



# **AWS Lambda**

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in **RUST**

Rust Slovakia Meetup, 7.11.2023  
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# Serverless Computing

- A way of running applications in the cloud
- There are servers, but You don't have to provision and manage them
- Only pay for what you use
- Small units of compute (functions), triggered by events

**Not a universal solution, but it can work well in many situations!**

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# AWS Lambda

Lambda function - serverless **Function as a Service** in AWS

Can be triggered by different kinds of events

- HTTP Requests
- New files in S3
- Jobs in a Queue
- Orchestrated by Step Functions
- On a schedule
- Manually invoked



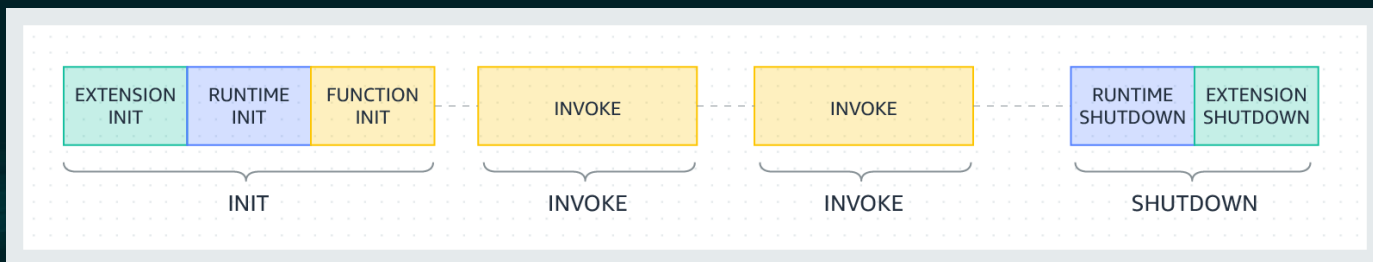
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# AWS Lambda - Limitations

- Memory size 128MB – 10240MB
- CPU scales by memory (2-6 vCPU cores)
- Function execution timeout is 15 minutes
- Invocation payload size (request/response)
- Environment variables (4kB)
- Deployment package size (50MB zipped)
- Function layers (max 5 layers)

# AWS Lambda - Lifecycle

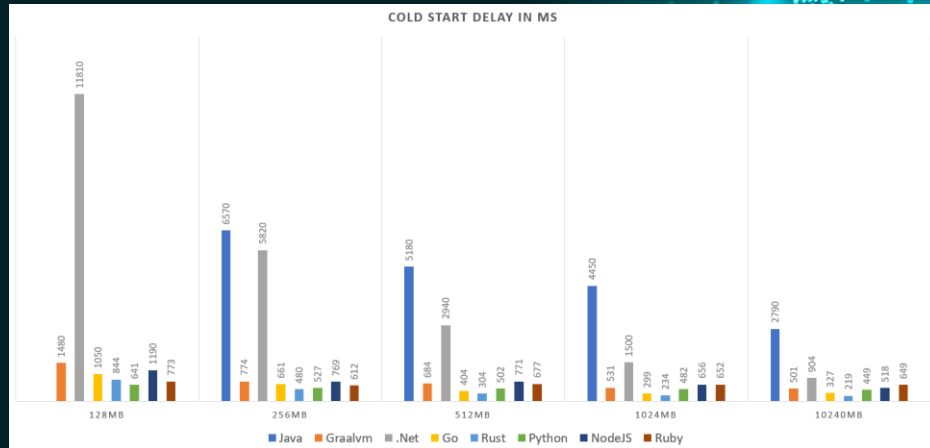
- Lambda is serverless, it should run only when needed
- Lambda code is stored in S3 and it's executed only when triggered
- If no instance is available, one is created on the fly (cold-start)
- If an instance is available and ready, use that one
- If an instance is inactive for a while, it gets destroyed





# AWS Lambda – Why Rust?

- Fast cold start
- Cost saving
- Well known benefits of Rust
  - Performance
  - Memory safety
  - Multi-thread safety
  - Error handling
  - Small footprint



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# Cargo-lambda

A Cargo subcommands that provides tools and workflows to help you develop AWS Lambda functions in Rust.

Cargo Lambda provides several subcommands for different tasks:

- New/Init
- Build
- Watch/Invoke
- Deploy

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# Terraform

**Terraform** is an Infrastructure as a Code tool that lets you build, change, and version infrastructure safely and efficiently.

## Manage AWS Services

- Use the AWS provider to manage AWS services with Terraform
- Configure IAM policy documents, deploy Lambda functions



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# Terragrunt

**Terragrunt** is a thin wrapper for Terraform that provides extra tools for keeping your Terraform configurations DRY.

- Provides extra tools to manage complex infrastructure stacks with multiple dependencies and environments
- Define your Infrastructure as Code in a concise, maintainable, and reusable way
- Define your infrastructure code in a hierarchy of folders and files
- Simplifies Terraform remote state management

# Observability



## LOGS

(un)structured text records of discrete events that occurred at a specific time



## TRACES

activity of a transaction or request as it flows through applications



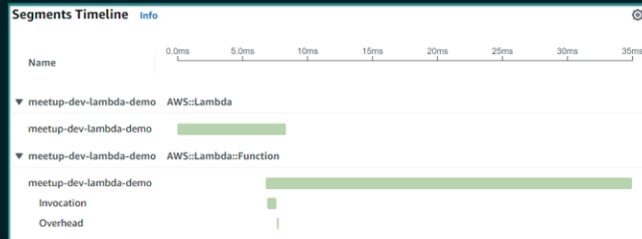
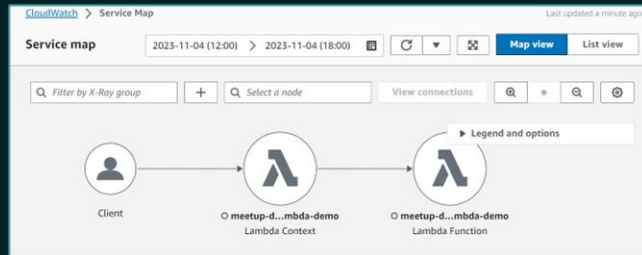
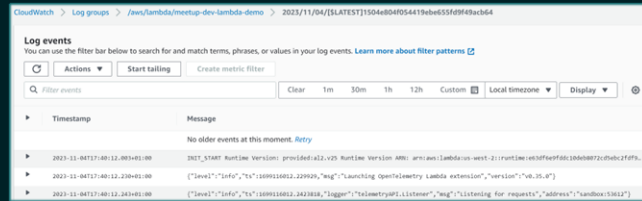
## METRICS

values as counts or measures that are often calculated or aggregated over a period of time

# Observability – AWS Services

## AWS Cloudwatch

- Log events per application
- Metrics
- X-Ray Traces
  - Service Map
  - Traces



# Observability – AWS Services + Rust

Rust has no reflection - no automated code instrumentation

Rust has good support for OpenTelemetry (OTLP)

Instrument your functions manually and export OTLP records

```
#[tracing::instrument(ret, err)]  
async fn function_handler(lambda_event: LambdaEvent<Request>) -> Result<Response, Error> {
```

Deploy AWS Distro for OpenTelemetry

- provides OTLP Collector
- converts the OTLP records to AWS Cloudwatch

# THANKS!

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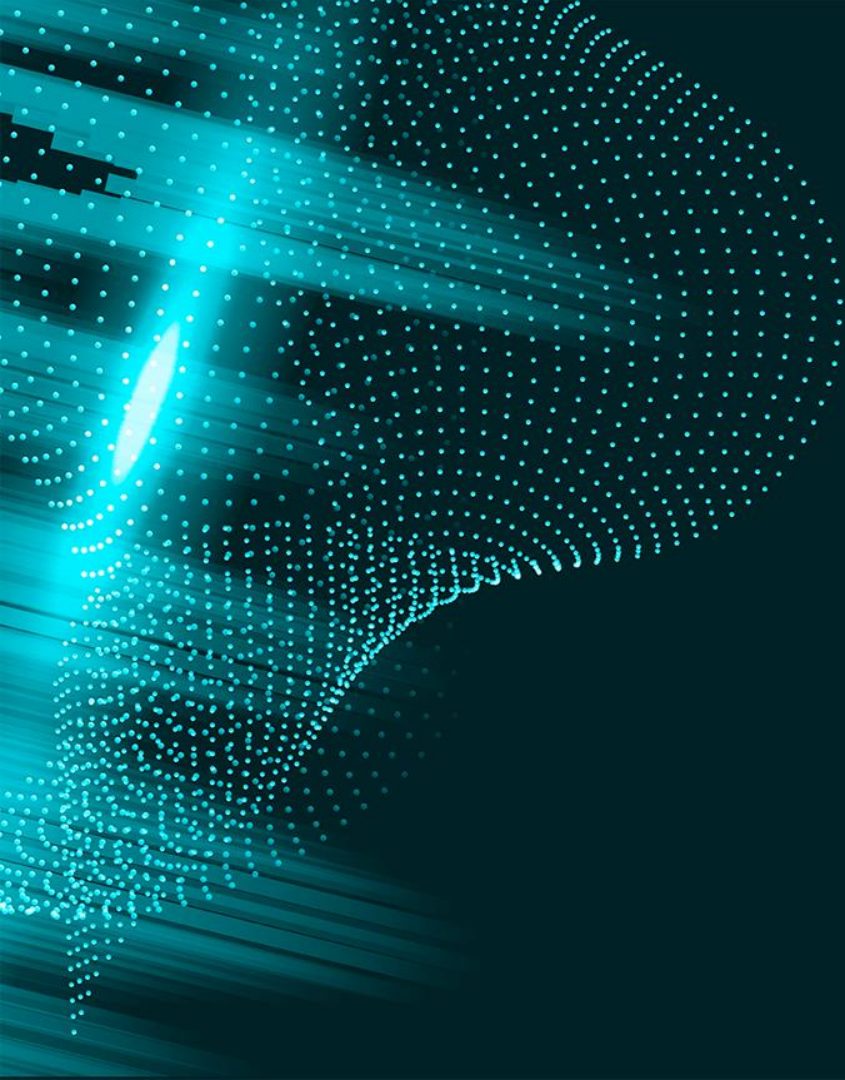
Do you have any questions?

<https://github.com/Rust-Slovakia/Bratislava-Rust-Meetup>

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**DEMO!**