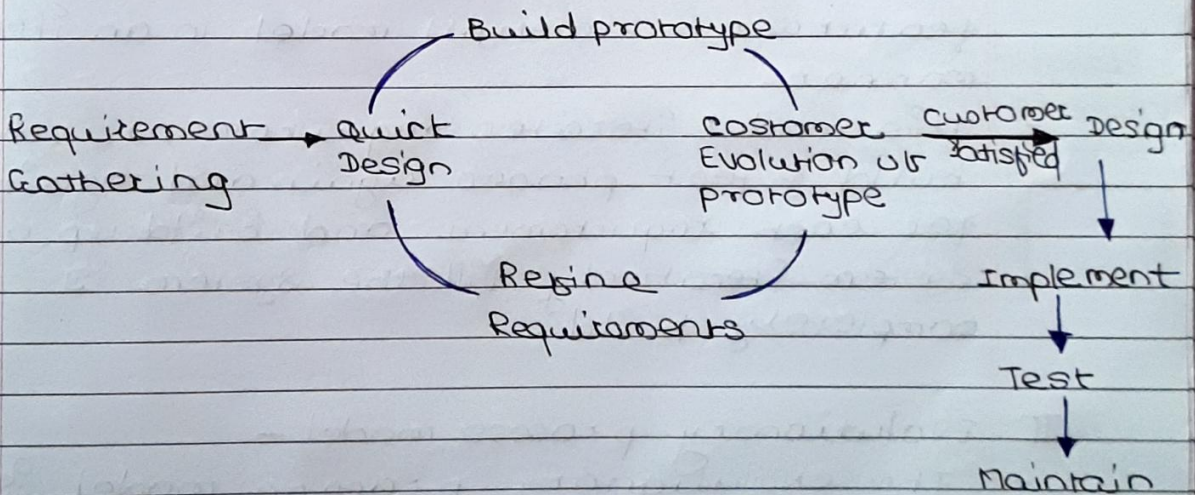


Q.1. Discuss the prototyping model. what is the effect of designing a prototype on the overall cost of the project?

The prototype model is one of the software development life cycle. In which prototype is built with minimal requirements.

This prototype model is submitted to client for feedback. then based on the user feedback & client Requirement are refined. This cycle is continue until customer satisfaction then further process is run like classical waterfall approach.



Effect of Designing a prototype on overall cost of software project -

- Prototyping may have some initial costs of developing, but it reduces the overall budget by helping your product to be free of errors or glitches, that could have occurred the idea was made from scratch.



without any prior user testing.

If prototyping process is ignored, it might result in restructuring & redesigning of product after spending all your resources on its development.

Q.2. Compare iterative enhancement model and evolutionary process model?

I] Iterative Enhancement model -

- It is an approach to build software in which the overall lifecycle is composed of several iterations in sequence.
- The Incremental model (also known as iterative enhancement model) compares the feature or waterfall model in an iterative manner.
- This model iterates requirements, design, build & test phases again and again for each requirement and build up a system iteratively till the system is completely build.

II Evolutionary process model -

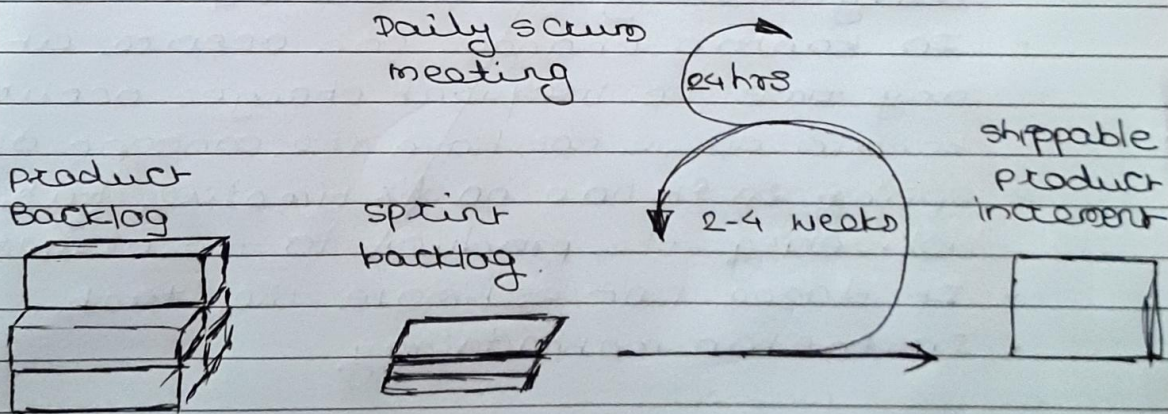
- The evolutionary process model is design to be allowed to evolve in response to the customer feed back.
- Evolutionary Iterative development implies that requirements, plan, estimated & solution evolved or are refined over course of iteration rather than fully frozen.



Q.3. As we move outward along with process flow path or the spiral model, what can we say about software that is being developed or maintained?

sol<sup>n</sup> As work moves outward on the spiral, the product moves toward a more complete state & the level of abstraction at which work is performed is reduced. The spiral of a project is active until the software is retired.

Q.4. Explain the Scrum Agile methodology.



- Agile method is based on an iterative approach to software development.
- It evolves quickly to meet changing requirements.
- Agile methods are best suited to small medium sized business systems or PC products.
- Agile methodology is <sup>or</sup> people based rather than plan based.



- The customer should be closely involve through out the development process. Their role is provide and prioritize new system requirements and to evaluate the iteration of the system.
- The software is developed in increments with the customer specifying the requirements to be included in each increment.



Cumulative flow diagram is one of the most advanced kanban and agile analytics charts. It provides a visualization of the three most important metrics of a flow.

- Cycle time
- Throughput
- Work in progress
- Its main purpose is to show you how stable your flow and help to understand where you need to focus on making your process more predictable.
- Also CFD is tool that lets teams visualize the progress of their projects. Teams can monitor the flow of work through its stages and gives the user the ability to predict blockers or disruptions to the progress of work.
- CFD is beneficial to teams as it provide a clear visualization of work flow & understanding into how project are progressing across our concern are easily identifiable as the diagrams widens or narrows, when a problem area is easily detected changes can be made so that work can continue efficiently.
- CFD can also shows the total amount of work in progress & how quickly project are being completed.