SLL representation of Polynomial

```
#include <stdio.h>
#include <stdlib.h>
struct Node {
  int coef;
  int exp;
  struct Node* next;
typedef struct Node Node;
```

```
void insert(Node** poly, int coef, int exp) {
  Node* temp = (Node*) malloc(sizeof(Node));
  temp->coef = coef;
  temp->exp = exp;
  temp->next = NULL;
  if (*poly == NULL) { *poly = temp;
                                       return; }
  Node* current = *poly;
  while (current->next != NULL) current = current->next;
  current->next = temp;
```

```
void print(Node* poly) {
  if (poly == NULL) {
    printf("0\n");
    return;
  Node* current = poly;
  while (current != NULL) {
    printf("%dx^%d", current->coef, current->exp);
    if (current->next != NULL) printf(" + ");
    current = current->next;
printf("\n");
```

Input:

1st number =
$$5x^2 + 4x^1 + 2x^0$$

2nd number = $-5x^1 - 5x^0$

Output:

$$5x^2 - 1x^1 - 3x^0$$

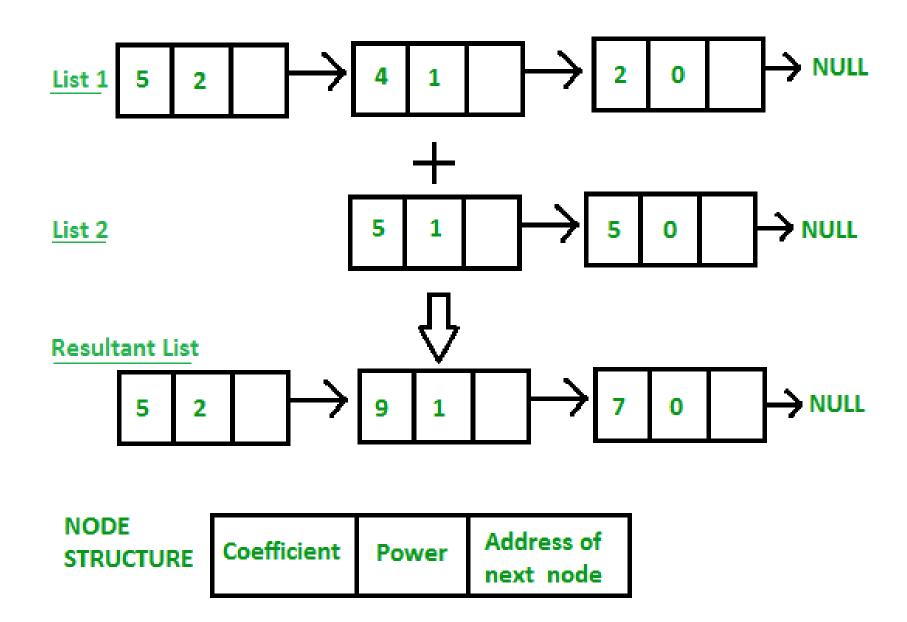
Input:

1st number =
$$5x^3 + 4x^2 + 2x^0$$

2nd number = $5x^1 - 5x^0$

Output:

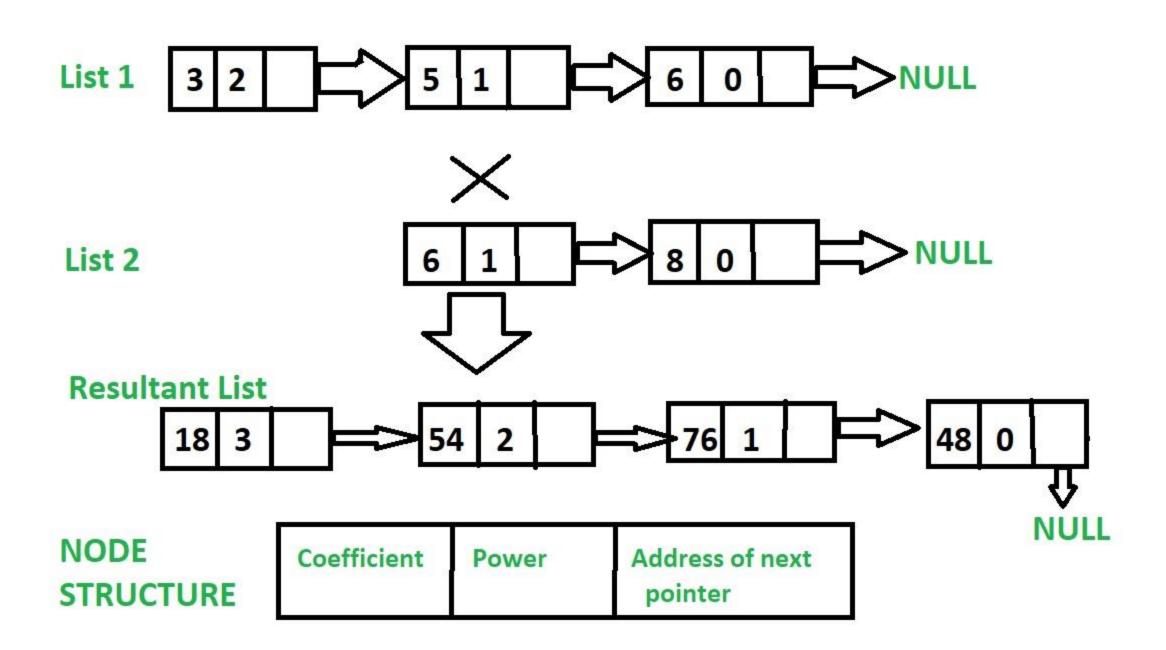
$$5x^3 + 4x^2 + 5x^1 - 3x^0$$



```
Node* add(Node* poly1, Node* poly2) {
  Node* result = NULL:
  while (poly1 != NULL && poly2 != NULL) {
    if (poly1->exp == poly2->exp) {
       insert(&result, poly1->coef + poly2->coef, poly1->exp);
       poly1 = poly1 -> next;
       poly2 = poly2 -> next;
       else if (poly1->exp > poly2->exp) {
       insert(&result, poly1->coef, poly1->exp);
       poly1 = poly1 -> next;
       else {
       insert(&result, poly2->coef, poly2->exp);
       poly2 = poly2 -> next;
```

```
while (poly1 != NULL) {
  insert(&result, poly1->coef, poly1->exp);
  poly1 = poly1->next;
while (poly2 != NULL) {
  insert(&result, poly2->coef, poly2->exp);
  poly2 = poly2->next;
return result;
```

```
int main()
         int n,i,e,c; Node *first1=NULL, *first2=NULL, *first3=NULL, *first4=NULL;
         printf("how many terms in first polynomial\n";
                                                          scanf("%d",&n);
         for(i=0;i<n;i++)
                  printf("Enter coe: ");
                                                      scanf("%d",&c);
                  printf("Enter exp: ");
                                                      scanf("%d",&e);
                  first1=insert(first1,c,e);
         display(first1);
         printf("how many terms in second polynomial\n"; scanf("%d",&n);
         for(i=0;i<n;i++)
                 printf("Enter coe: ");
                                                  scanf("%d",&c);
                                                     scanf("%d",&e);
                  printf("Enter exp: ");
                  first2=a.create(first2,c,e);
         print(first2);
         first3=add(first1,first2); first4=mul(first1,first2);
         cout<<"Result of addition: ";
                                                      print(first3);
         cout<<"Result of multiplication: "; print(first4);</pre>
```



Examples:

```
Input: Poly1: 3x^2 + 5x^1 + 6, Poly2: 6x^1 + 8
Output: 18x^3 + 54x^2 + 76x^1 + 48
On multiplying each element of 1st polynomial with
elements of 2nd polynomial, we get
18x^3 + 24x^2 + 30x^2 + 40x^1 + 36x^1 + 48
On adding values with same power of x,
18x^3 + 54x^2 + 76x^1 + 48
Input: Poly1: 3x^3 + 6x^1 - 9, Poly2: 9x^3 - 8x^2 + 7x^1 + 2
Output: 27x^6 - 24x^5 + 75x^4 - 123x^3 + 114x^2 - 51x^1 - 18
```

```
node * node::mul(node *f1,node *f2)
     node *res=NULL;
     for(node *i=f1;i!=NULL;i=i->next)
          for(node *j=f2;j!=NULL;j=j->next)
               insert(&res,i->coe*j->coe,i->exp+j->exp);
     return(res);
```

```
Node* multiply(Node* poly1, Node* poly2)
  Node *ptr1, *ptr2,*poly3;
  ptr1 = poly1; ptr2 = poly2;
  while (ptr1 != NULL) {
     while (ptr2 != NULL) {
       int coeff, power;
       coeff = ptr1->coeff * ptr2->coeff;
       power = ptr1->power + ptr2->power;
       poly3 = insert(poly3, coeff, power);
       ptr2 = ptr2 - next;
    ptr2 = poly2;
    ptr1 = ptr1 - next;
  return poly3;
```

1st Polynomial:- 3x^3+6x^1-9
2nd Polynomial:- 9x^3-8x^2+7x^1+2
Resultant Polynomial:- 27x^6-24x^5+75x^4123x^3+114x^2-51x^1-18

```
node *simplify(node *r)
  if(!r) return(NULL);
   node *c,res2=NULL;
  int i,coeSum=0,maxExp=r->exp;
  for(i=maxExp;i>=0;i--)
     coeSum=0;
     for(c=r;c;c->next) if(c->exp==i) coeSum=coeSum+c->coe;
     create(&res2,coeSum,i);
    }//for
return(res2);
```