

Project Report: Data Hider - LSB Steganography Tool

Introduction:

This project, "Data Hider," presents a graphical user interface (GUI) application designed to implement steganography, the art and science of hiding a message within another message or object, such that the presence of the message is not immediately obvious. Unlike cryptography, which scrambles a message to make it unreadable, steganography aims to conceal the communication entirely. The primary goal of this application is to provide a user-friendly interface for embedding secret text messages into image files and extracting them later. The tool utilizes the Least Significant Bit (LSB) insertion technique, a common and effective method for digital steganography.

Abstract:

The Data Hider is a Python-based desktop application developed using the Tkinter library for the user interface and the stegano library for core steganographic functionality. It successfully implements the Least Significant Bit (LSB) steganography technique to hide arbitrary text data within the pixel data of a host image (preferably PNG). The application provides four core functions: image loading, data hiding, data revealing, and saving the stego-image (the image containing the hidden data). The modular design ensures clarity between the GUI elements and the underlying data manipulation logic, creating a robust, educational, and practical cyber security utility.

Tools Used:

Tool/Library	Role in Project
Python 3.x	The core programming language used for development.
Tkinter	The standard Python interface to the Tcl/Tk GUI toolkit, used to build the entire desktop application interface.
Pillow (PIL)	Python Imaging Library, used for opening, manipulating, and displaying image files within the Tkinter environment.
stegano	A dedicated Python library for steganography. Specifically, the lsb module was used for the encoding and decoding logic.
Operating System (os)	Used for managing file paths and providing access to the system's file dialog for image selection.

Steps Involved in Building the Project:

The project construction followed a standard modular approach, focusing first on the user interface and then on implementing the core logic functions.

1. GUI Design and Initialization:

- **Window Setup:** A Tkinter main window (root) was initialized with a fixed size, title ("Steganography - Hidden Text inside Image"), and a dark background (#2f4155) for visual appeal.
- **Frame Layout:** The application was divided into four main frames (f1, f2, f3, f4) to organize the image display, text input area, and control buttons.
 - f1: Dedicated to displaying the selected image.
 - f2: Dedicated to the text area for message input and display, equipped with a scrollbar.
 - f3 & f4: Frames for grouping control buttons (Open/Save and Hide/Show, respectively).

2. Image and File Handling:

- **showimage():** This function uses `filedialog.askopenfilename` to allow the user to select an image (.png, .jpg). The selected image is loaded using `PIL.Image.open` and converted to a Tkinter-compatible object (`ImageTk.PhotoImage`) for display in the `l1` widget.
- **save():** This function saves the image output of the steganography process (stored in the global secret variable) as a PNG file named `hidden.png`.

3. Core Steganography Logic:

- **Hide():**
 1. The function retrieves the message string from the text input area (`text1.get(1.0, END)`).
 2. It calls `lsb.hide(str(filename), message)` to embed the retrieved message into the selected image file.
 3. The resulting stego-image object is stored in the global secret variable, ready to be saved.
- **Show():**
 1. The function uses the currently loaded image's filename (`filename`).
 2. It calls `lsb.reveal(filename)` to extract the hidden message.
 3. The extracted `clear_message` is then cleared from the text area (`text1.delete`) and inserted for the user to view (`text1.insert`).

4. Event Binding:

- Buttons were created for "Open Image," "Save Image," "Hide Data," and "Show Data" and bound to their respective Python functions (`showimage`, `save`, `Hide`, `Show`) using the `command` attribute, making the application fully interactive.

Conclusion:

The Data Hider project successfully meets its objective of creating a functional, cross-platform steganography tool using pure Python libraries. By implementing the LSB method and encapsulating the functionality within a simple GUI, the project serves as an excellent demonstration of information security concepts in a practical setting. Potential future work could involve extending functionality to support more robust steganographic algorithms, adding password protection, or incorporating a visual comparison tool to highlight the minimal differences between the host and stego-images. The current implementation is efficient and user-friendly, providing a solid foundation for further development.