

Darwin

Adaptation usually takes a long time, but you have taken control of your destiny.

Fight other underwater beasts and change your traits as you go on to become the ultimate apex predator.



Setup

Start by sorting all weak and boss creatures into one pile; all other cards go into a draw pile.

From there, each player should select a fishbone base and draw three cards from the draw pile.

Finally, pick a starting player and begin the game.

End of Game

The game ends when all eight boss cards have been defeated and claimed by players.

To determine the winner, add up all of your current points, and whoever has the most wins!

On Your Turn

On your turn, you may draw one card from the draw pile and discard as many cards as you want into a discard pile that can be reshuffled into a new deck. You may also attack something by drawing from the creature deck.

Aside from this choice, you may also swap as many attributes as you wish, but attributes must match their slot, and there may only be one card per slot.

You may also trade cards with other players on your turn or use an action card.

Combat

Fighting creatures in Fish Fight is very easy; you must simply have a higher number of points than them.

All attribute cards have a number on them; add up all of your attributes, and if your number is higher, you defeat the creature.

Depending on if your number is lower or higher, different things will happen depending on the card's instructions.

If you cannot beat an enemy, it goes into a separate pile that can be reshuffled and used if the entire pile is used.