

Caso de Negocios: Cafeteria

Key components

- Coffee Interface: Defines the basic structure for any coffee.
- BasicCoffee Class: A simple implementation of the Coffee interface, representing a basic coffee with no extras.
- CoffeeDecorator Class: An abstract class that implements the Coffee interface and holds a reference to another Coffee object. This class serves as the base for all specific decorators (like Milk, Sugar, etc.).
- Concrete Decorators: These are classes like MilkDecorator, SugarDecorator, and WhippedCreamDecorator that extend the CoffeeDecorator and add extra functionality.

This abstract class is the heart of the decorator pattern. It implements the Coffee interface and contains a reference (decoratedCoffee) to another Coffee object.

- **Constructor:** The constructor takes a Coffee object as an argument, which it stores in decoratedCoffee. This allows the decorator to "wrap" around another coffee object.
- **getDescription()** and **getCost()**: These methods delegate to the decoratedCoffee object, calling its getDescription() and getCost() methods. The concrete decorators will override these methods to add their specific behavior.

The Decorators

- **Constructor:** The MilkDecorator constructor takes a Coffee object and passes it to the CoffeeDecorator constructor. This effectively "wraps" the existing coffee object with a layer of milk.
- **getDescription():** This method first calls decoratedCoffee.getDescription() to get the current description (e.g., "Basic Coffee") and then adds ", Milk" to it, resulting in something like "Basic Coffee, Milk".
- **getCost():** Similarly, this method calls decoratedCoffee.getCost() to get the current cost, then adds \$0.50 for the milk.

Results

Basic Coffee Cost: \$2.0

Basic Coffee, Milk Cost: \$2.5

Basic Coffee, Milk, Sugar Cost: \$2.7

Basic Coffee, Milk, Sugar, Whipped Cream Cost: \$3.4000000000000004