

Evaluation of Infix to postfix

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classmate
Date _____
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① #include <stdio.h>

#include <stdlib.h>

#include <string.h>

#define MAX 100

char stack [MAX];

char infix [MAX];

char postfix [MAX];

int top = -1;

void push (char);

char pop();

int isEmpty();

void infixToPost();

void free();

int precedence (char);

int main()

{

 printf ("Enter the infix expression ");

 gets (infix);

 infixToPost();

 free();

 return 0;

}

void infixToPost()

{

 int i, q = 0;

 char symbol, next;

 for (i = 0; i < strlen (infix); i++)

 symbol = infix[i];

 switch (symbol)

 case 'c':

 push (symbol);

case 'c':

while (current == popc) != 'c')

postfix[i+j+1] = next;

case '^':

case '_':

case '*':

case '|':

case '^':

while (!isEmpty()) do precedence(stack(stk))

>= precedence (symbol);

postfix[i+j+1] = pop();

push (symbol);

break;

default:

postfix[i+j+1] = symbol;

3

while (!isEmpty())

postfix[i+j+1] = pop();

postfix[i] = '0';

int precedence (char symbol)

4

switch (symbol)

5

case '^':

return 3;

case '|':

case '*':

return 2;

case '+':

case '-':

return 1;

default:

return 0;

void fixint()

{

int i = 0;

for(i=0; i<10; i++) arr[i] = i;

white (postfix[i])

{

fixint("01c", postfix[i++]);

fixint("1n").

(C10) 4. (main) arr[10]; i(0) (postfix[i])

void fixch (char c)

if (top == -MAX-1)

fixing ("stack overflow").

return.

}

top++;

stack [top] = c;

g

char pop()

g

char c;

if (top == -1)

g

fixif ("stack underflow").

exit();

g

c = stack [top];

top = top - 1;

return c;

g

exit isEmpty()

{

if (top == -1)

return 1;

else

return 0;

}

Output:

("stack is empty") press

Enter the infix expression: (a * b) + (c * d)

The equivalent postfix expression is: ab * cd * +

11/12u.

Queue

```
② #include <stdio.h>
#include <stdlib.h>
#define MAX 5
int arr[MAX];
int front = -1;
int rear = -1;
void insert(int x) {
    if (rear == MAX - 1)
```

printf ("Queue overflow");

```
    exit(1);
```

```
} else
```

```
    rear++;
}
```

```
if (rear == x);
```

```
}
```

```
void delete() {
    if (front == -1)
```

printf ("Queue underflow");

```
exit(1);
```

```
}
```

printf ("Deleted elements %d\n", arr[front]);
front++;
if (front > rear)

```
front = rear = -1;
```

void display()

() polymorphism
example

if (front == -1)

(L) main(), main()

cout << "Queue Underflow";
exit(1);

} ;

int i;

for(i = front; i <= rear; i++)

{

 cout << arr[i];

} ;

void main()

int choice;

int x;

do {

 cout << "Queue operations";

 cout << "1. Insertion";

 cout << "2. deletion";

 cout << "3. display";

 cout << "4. exit";

 cout << "Enter the choice";

 cin >> choice;

 switch(choice)

{

case 1:

 cout << "Enter the element to be inserted";

 cin >> x;

 push(x);

 break;

case 3: display();

break;

case 4: exit(1);

default: printf ("invalid choice try again");

if (choice != 4);

}

Output:

Queue operation.

1. insertion

2. deletion

3. display

4. exit

enter the choice 1

enter the element to be inserted 3

Queue operation

1. insertion

2. deletion

3. display

4. exit

enter the choice 2

enter the element to be deleted 3

Queue Operation

1. insertion

2. deletion

3. display

4. exit

enter the choice 4