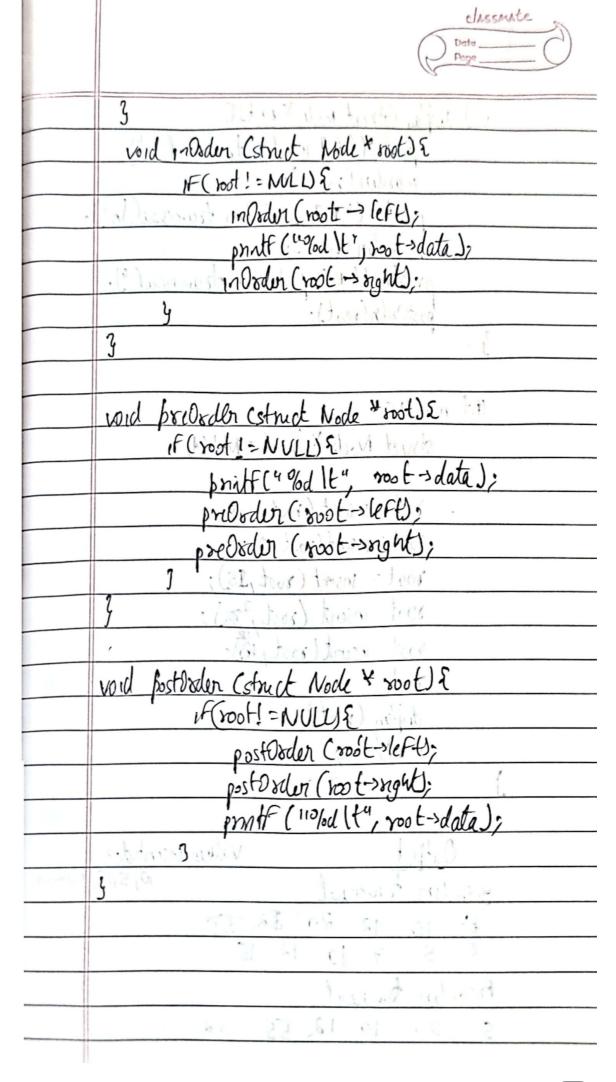
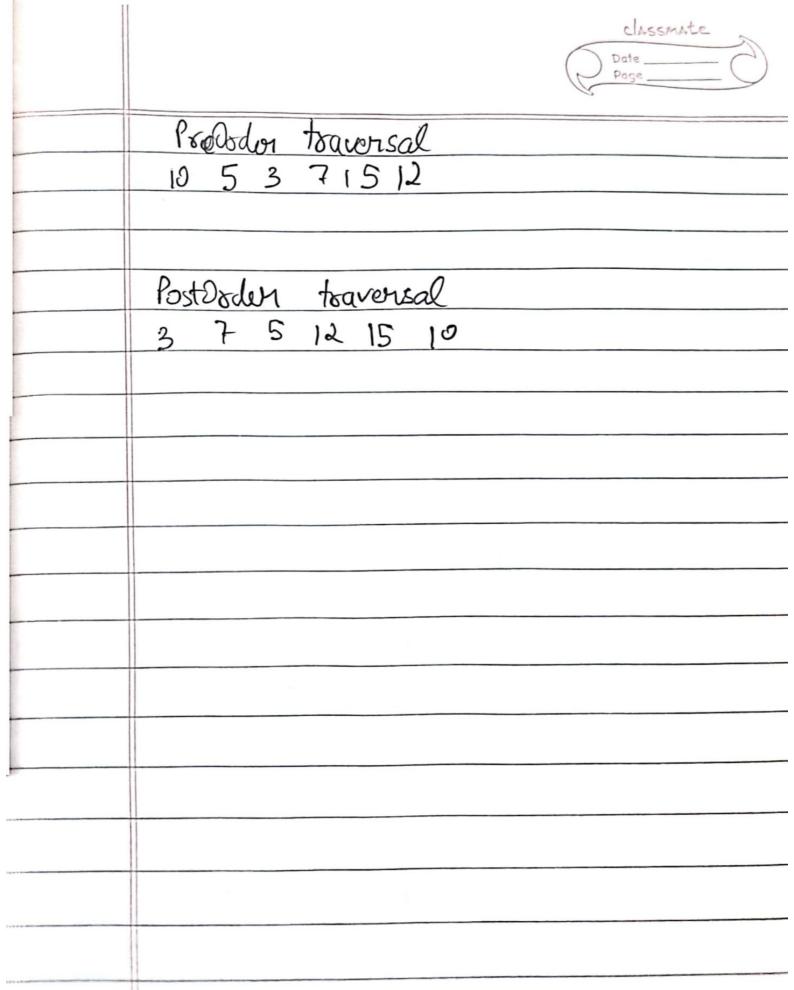
1.6	0
LQD	-8

	Lab-8
	#mdyde <stdis.h></stdis.h>
	# include Lstalibh>
	street Nodes
	int data;
	struct Node & left; struct Node * sight;
	struct Node * sight;
	3;
	struct Node * create/bde (int data) &
	struct Node & newNode = (struct Node #)
	malloc (51200 [naw Mode stret Node);
	neuMode->data = data;
	newNode->left=newNode->orght=NULL;
	return new Node;
	3,
	or I with the test of
	struct Node * Insert (struct Node * root, int do
	If (root = NULL) {
	noot = createNode CdateS;
	3
N	clse if (data <= soot -> data) {
18/3	2000t->left = Insert Coost->left, data);
	3
	else
	and-sight=nsert(root-)nght, data);



	classmate
Q	DataPaga
V	
prot ("BST mooder traversal)	
most ("BST mooder traversal)	n");
indoder (root)	
prints (" BST: proorder travers	alln'i
or Orden Grant)	
printf labor postorder traversa	(1):
postOrdr(root);	
3	ν.
Int man CIS down to motor all all so	W.
struct Node + root = NULLA,	
elatabe too til william	
noot = insert (noot, 10);	
noot = insent (noot, 5);	
noot = insort (not, \$5);	4
most = insert (most, 130);	Ť,
1 fathering (chart fract)	1.73
diglay (soot)	
return of heading	
1 - Degree 1 - 1 1920 - 202	
Output Value insented	
Output Value insented-	5,7,12,3
B 10 12 20 32 35	-
3 5 7 10 12 15	
Preorder toward	
5 /20 10/12/55/32	





	Page
	Leet (ode
	rate of the control o
	struct ListNale * sotateRight(struct ListNode * head,
	1社 2
	If (head = - NULL)
	ation head;
	struct ListNade * temp=head ,* tempa;
	(0) 11
	while (fcmp->nent!=NULL)&
	temp => temp > rent;
	length+t;
	5 CERTO LERIO TO
	mt rotate - length - (kobolength);
	if (votate ==0)
	return head;
	so tate = sotate - 1;
	temb -> nent = head;
	temb=head;
	temp=nent=head; temp=head; while (notate)=0) &
	sotute-; temp=> temp->nent;
	temb=>rent;
7	223
	temp2 = temp->nent;
	head = tembo;
	head = tempa; temp=>nent=NUL; return head;
	setum head ?
	}