

# Experiment No. 5

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## Aim

To implement the **8 Queen's Problem** using the **Depth-First Search (DFS)** approach in C++.

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## Theory

The **8 Queen's Problem** is a classic problem in the field of Artificial Intelligence and combinatorial optimization. The problem statement is:

Place 8 queens on a standard 8×8 chessboard such that no two queens attack each other.

A queen in chess can move:

- Vertically
- Horizontally
- Diagonally

Thus, the constraint is that **no two queens should share the same row, column, or diagonal**.

## Key Concepts:

- **Depth-First Search (DFS):**

DFS is a graph/tree traversal method where the search goes deep along one branch before backtracking. For the N-Queens problem, DFS explores possible queen placements column by column, row by row, backtracking when conflicts arise.

- **Backtracking in DFS:**

If placing a queen in a particular row/column leads to an invalid configuration (conflict), DFS backtracks to the previous step and tries the next possible option.

- **State Space Representation:**

- Each level (depth) of DFS corresponds to placing a queen in a column.
- Each node represents a partial solution.
- A goal state is reached when 8 queens are placed without conflict.

## Complexity:

- **Time Complexity:**  $O(N!)$  in the worst case, since we may need to explore all row placements for  $N$  queens.
  - **Space Complexity:**  $O(N)$  for recursion stack and placement storage.
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## Algorithm

1. Start with an empty chessboard of size  $8 \times 8$ .
  2. Begin with the first column ( $\text{col} = 0$ ).
  3. For the current column, try placing a queen in each row one by one:
    - a. Check if placing the queen is safe (no other queen in the same row, column, or diagonals).
    - b. If safe, place the queen and recursively attempt to place the next queen in the next column.
    - c. If not safe, move to the next row in the same column.
  4. If a placement leads to a solution where all 8 queens are placed:
    - Print/display the configuration as a solution.
  5. If no placement works in the current column, backtrack to the previous column and try the next possible row.
  6. Repeat until all possible solutions are found.
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## Code (C++ Implementation)

```
#include <iostream>
using namespace std;

#define N 8

int board[N][N];

bool safe(int r,int c){
    for(int i=0;i<c;i++) if(board[r][i]) return false;
    for(int i=r,j=c;i>=0&&j>=0;i--,j--) if(board[i][j]) return false;
    for(int i=r,j=c;i<N&&j>=0;i++,j--) if(board[i][j]) return false;
    return true;
}

bool solve(int c){
    if(c==N){
        for(int i=0;i<N;i++){
            for(int j=0;j<N;j++) cout<<(board[i][j]?"Q ":" ");
            cout<<"\n";
        }
        return true;
    }
    for(int i=0;i<N;i++){
        if(safe(i,c)){
            board[i][c]=1;
            if(solve(c+1)) return true;
            board[i][c]=0;
        }
    }
    return false;
}
```

```

    }
    cout<<"\n";
    return true;
}
bool res=false;
for(int i=0;i<N;i++){
    if(safe(i,c)){ board[i][c]=1; res=solve(c+1)||res; board[i][c]=0; }
}
return res;
}

int main(){
    if(!solve(0)) cout<<"No solution\n";
}

```

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## Input/Output Examples

### Sample Output (One of the Possible Solutions)

```

. Q . . . . .
. . . Q . . . .
. . . . . Q . .
. . . . . . . Q
Q . . . . . .
. . Q . . . . .
. . . . Q . . .
. . . . . . . Q .

```

- Multiple valid outputs exist, as there are **92 distinct solutions** to the 8 Queen's Problem.

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## Analysis of Code and Algorithm

- Algorithm Used:** Depth-First Search with Backtracking.
- Logic Flow:**
  - Recursively try each row for every column.
  - Place a queen if safe, else backtrack.
  - Continue until all queens are placed or no solution exists.
- Time Complexity:**  $O(N!)$  in the worst case.
- Space Complexity:**  $O(N)$  for recursion stack +  $O(N^2)$  for board storage.

- **Efficiency:** Although exponential, backtracking prunes many invalid states, making it practical for N=8.
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## Real-Life Applications

### 1. Constraint Satisfaction Problems (CSPs):

Used in scheduling, time-tabling, and resource allocation problems.

### 2. Artificial Intelligence Search Problems:

Demonstrates DFS with backtracking, which is fundamental in pathfinding, puzzle-solving, and game playing.

### 3. Circuit Design and Parallel Processing:

Avoiding conflicts (like queen conflicts) is analogous to avoiding overlaps in circuits and processor tasks.

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## Conclusion

In this experiment, the **8 Queen's Problem** was successfully implemented using the **Depth-First Search (DFS) with backtracking** approach in C++. The program systematically explored the solution space, backtracked when conflicts occurred, and generated valid solutions.

This demonstrates the effectiveness of **DFS and backtracking** in solving combinatorial problems and provides insight into constraint satisfaction techniques in Artificial Intelligence.

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