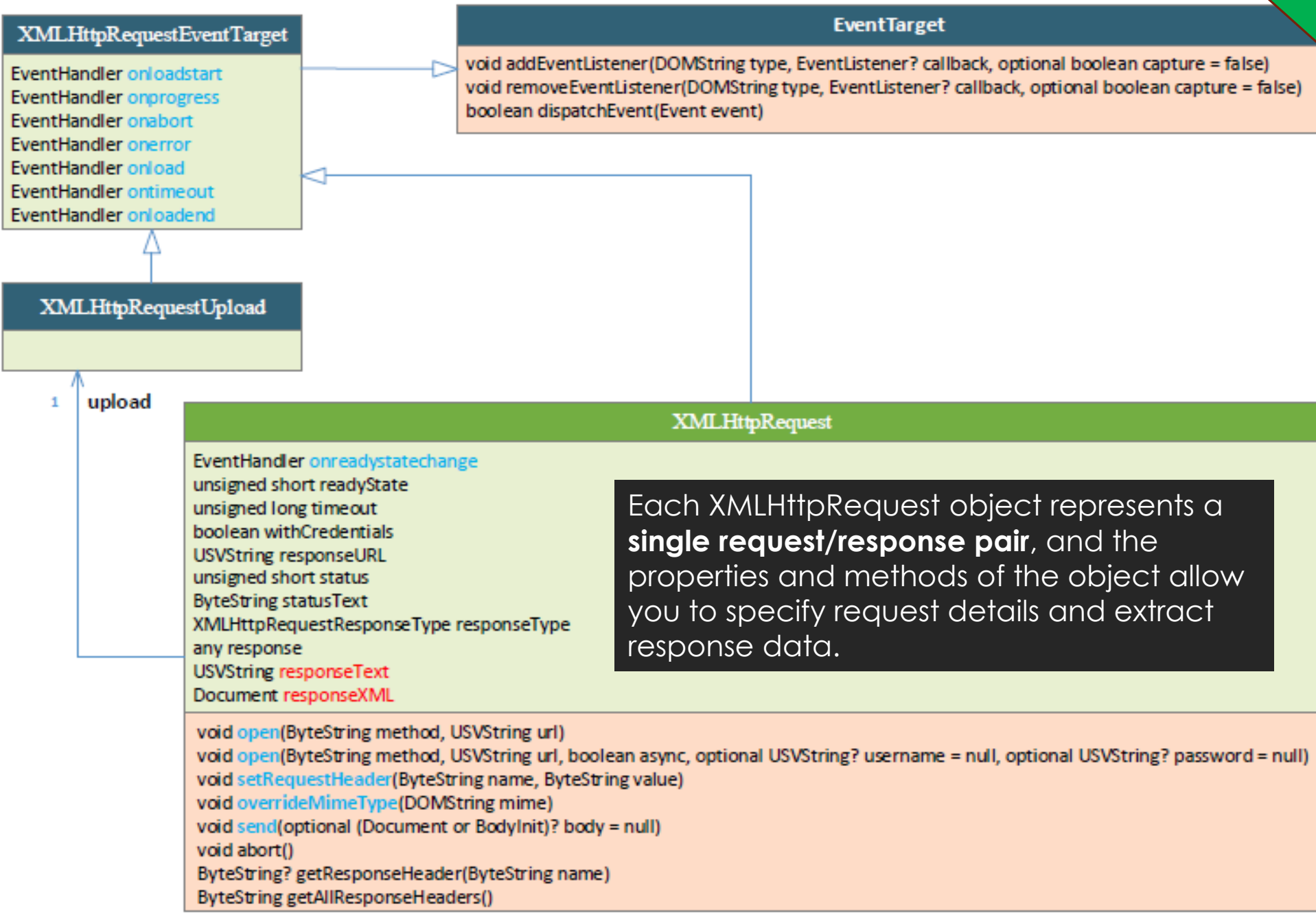
Use the **XMLHttpRequest** API

- XMLHttpRequest is designed to work with the HTTP and HTTPS protocols.



- “**GET**” is used for most “regular” requests, and it is appropriate when
 - the URL completely specifies the requested resource,
 - the request has **no side effects** on the server, and
 - The server’s response is **cacheable**.
- “**POST**” is typically used by HTML forms.
 - It includes additional data (the form data) in the request body and
 - that data is often stored in a database on the server (**a side effect**).
 - Repeated POSTs to the same URL** may result in different responses from the server. Thus, requests that use this method should not be cached.
- Other verbs: DELETE, HEAD, OPTIONS, and PUT

Use the XMLHttpRequest API



XMLHttpRequest: sending request

- **Step 1:** instantiate an XMLHttpRequest object:

```
var request = new XMLHttpRequest();
```

- **Step 2:** call the **open()** method of the XMLHttpRequest object to specify the method and the URL

```
request.open("GET",           // Begin a HTTP GET request  
            "data.csv");    // For the contents of this URL
```

- **Step 3:** set the request headers, if any.

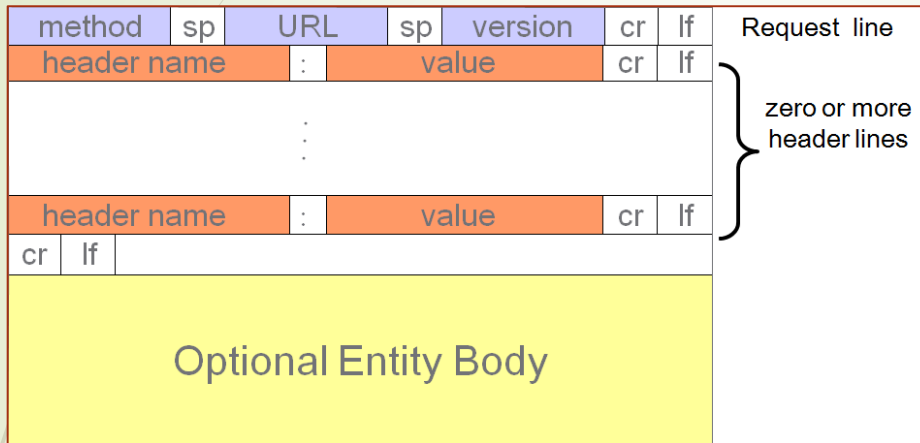
```
request.setRequestHeader("Content-Type", "text/plain");
```

- You cannot specify the following headers yourself: XMLHttpRequest will handle those automatically for you.

Accept-Charset	Content-Transfer-Encoding	TE
Accept-Encoding	Date	Trailer
Connection	Expect	Transfer-Encoding
Content-Length	Host	Upgrade
Cookie	Keep-Alive	User-Agent
Cookie2	Referer	Via

- **Step 4:** specify the **optional** request **body** and **send** it off to the server.

XMLHttpRequest: sending request (example)



```
1 function postMessage(msg) {  
2     var request = new XMLHttpRequest();           // New request  
3     request.open("POST", "/log.php");             // POST to a server-side script  
4     // Send the message, in plain-text, as the request body  
5     request.setRequestHeader("Content-Type",      // Request body will be plain text  
6                             "text/plain;charset=UTF-8");  
7     request.send(msg);                           // Send msg as the request body  
8 }
```

Encoding Request: Form-encoded (1)

- The encoding scheme used for HTML form data (**URL encoding**):
 - URLs can only be sent over the Internet using the ASCII character-set
 - URL encoding replaces **non ASCII** characters with a "%" followed by hexadecimal digits. [JavaScript global function **encodeURIComponent()**]
 - URL encoding normally replaces a space with a plus (+) sign, or %20.
 - Separate the encoded name and value with an **equals sign**, and
 - Separate these name/value pairs with **ampersands**.
- This form data encoding format has a formal MIME type:
 - **application/x-www-form-urlencoded**.
- When HTML forms are POSTed to the server, the encoded form data is used as the **body** of the request. You must set the "**Content-Type**" request header to "**application/x-www-form-urlencoded**"

Encoding Request: Form-encoded (1)

URL encoding normally replaces a space with a plus (+) sign, or %20.

- **Example:** Form-encode the properties of a Javascript object

```
1 function postData(url, data, callback) {
2     var request = new XMLHttpRequest();
3     request.open("POST", url);           // POST to the specified url
4     request.onreadystatechange = function() { // Simple event handler
5         if (request.readyState === 4 && callback) // When response is complete
6             callback(request);                 // call the callback.
7     };
8     request.setRequestHeader("Content-Type", // Set Content-Type
9                             "application/x-www-form-urlencoded");
10    request.send(encodeFormData(data));      // Send form-encoded data
11 }
```

```
1 /**
2  * Encode the properties of an object as if they were name/value pairs from
3  * an HTML form, using application/x-www-form-urlencoded format
4  */
5 function encodeFormData(data) {
6     if (!data) return ""; // Always return a string
7     var pairs = [];       // To hold name=value pairs
8     for(var name in data) { // For each name
9         if (!data.hasOwnProperty(name)) continue; // Skip inherited
10        if (typeof data[name] === "function") continue; // Skip methods
11        var value = data[name].toString(); // Value as string
12        name = encodeURIComponent(name.replace(" ", "+")); // Encode name
13        value = encodeURIComponent(value.replace(" ", "+")); // Encode value
14        pairs.push(name + "=" + value); // Remember name=value pair
15    }
16    return pairs.join('&'); // Return joined pairs separated with &
17 }
```

Encoding Request: JSON-encoded

- The JSON format has gained popularity as a web interchange format.

```
{ "menu": {  
  "id": "file",  
  "value": "File",  
  "popup": {  
    "menuitem": [  
      { "value": "New", "onclick": "CreateNewDoc()" },  
      { "value": "Open", "onclick": "OpenDoc()" },  
      { "value": "Close", "onclick": "CloseDoc()" }  
    ]  
  }  
}}
```

```
1 function postJSON(url, data, callback) {  
2   var request = new XMLHttpRequest();  
3   request.open("POST", url); // POST to the specified url  
4   request.onreadystatechange = function() { // Simple event handler  
5     if (request.readyState === 4 && callback) // When response is complete  
6       callback(request); // call the callback.  
7   };  
8   request.setRequestHeader("Content-Type", "application/json");  
9   request.send(JSON.stringify(data));  
10 }  
11
```

Encoding Request: XML-encoded

```
<menu id="file" value="File">
```

```
  <popup>
```

```
    <menuitem value="New" onclick="CreateNewDoc()" />
```

```
    <menuitem value="Open" onclick="OpenDoc()" />
```

```
    <menuitem value="Close" onclick="CloseDoc()" />
```

```
  </popup>
```

```
</menu>
```

```
1 // Encode what, where
2 // specified url, inv
3 function postQuery(url, what, where, radius, callback) {
4   var request = new XMLHttpRequest();
5   request.open("POST", url);           // POST to the specified url
6   request.onreadystatechange = function() { // Simple event handler
7     if (request.readyState === 4 && callback) callback(request);
8   };
9
10  // Create an XML document with root element <query>
11  var doc = document.implementation.createDocument("", "query", null);
12  var query = doc.documentElement;      // The <query> element
13  var find = doc.createElement("find"); // Create a <find> element
14  query.appendChild(find);             // And add it to the <query>
15  find.setAttribute("zipcode", where); // Set attributes on <find>
16  find.setAttribute("radius", radius);
17  find.appendChild(doc.createTextNode(what)); // And set content of <find>
18
19  // Now send the XML-encoded data to the server.
20  // Note that the Content-Type will be automatically set.
21  request.send(doc);
22 }
```


Cross-Origin HTTP Requests

- As part of the same-origin security policy, the XMLHttpRequest object can normally **issue HTTP requests only to the server** from which the document that uses it was downloaded.
- With **XMLHttpRequest** object, document contents are always exposed through the **responseText** property, so the same-origin policy **cannot** allow XMLHttpRequest to make cross-origin requests.
- the same-origin policy will be relaxed and cross-origin requests will work
 - If the browser supports **CORS** (Cross-Origin Resource Sharing) for XMLHttpRequest and
 - if the website allows cross-origin requests with CORS.
 - Testing for the presence of the **withCredentials** property is a way to test for CORS support in your browser.

```
// Is there any chance that cross-origin requests will succeed?  
var supportsCORS = (new XMLHttpRequest()).withCredentials !== undefined;
```