Write a program to traverse a graph using BFS method.

```
#include <stdio.h>
#define MAX VERTICES 10
int n, i, j, visited[MAX_VERTICES], queue[MAX_VERTICES], front = 0, rear = 0;
int adj[MAX_VERTICES][MAX_VERTICES];
void bfs(int v) {
  visited[v] = 1;
  queue[rear++] = v;
  while (front < rear) {
     int current = queue[front++];
     printf("%d\t", current);
     for (int i = 0; i < n; i++) { // Corrected loop condition
        if (adj[current][i] && !visited[i]) {
          visited[i] = 1; // Corrected setting visited flag
          queue[rear++] = i;
     }
  }
}
int main() {
  int v;
  printf("Enter the number of vertices: ");
  scanf("%d", &n);
  for (i = 0; i < n; i++) { // Corrected loop condition
     visited[i] = 0; // Initialize all nodes as unvisited
  }
  printf("Enter graph data in matrix form:\n");
  for (i = 0; i < n; i++) // Corrected loop condition
     for (j = 0; j < n; j++) // Corrected loop condition
```

```
scanf("%d", &adj[i][j]);
  printf("Enter the starting vertex: ");
  scanf("%d", &v);
  bfs(v);
  for (i = 0; i < n; i++) \{ // Corrected loop condition \}
    if (!visited[i]) {
       printf("\nBFS is not possible. Not all nodes are reachable.\n");
       return 0;
    }
  }
  return 0;
}
Enter the number of vertices: 7
Enter graph data in matrix form:
0 1 0 1 0 0 0
1011011
0 1 0 1 1 1 0
1 1 1 0 1 0 0
  0 1 1 0 0 1
```

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1

Enter the starting vertex: 2

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Write a program to check whether given graph is connected or not using DFS method

```
#include <stdio.h>
#include <stdbool.h>
#define MAX VERTICES 10
void dfs(int graph[MAX_VERTICES][MAX_VERTICES], int num_vertices, bool
visited[MAX VERTICES], int vertex) {
  visited[vertex] = true;
  int i;
  for (i = 0; i < num \ vertices; ++i) 
     if (graph[vertex][i] == 1 && !visited[i]) {
       dfs(graph, num vertices, visited, i);
     }
  }
}
bool is_connected(int graph[MAX_VERTICES][MAX_VERTICES], int
num_vertices) {
  bool visited[MAX VERTICES] = {false};
  // Perform DFS starting from vertex 0
  dfs(graph, num vertices, visited, 0);
  int i:
  // Check if all vertices were visited
  for ( i = 0; i < num_vertices; ++i) {
     if (!visited[i]) {
       return false;
     }
  return true;
int main() {
```

```
int num vertices;
  printf("Enter the number of vertices: ");
  scanf("%d", &num_vertices);
  int i,j;
  int graph[MAX VERTICES][MAX VERTICES];
  printf("Enter the adjacency matrix:\n");
  for (i = 0; i < num \ vertices; ++i) {
    for (j = 0; j < num_vertices; ++j) {
      scanf("%d", &graph[i][j]);
    }
  }
  if (is connected(graph, num vertices)) {
    printf("The graph is connected.\n");
  } else {
    printf("The graph is not connected.\n");
  }
  return 0;
}
Enter the number of vertices: 7
Enter the adjacency matrix:
0 1 0 1 0 0 0
1 0 1 1 0 1 1
0 1 0 1 1 1 0
1 1 1 0 1 0 0
0 0 1 1 0 0 1
0 1 1 0 0 0 0
0 1 0 0 1 0 0
The graph is connected.
```