### 1. Show the execution of Basic and Advanced Linux commands. (any 5 commands from each type)

Here are examples of \*\*Basic\*\* and \*\*Advanced\*\* Linux commands along with their execution and descriptions:

```
### **Basic Linux Commands**
1. **`ls`** – List directory contents.
 ```bash
 ls
 This command displays the files and directories in the current directory.
2. **`cd`** - Change directory.
 ```bash
 cd /path/to/directory
 Changes the current working directory to the specified path.
3. **`pwd`** - Print working directory.
 ```bash
 pwd
 Displays the full path of the current working directory.
4. **`mkdir`** - Make directories.
 ```bash
 mkdir new_directory
 Creates a new directory named 'new directory'.
5. **`cp`** - Copy files and directories.
 ```bash
 cp source_file destination_file
 Copies the file from `source_file` to `destination_file`.
### **Advanced Linux Commands**
1. **`grep`** – Search text using patterns.
 ```bash
```

```
grep "pattern" file.txt
 Searches for the specified pattern in 'file.txt' and prints the matching lines.
2. **`find`** – Search for files in a directory hierarchy.
 ```bash
 find /home/user -name "*.txt"
 Finds all `.txt` files in the `/home/user` directory and its subdirectories.
3. **`tar`** - Archive files.
 ```bash
 tar -czvf archive.tar.gz /path/to/directory
 Creates a compressed archive (`archive.tar.gz`) of the specified directory.
4. **`chmod`** - Change file permissions.
 ```bash
 chmod 755 file.sh
 Changes the file permissions of 'file.sh' to '755' (read, write, execute for owner; read and
execute for others).
5. **`awk`** - Pattern scanning and processing language.
 ```bash
 awk '{print $1}' file.txt
 Prints the first column of data from `file.txt`.
```

These are a few examples of basic and advanced Linux commands that are frequently used in system administration, programming, and daily usage.

#### 2. Write a shell Script to find the sum of digits of the entered number.

```
#!/bin/bash

# Ask the user to enter a number echo "Enter a number: "
read number

# Initialize sum to 0
sum=0
```

```
# Loop through each digit of the number
while [ $number -gt 0 ]
do
    # Get the last digit of the number
    digit=$((number % 10))

# Add the digit to the sum
    sum=$((sum + digit))

# Remove the last digit from the number
    number=$((number / 10))
done

# Output the sum of digits
echo "The sum of the digits is: $sum"
```

#### #!/bin/bash

```
# Ask the user to enter a number echo "Enter a number: "
read number

# Initialize sum to 0
sum=0

# Convert the number into a string to iterate through each digit for digit in $(echo $number | sed -e 's\lambda(.\)\\lambda1 /g')
do
    # Add each digit to the sum
    sum=$((sum + digit))
done

# Output the sum of digits echo "The sum of the digits is: $sum"
```

#### 3. Write a shell Script to sort array elements in Descending order.

#!/bin/bash

```
# Define an array of numbers
echo "Enter the number of elements in the array:"
read n
echo "Enter the elements of the array:"
for ((i=0; i<n; i++))
```

```
do
  read arr[$i]
done
# Sort the array in descending order using bubble sort
for ((i=0; i< n-1; i++))
do
  for ((j=i+1; j< n; j++))
     if [ ${arr[i]} -lt ${arr[j]} ]; then
        # Swap the elements if they are in the wrong order
        temp=${arr[i]}
        arr[$i]=${arr[j]}
        arr[$j]=$temp
     fi
  done
done
# Print the sorted array
echo "Sorted array in descending order:"
for ((i=0; i< n; i++))
do
  echo -n "${arr[$i]} "
done
echo
```

4. Write a program to compute the Turnaround Time (TAT) and Waiting Time (WT) using the First Come and First Serve (FCFS) Scheduling. (enter suitable number of processes, CPU burst, and Arrival Time)

```
import java.util.Scanner;

public class FCFS {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

    // Input number of processes
        System.out.print("Enter the number of processes: ");
        int n = sc.nextInt();

    int[] process = new int[n];
    int[] arrivalTime = new int[n];
    int[] burstTime = new int[n];
    int[] waitingTime = new int[n];
    int[] turnaroundTime = new int[n];
    int[] completionTime = new int[n];
```

```
// Input process details
for (int i = 0; i < n; i++) {
  process[i] = i + 1; // Process IDs (P1, P2, ...)
  System.out.print("Enter arrival time of Process " + (i + 1) + ": ");
  arrivalTime[i] = sc.nextInt();
  System.out.print("Enter burst time of Process " + (i + 1) + ": ");
  burstTime[i] = sc.nextInt();
}
// Sort processes by Arrival Time
for (int i = 0; i < n - 1; i++) {
  for (int j = 0; j < n - i - 1; j++) {
     if (arrivalTime[j] > arrivalTime[j + 1]) {
        // Swap Arrival Time
        int temp = arrivalTime[i];
        arrivalTime[j] = arrivalTime[j + 1];
        arrivalTime[j + 1] = temp;
        // Swap Burst Time
        temp = burstTime[j];
        burstTime[i] = burstTime[i + 1];
        burstTime[j + 1] = temp;
        // Swap Process ID
        temp = process[j];
        process[j] = process[j + 1];
        process[j + 1] = temp;
     }
  }
}
// Compute Completion Time
completionTime[0] = arrivalTime[0] + burstTime[0];
for (int i = 1; i < n; i++) {
  if (completionTime[i - 1] < arrivalTime[i]) {
     completionTime[i] = arrivalTime[i] + burstTime[i]; // Process waits for CPU to be free
  } else {
     completionTime[i] = completionTime[i - 1] + burstTime[i];
}
// Compute Turnaround Time and Waiting Time
for (int i = 0; i < n; i++) {
  turnaroundTime[i] = completionTime[i] - arrivalTime[i]; // TAT = Completion Time - Arrival Time
  waitingTime[i] = turnaroundTime[i] - burstTime[i];  // WT = TAT - Burst Time
}
// Print the results
```

```
System.out.println("\nProcess\tArrival Time\tBurst Time\tCompletion Time\tTurnaround
Time\tWaiting Time");
                     for (int i = 0; i < n; i++) {
                                System.out.println("P" + process[i] + "\t't" + arrivalTime[i] + "\t't" + burstTime[i] + 
                                                     completionTime[i] + "\t\t" + turnaroundTime[i] + "\t\t" + waitingTime[i]);
                    }
                    // Calculate and print average TAT and WT
                     double totalTAT = 0, totalWT = 0;
                     for (int i = 0; i < n; i++) {
                                totalTAT += turnaroundTime[i];
                                totalWT += waitingTime[i];
                     }
                     System.out.printf("\nAverage Turnaround Time: %.2f", totalTAT / n);
                     System.out.printf("\nAverage Waiting Time: %.2f", totalWT / n);
                     sc.close();
         }
```

5. Write a program to compute the Turnaround Time (TAT) and Waiting Time (WT) using the Shortest Job First (Preemptive and Non-Preemptive) Scheduling. (enter suitable number of processes, CPU burst, and Arrival Time)

```
import java.util.*;
public class SJF {
  static class Process {
     int id, arrivalTime, burstTime, completionTime, turnaroundTime, waitingTime, remainingTime;
     public Process(int id, int arrivalTime, int burstTime) {
       this.id = id:
       this.arrivalTime = arrivalTime;
       this.burstTime = burstTime;
       this.remainingTime = burstTime;
    }
  }
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
    // Input the number of processes
     System.out.print("Enter the number of processes: ");
     int n = sc.nextInt();
```

```
List<Process> processes = new ArrayList<>();
     for (int i = 0; i < n; i++) {
       System.out.print("Enter arrival time of Process " + (i + 1) + ": ");
       int arrival = sc.nextInt();
       System.out.print("Enter burst time of Process " + (i + 1) + ": ");
       int burst = sc.nextInt();
       processes.add(new Process(i + 1, arrival, burst));
    }
     System.out.println("\nChoose Scheduling Type:");
     System.out.println("1. Non-Preemptive");
     System.out.println("2. Preemptive");
     int choice = sc.nextInt();
     if (choice == 1) {
       sifNonPreemptive(processes, n);
    } else if (choice == 2) {
       sjfPreemptive(processes, n);
       System.out.println("Invalid choice!");
    }
  }
  // Non-Preemptive SJF
  private static void sjfNonPreemptive(List<Process> processes, int n) {
     int currentTime = 0, completed = 0;
     while (completed < n) {
       Process selectedProcess = null;
       // Select the shortest job that has arrived
       for (Process p : processes) {
          if (p.arrivalTime <= currentTime && p.remainingTime > 0) {
            if (selectedProcess == null || p.burstTime < selectedProcess.burstTime) {
               selectedProcess = p;
         }
       }
       if (selectedProcess != null) {
         // Execute the process to completion
          currentTime += selectedProcess.burstTime;
          selectedProcess.completionTime = currentTime;
          selectedProcess.turnaroundTime = selectedProcess.completionTime -
selectedProcess.arrivalTime;
          selectedProcess.waitingTime = selectedProcess.turnaroundTime - selectedProcess.burstTime;
          selectedProcess.remainingTime = 0; // Process is completed
          completed++:
       } else {
```

```
currentTime++; // Idle time if no process is ready
       }
    }
     printResults(processes, "Non-Preemptive SJF");
  }
  // Preemptive SJF
  private static void sifPreemptive(List<Process> processes, int n) {
    int currentTime = 0, completed = 0;
    while (completed < n) {
       Process selectedProcess = null;
       // Select the shortest job that has arrived
       for (Process p : processes) {
          if (p.arrivalTime <= currentTime && p.remainingTime > 0) {
            if (selectedProcess == null || p.remainingTime < selectedProcess.remainingTime) {
              selectedProcess = p;
            }
         }
       }
       if (selectedProcess != null) {
          // Execute for one unit of time
          selectedProcess.remainingTime--;
          currentTime++;
         // If the process is completed
          if (selectedProcess.remainingTime == 0) {
            completed++;
            selectedProcess.completionTime = currentTime;
            selectedProcess.turnaroundTime = selectedProcess.completionTime -
selectedProcess.arrivalTime:
            selectedProcess.waitingTime = selectedProcess.turnaroundTime -
selectedProcess.burstTime;
       } else {
          currentTime++; // Idle time if no process is ready
       }
    }
     printResults(processes, "Preemptive SJF");
  }
  // Function to print the results
  private static void printResults(List<Process> processes, String schedulingType) {
     System.out.println("\n" + schedulingType + " Results:");
```

System.out.println("Process\tArrival Time\tBurst Time\tCompletion Time\tTurnaround Time\tWaiting Time");

```
for (Process p : processes) {
    System.out.println("P" + p.id + "\t\t" + p.arrivalTime + "\t\t" + p.burstTime + "\t\t" + p.completionTime + "\t\t\t" + p.turnaroundTime + "\t\t\t" + p.waitingTime);
}

// Calculate average TAT and WT
double totalTAT = 0, totalWT = 0;
for (Process p : processes) {
    totalTAT += p.turnaroundTime;
    totalWT += p.waitingTime;
}

System.out.println("\nAverage Turnaround Time: " + (totalTAT / processes.size()));
System.out.println("Average Waiting Time: " + (totalWT / processes.size()));
}
```

# 6. Write a program to compute the Turnaround Time (TAT) and Waiting Time (WT) using the Priority (Preemptive and Non-Preemptive) Scheduling. (enter suitable number of processes, CPU burst, and Arrival Time)

```
import java.util.ArrayList;
import java.util.Scanner;
public class PriorityScheduling {
  static class Process {
     int id, arrivalTime, burstTime, priority, completionTime, turnaroundTime, waitingTime,
remainingTime;
     public Process(int id, int arrivalTime, int burstTime, int priority) {
       this.id = id;
       this.arrivalTime = arrivalTime;
       this.burstTime = burstTime;
       this.priority = priority;
       this.remainingTime = burstTime; // For preemptive scheduling
    }
  }
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
```

```
// Input number of processes
  System.out.print("Enter the number of processes: ");
  int n = sc.nextInt();
  ArrayList<Process> processes = new ArrayList<>();
  // Input process details
  for (int i = 1; i \le n; i++) {
     System.out.print("Enter arrival time of Process " + i + ": ");
     int arrivalTime = sc.nextInt();
     System.out.print("Enter burst time of Process " + i + ": ");
     int burstTime = sc.nextInt();
     System.out.print("Enter priority of Process " + i + " (lower value = higher priority): ");
     int priority = sc.nextInt();
     processes.add(new Process(i, arrivalTime, burstTime, priority));
  }
  // Select scheduling mode
  System.out.println("\nSelect Scheduling Mode:");
  System.out.println("1. Preemptive Priority Scheduling");
  System.out.println("2. Non-Preemptive Priority Scheduling");
  int mode = sc.nextInt();
  if (mode == 1) {
     preemptivePriorityScheduling(processes, n);
  } else if (mode == 2) {
     nonPreemptivePriorityScheduling(processes, n);
     System.out.println("Invalid mode selected.");
  }
// Preemptive Priority Scheduling
public static void preemptivePriorityScheduling(ArrayList<Process> processes, int n) {
  int currentTime = 0, completed = 0;
  double totalTAT = 0, totalWT = 0;
  while (completed < n) {
     // Find the highest-priority process available at the current time
     Process currentProcess = null;
     for (Process p : processes) {
       if (p.arrivalTime <= currentTime && p.remainingTime > 0) {
          if (currentProcess == null || p.priority < currentProcess.priority) {
             currentProcess = p;
          }
       }
     }
     if (currentProcess == null) {
```

}

```
currentTime++;
         continue;
       }
       // Execute the process for 1 unit of time
       currentProcess.remainingTime--;
       currentTime++;
       // If the process is completed
       if (currentProcess.remainingTime == 0) {
         completed++;
         currentProcess.completionTime = currentTime;
         currentProcess.turnaroundTime = currentProcess.completionTime -
currentProcess.arrivalTime;
         currentProcess.waitingTime = currentProcess.turnaroundTime - currentProcess.burstTime;
         totalTAT += currentProcess.turnaroundTime;
         totalWT += currentProcess.waitingTime;
       }
    }
     printResults(processes, n, totalTAT, totalWT);
  }
  // Non-Preemptive Priority Scheduling
  public static void nonPreemptivePriorityScheduling(ArrayList<Process> processes, int n) {
     int currentTime = 0, completed = 0;
    double totalTAT = 0, totalWT = 0;
    while (completed < n) {
       // Find the highest-priority process available at the current time
       Process currentProcess = null;
       for (Process p : processes) {
         if (p.arrivalTime <= currentTime && p.remainingTime > 0) {
            if (currentProcess == null || p.priority < currentProcess.priority) {
              currentProcess = p;
            }
         }
       if (currentProcess == null) {
         currentTime++;
         continue;
       }
       // Execute the process to completion
       currentTime += currentProcess.remainingTime;
       currentProcess.remainingTime = 0;
       currentProcess.completionTime = currentTime;
```

```
// Calculate TAT and WT
       currentProcess.turnaroundTime = currentProcess.completionTime - currentProcess.arrivalTime;
       currentProcess.waitingTime = currentProcess.turnaroundTime - currentProcess.burstTime;
       totalTAT += currentProcess.turnaroundTime;
       totalWT += currentProcess.waitingTime;
       completed++;
    }
     printResults(processes, n, totalTAT, totalWT);
  }
  // Print the results
  public static void printResults(ArrayList<Process> processes, int n, double totalTAT, double totalWT) {
     System.out.println("\nPriority Scheduling Results:");
     System.out.println("Process\tArrival Time\tBurst Time\tPriority\tCompletion Time\tTurnaround
Time\tWaiting Time");
     for (Process p : processes) {
       System.out.println("P" + p.id + "\t\t" + p.arrivalTime + "\t\t" + p.burstTime + "\t\t" + p.priority +
            "\t\t" + p.completionTime + "\t\t" + p.turnaroundTime + "\t\t" + p.waitingTime);
    }
     System.out.println("\nAverage Turnaround Time: " + (totalTAT / n));
     System.out.println("Average Waiting Time: " + (totalWT / n));
  }
}
```

# 7. Write a program to compute the Turnaround Time (TAT) and Waiting Time (WT) using the Round Robin Scheduling. (enter suitable number of processes, CPU burst, and Arrival Time)

```
import java.util.ArrayList;
import java.util.Scanner;

public class RoundRobinScheduling {
    static class Process {
        int id, arrivalTime, burstTime, remainingTime, completionTime, turnaroundTime, waitingTime;
        public Process(int id, int arrivalTime, int burstTime) {
            this.id = id;
            this.arrivalTime = arrivalTime;
        }
}
```

```
this.burstTime = burstTime;
     this.remainingTime = burstTime; // Initially, remaining time is the burst time
  }
}
public static void main(String[] args) {
  Scanner sc = new Scanner(System.in);
  // Input number of processes
  System.out.print("Enter the number of processes: ");
  int n = sc.nextInt();
  ArrayList<Process> processes = new ArrayList<>();
  // Input process details
  for (int i = 1; i <= n; i++) {
     System.out.print("Enter arrival time of Process " + i + ": ");
     int arrivalTime = sc.nextInt();
     System.out.print("Enter burst time of Process " + i + ": ");
     int burstTime = sc.nextInt();
     processes.add(new Process(i, arrivalTime, burstTime));
  }
  // Input time quantum
  System.out.print("Enter the time quantum: ");
  int timeQuantum = sc.nextInt();
  // Call the Round Robin scheduling function
  roundRobinScheduling(processes, n, timeQuantum);
}
public static void roundRobinScheduling(ArrayList<Process> processes, int n, int timeQuantum) {
  int currentTime = 0, completed = 0;
  double totalTAT = 0, totalWT = 0;
  ArrayList<Process> queue = new ArrayList<>(); // Process queue
  int index = 0; // Index for adding processes to the queue
  while (completed < n) {
     // Add processes that have arrived at the current time to the queue
     for (Process p : processes) {
       if (p.arrivalTime <= currentTime && !queue.contains(p) && p.remainingTime > 0) {
          queue.add(p);
       }
     }
     // If queue is empty, advance time
     if (queue.isEmpty()) {
       currentTime++;
```

```
continue;
       }
       // Get the next process from the queue
       Process currentProcess = queue.remove(0);
       // Execute the process for the time quantum or until completion
       int executionTime = Math.min(timeQuantum, currentProcess.remainingTime);
       currentTime += executionTime;
       currentProcess.remainingTime -= executionTime;
       // If the process is completed
       if (currentProcess.remainingTime == 0) {
          completed++;
          currentProcess.completionTime = currentTime;
          currentProcess.turnaroundTime = currentProcess.completionTime -
currentProcess.arrivalTime;
          currentProcess.waitingTime = currentProcess.turnaroundTime - currentProcess.burstTime;
          totalTAT += currentProcess.turnaroundTime;
          totalWT += currentProcess.waitingTime;
       } else {
         // Re-add the process to the queue if not completed
          queue.add(currentProcess);
       }
     }
    // Print results
     printResults(processes, n, totalTAT, totalWT);
  }
  // Print the results
  public static void printResults(ArrayList<Process> processes, int n, double totalTAT, double totalWT) {
     System.out.println("\nRound Robin Scheduling Results:");
     System.out.println("Process\tArrival Time\tBurst Time\tCompletion Time\tTurnaround Time\tWaiting
Time");
     for (Process p : processes) {
       System.out.println("P" + p.id + "\t\t" + p.arrivalTime + "\t\t" + p.burstTime + "\t\t" +
            p.completionTime + "\t\t" + p.turnaroundTime + "\t\t" + p.waitingTime);
     }
     System.out.println("\nAverage Turnaround Time: " + (totalTAT / n));
     System.out.println("Average Waiting Time: " + (totalWT / n));
  }
}
```

#### 8. Write a program to demonstrate any 5 system calls.

```
import java.io.File;
import java.io.FileWriter;
import java.util.Scanner;
public class SystemCallsDemo {
  public static void main(String[] args) {
     try {
        // 1. Create a file
        File file = new File("example.txt");
       if (file.createNewFile()) {
          System.out.println("File created: " + file.getName());
        } else {
          System.out.println("File already exists.");
        // 2. Write to the file
        FileWriter writer = new FileWriter(file);
        writer.write("Hello, this is a demonstration of system calls in Java.");
        writer.close();
        System.out.println("Data written to file.");
        // 3. Read from the file
        Scanner reader = new Scanner(file);
        System.out.println("File content:");
        while (reader.hasNextLine()) {
          System.out.println(reader.nextLine());
        }
        reader.close();
        // 4. Get file properties
        System.out.println("File Path: " + file.getAbsolutePath());
        System.out.println("File Size: " + file.length() + " bytes");
        // 5. Delete the file
        if (file.delete()) {
          System.out.println("File deleted successfully.");
          System.out.println("Failed to delete the file.");
        }
     } catch (Exception e) {
        System.out.println("An error occurred.");
        e.printStackTrace();
    }
  }
```

```
import java.io.*;
import java.util.concurrent.ExecutorService;
import java.util.concurrent.Executors;
public class SystemCallDemo {
  public static void main(String[] args) {
     try {
       // 1. Open: Create a file and open it for writing
       File file = new File("example.txt");
       if (!file.exists()) {
          file.createNewFile();
          System.out.println("File created: " + file.getName());
          System.out.println("File already exists.");
       // 2. Write: Write some data to the file
       FileWriter writer = new FileWriter(file);
       writer.write("This is an example demonstrating system calls.\n");
       writer.write("Java can simulate system calls like open, read, write, and close.\n");
       writer.close();
       System.out.println("Data written to the file.");
       // 3. Read: Read the data back from the file
       BufferedReader reader = new BufferedReader(new FileReader(file));
       System.out.println("\nContents of the file:");
       String line;
       while ((line = reader.readLine()) != null) {
          System.out.println(line);
       reader.close();
       // 4. Close: The writer and reader are explicitly closed after use
       // 5. Fork (Simulated using Threads)
       System.out.println("\nSimulating 'fork' using threads:");
       ExecutorService executorService = Executors.newFixedThreadPool(2);
       Runnable task1 = () -> System.out.println("Child process 1: Running task.");
       Runnable task2 = () -> System.out.println("Child process 2: Running task.");
       executorService.execute(task1);
       executorService.execute(task2);
       executorService.shutdown();
     } catch (IOException e) {
```

```
System.out.println("An error occurred: " + e.getMessage());
}
}
```

## 9. Write a program to Implement multithreading for Matrix Operations using Pthreads (any one operation).

```
class MatrixMultiplier implements Runnable {
  private final int[][] matA;
  private final int[][] matB;
  private final int[][] result;
  private final int row; // Row of the result matrix to compute
  public MatrixMultiplier(int[][] matA, int[][] matB, int[][] result, int row) {
     this.matA = matA;
     this.matB = matB;
     this.result = result;
     this.row = row;
  }
  @Override
  public void run() {
     int colsB = matB[0].length;
     int colsA = matA[0].length;
     for (int j = 0; j < colsB; j++) { // For each column in matB
        result[row][j] = 0; // Initialize to zero
        for (int k = 0; k < colsA; k++) { // Perform dot product
           result[row][j] += matA[row][k] * matB[k][j];
       }
     }
  }
public class MatrixMultiplicationMultithreading {
  public static void main(String[] args) {
     // Define matrices
     int[][] matA = {
        {1, 2, 3},
        {4, 5, 6},
        {7, 8, 9}
     };
     int[][] matB = {
       \{1, 4, 7\},\
        {2, 5, 8},
```

```
\{3, 6, 9\}
  };
  int rowsA = matA.length;
   int colsB = matB[0].length;
  int[][] result = new int[rowsA][colsB];
  Thread[] threads = new Thread[rowsA];
  // Create and start threads for each row of the result matrix
  for (int i = 0; i < rowsA; i++) {
     threads[i] = new Thread(new MatrixMultiplier(matA, matB, result, i));
     threads[i].start();
  }
  // Wait for all threads to complete
  for (int i = 0; i < rowsA; i++) {
     try {
        threads[i].join();
     } catch (InterruptedException e) {
        e.printStackTrace();
     }
  }
  // Print the resulting matrix
   System.out.println("Resultant Matrix:");
  for (int[] row : result) {
     for (int elem : row) {
        System.out.print(elem + " ");
     System.out.println();
  }
}
```

10. Write a program to check whether a given system is in a safe state or not using Banker's Deadlock Avoidance algorithm (assume suitable data).

```
import java.util.Scanner;

public class BankersAlgorithm {
    private int numberOfProcesses, numberOfResources;
    private int[][] max, allocation, need;
    private int[] available;
```

```
public void initialize() {
  Scanner sc = new Scanner(System.in);
  // Input number of processes and resources
  System.out.print("Enter the number of processes: ");
  numberOfProcesses = sc.nextInt();
  System.out.print("Enter the number of resources: ");
  numberOfResources = sc.nextInt();
  max = new int[numberOfProcesses][numberOfResources];
  allocation = new int[numberOfProcesses][numberOfResources];
  need = new int[numberOfProcesses][numberOfResources];
  available = new int[numberOfResources];
  // Input Max Matrix
  System.out.println("Enter the Max Matrix:");
  for (int i = 0; i < numberOfProcesses; i++) {
     for (int j = 0; j < numberOfResources; j++) {
       max[i][j] = sc.nextInt();
     }
  }
  // Input Allocation Matrix
  System.out.println("Enter the Allocation Matrix:");
  for (int i = 0; i < numberOfProcesses; i++) {
     for (int j = 0; j < numberOfResources; j++) {
       allocation[i][j] = sc.nextInt();
     }
  }
  // Input Available Vector
  System.out.println("Enter the Available Vector:");
  for (int j = 0; j < numberOfResources; j++) {
     available[j] = sc.nextInt();
  }
  // Calculate the Need Matrix
  for (int i = 0; i < numberOfProcesses; i++) {
     for (int j = 0; j < numberOfResources; j++) {
       need[i][j] = max[i][j] - allocation[i][j];
     }
  }
}
public boolean isSafeState() {
  boolean[] finished = new boolean[numberOfProcesses];
  int[] work = available.clone();
  int[] safeSequence = new int[numberOfProcesses];
  int count = 0;
```

```
while (count < numberOfProcesses) {</pre>
        boolean found = false;
        for (int i = 0; i < numberOfProcesses; i++) {
          if (!finished[i]) {
             int j;
             for (j = 0; j < numberOfResources; j++) {
               if (need[i][j] > work[j]) {
                  break;
               }
             }
             if (j == numberOfResources) {
               for (int k = 0; k < numberOfResources; k++) {
                  work[k] += allocation[i][k];
               safeSequence[count++] = i;
               finished[i] = true;
               found = true;
          }
       }
        if (!found) {
          System.out.println("The system is not in a safe state.");
          return false;
       }
     }
     System.out.println("The system is in a safe state.");
     System.out.println("Safe sequence: ");
     for (int i = 0; i < numberOfProcesses; i++) {
        System.out.print("P" + safeSequence[i] + " ");
     System.out.println();
     return true;
  }
  public static void main(String[] args) {
     BankersAlgorithm ba = new BankersAlgorithm();
     ba.initialize();
     ba.isSafeState();
\* Enter the number of processes: 5
Enter the number of resources: 3
```

} }

```
Enter the Max Matrix:
7 5 3
3 2 2
9 0 2
2 2 2
4 3 3
Enter the Allocation Matrix:
0 1 0
2 0 0
3 0 2
2 1 1
0 0 2
Enter the Available Vector:
3 3 2
```

The system is in a safe state. Safe sequence: P1 P3 P4 P0 P2 \*/

## 11. Write a program to calculate the number of page faults for a reference string (input any suitable reference string) using First In First Out (FIFO) page replacement algorithms.

```
import java.util.LinkedList;
import java.util.Queue;
import java.util.Scanner;
public class FIFOPageReplacement {
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
    // Input the number of frames
     System.out.print("Enter the number of frames: ");
     int frames = sc.nextInt();
     // Input the reference string
     System.out.print("Enter the length of the reference string: ");
     int n = sc.nextInt();
     int[] referenceString = new int[n];
     System.out.println("Enter the reference string:");
     for (int i = 0; i < n; i++) {
       referenceString[i] = sc.nextInt();
     }
    // FIFO Page Replacement
     Queue<Integer> pageQueue = new LinkedList<>();
     int pageFaults = 0;
```

```
for (int page : referenceString) {
       if (!pageQueue.contains(page)) {
          // If the page is not in the queue, a page fault occurs
          if (pageQueue.size() == frames) {
            pageQueue.poll(); // Remove the oldest page (FIFO)
          pageQueue.add(page); // Add the new page
          pageFaults++;
       }
     }
     System.out.println("Total Page Faults: " + pageFaults);
     sc.close();
  }
}
//3 12
//7 0 1 2 0 3 0 4 2 3 0 3
//page fault 10
```

12. Write a program to calculate the number of page faults for a reference string (input any suitable reference string) using the Least Recently Used (LRU) page replacement algorithms.

```
import java.util.*;
public class LRUPageReplacement {
  public static void main(String[] args) {
     Scanner sc = new Scanner(System.in);
     // Input the number of frames
     System.out.print("Enter the number of frames: ");
     int frames = sc.nextInt();
     // Input the reference string
     System.out.print("Enter the length of the reference string: ");
     int n = sc.nextInt();
     int[] referenceString = new int[n];
     System.out.println("Enter the reference string:");
     for (int i = 0; i < n; i++) {
       referenceString[i] = sc.nextInt();
     }
    // LRU Page Replacement Algorithm
     List<Integer> pageFrames = new ArrayList<>();
     int pageFaults = 0;
```

```
for (int page : referenceString) {
       if (!pageFrames.contains(page)) {
         // Page Fault
          if (pageFrames.size() == frames) {
            // Remove the least recently used page
            pageFrames.remove(0);
          pageFrames.add(page);
          pageFaults++;
       } else {
          // If the page is in memory, move it to the most recently used position
          pageFrames.remove((Integer) page);
          pageFrames.add(page);
       }
     }
     System.out.println("Total Page Faults: " + pageFaults);
     sc.close();
  }
}
//Page fault 9
```

# 13. Write a program to calculate the number of page faults for a reference string (input any suitable reference string) using the Optimal page replacement algorithms.

```
import java.util.*;

public class OptimalPageReplacement {
    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);

        // Input the number of frames
        System.out.print("Enter the number of frames: ");
        int frames = sc.nextInt();

        // Input the reference string
        System.out.print("Enter the length of the reference string: ");
        int n = sc.nextInt();
        int[] referenceString = new int[n];

        System.out.println("Enter the reference string:");
        for (int i = 0; i < n; i++) {
            referenceString[i] = sc.nextInt();
        }
}</pre>
```

```
// Optimal Page Replacement Algorithm
     List<Integer> pageFrames = new ArrayList<>();
     int pageFaults = 0;
     for (int i = 0; i < n; i++) {
       int page = referenceString[i];
       if (!pageFrames.contains(page)) {
         // Page Fault
          if (pageFrames.size() == frames) {
            // Find the page to replace using the Optimal Algorithm
            int farthestIndex = -1;
            int pageToReplace = -1;
            for (int p : pageFrames) {
               int nextUse = Integer.MAX_VALUE;
               for (int j = i + 1; j < n; j++) {
                 if (referenceString[j] == p) {
                    nextUse = j;
                    break;
                 }
               if (nextUse > farthestIndex) {
                 farthestIndex = nextUse;
                 pageToReplace = p;
               }
            }
            pageFrames.remove((Integer) pageToReplace);
          pageFrames.add(page);
          pageFaults++;
       }
    }
     System.out.println("Total Page Faults: " + pageFaults);
     sc.close();
  }
//page fault 7
```

}