

Lab-2

Genetic Algorithm

$$F(x) = x^2$$

i) Initialize Parameters:

i) Population Size: Choose a population size, say 6 individuals.

ii) Binary Representation: Each individual will be a 5-bit binary string.

iii) Randomly Initialize Population: Generate 6 random binary strings.

Population: ["10101", "00111", "01100", "11001",
"10010", "00010"]

Fitness Evaluation

Convert binary to decimal

$$10101 \rightarrow 21 \rightarrow 21^2 = 441$$

$$00111 \rightarrow 7 \rightarrow 7^2 = 49$$

$$01100 \rightarrow 12 \rightarrow 12^2 = 144$$

$$11001 \rightarrow 25 \rightarrow 25^2 = 625$$

$$10010 \rightarrow 18 \rightarrow 18^2 = 324$$

$$00010 \rightarrow 2 \rightarrow 2^2 = 4$$

• Selection

use ^a method like tournament.

on selection: ["11001", "10101", "10010"]

• Crossover

Pair 1: 11001 and 10101 →

on crossover

→ offspring: 11001, 10101

Pair 2: 10010 and a ~~parent~~ random parent
10010 and 00111.

offspring: 10011, 00110.

• Offspring after Crossover

: - New offspring: ["11001", "10101", "10011", "00110"]

• Mutation

GF we mutate 10011 → 10001

• Replacement

Replace the old population with the new offspring (or keep the best individuals).

• New Population: ["11001", "10101", "00110"]

Iteration

repeat steps 2-6 for a predetermined number of generations or until convergence

```
import random
```

```
import numpy as np
```

```
def fitness_function(x):
```

```
    return x**2
```

```
population_size = 10
```

```
mutation_rate = 0.01
```

```
crossover_rate = 0.8
```

```
num_generations = 100
```

```
gene_length = 10
```

```
def create_population(size, gene_length):
```

```
    return [np.random.randint(0, 2, gene_length).tolist() for _ in range(size)]
```

```
def binary_to_decimal(binary):
```

```
    binary_str = ""
    for bit in binary:
```

```
        binary_str = binary_str + str(bit)
    return int(binary_str, 2) / (2**(gene_length-1) * 10.0)
```

```
def evaluate_population(population):
```

```
    return [fitness_function(binary_to_decimal(individual)) for individual in population]
```

```
def select(population, fitness_scores):
```

```
    total_fitness = sum(fitness_scores)
```



```
selection_probs = [fitness / total_fitness for fitness in fitness_scores]
```

```
return population [np.random.choice(range(len(population)),  
p=selection_probs)]
```

```
def mutate (individual):
```

```
    for i in range (gene_length):
```

```
        if random.random() < mutation_rate:
```

```
            individual[i] = 1 - individual[i]
```

```
    return individual.
```

```
def genetic_algorithm():
```

```
    population = create_population (population_size, gene_length)
```

```
    for generation in range (num_generations):
```

```
        fitness_scores = evaluate_population (population)
```

```
        best_fitness = max (fitness_score)
```

```
        best_individual = population [fitness_scores.  
index (best_fitness)]
```

```
    print ("Generation {generation}: Best Fitness: {  
best_fitness, 4f}")
```

```
    new_population = []
```

```
    while len (new_population) < population_size:
```

```
        parent1 = select (population, fitness_scores)
```

```
        parent2 = "
```

```
        offspring = crossover (parent1, parent2)
```

```
        new_population.extend ([mutate (child) for child in  
offspring])
```

population = new-population [: population-size]

best-fitness = max(fitness-scores)

best-individual = population [fitness-scores.index(best-fitness)]

best-solution = binary-to-decimal(best-individual)

