

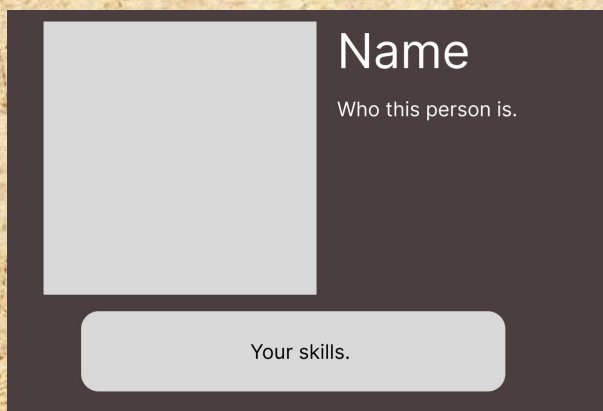
# Talking

Talking to an NPC requires that you are in the same room as them. From there, if you wish to speak with someone, you may remove their name card and read their first card, indicated by the number 1 in the top right corner.

You can talk to one person as long as you like on your turn, following the instructions written on their cards, but once the conversation ends, you must wait until your next turn to talk to them again.

# Player Cards

Player cards are wide and have a different background color. They include a picture of what your character looks like, their name, and a quick description of the character. At the bottom of the card are your skills, which tell you how much to add to each skill check should you roll for



# NPC and Dialogue Cards

NPC cards tell you who you are talking to, show a picture of them, and the bottom of the card tells you which room they are in. They also have a little icon in the top left with two letters in it that match the character's initials.

NPC Dialogue Cards contain information to guide a conversation, a number in the top right to tell you which card to go to, and choices at the bottom that include instructions to follow based on what choices you make. There is also another icon that will match the one shown on the NPC card.

