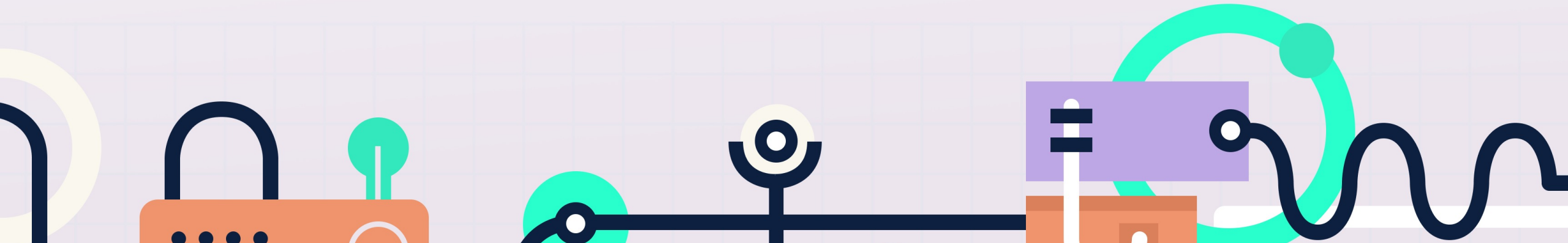


FERMYON



Microservices with Rust, WebAssembly, and the component model



Radu Matei



I am the co-founder and CTO of Fermyon, passionate about WebAssembly, distributed systems, and artificial intelligence.

When I am not around computers, I enjoy classical music, cycling, and bubble tea.



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**A few months ago, we launched Spin,
Fermion's first major open source project.**



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<https://spin.fermyon.dev>



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github.com/fermyon/spin

fermyon / spinPublic

NotificationsFork80Star1.5k

<> CodeIssues111Pull requests26DiscussionsActions

mainGo to fileCode

radu-matei Merge pull requ...3 hours ago701

.cargo	chore: rename fermyon-* t...	8 months ago
.devcontai...	chore: go version suggesti...	3 months ago
.github/wo...	test: add deploy & depend...	7 days ago
.vscode	Update ID of rust-analyzer ...	2 months ago
crates	Merge pull request #642 fr...	4 days ago
docs	edit cookie consent banner...	3 days ago
examples	chore!: update wasmtime a...	last month
sdk	chore(*): v0.4.0 pre-releas...	6 days ago

About

Spin is an open source framework for building and running fast, secure, and composable cloud microservices with WebAssembly

[spin.fermyon.dev](#)

[webassembly](#)[spin](#)[fermyon](#)

Readme

Apache-2.0 license

Code of conduct

1.5k stars

27 watching

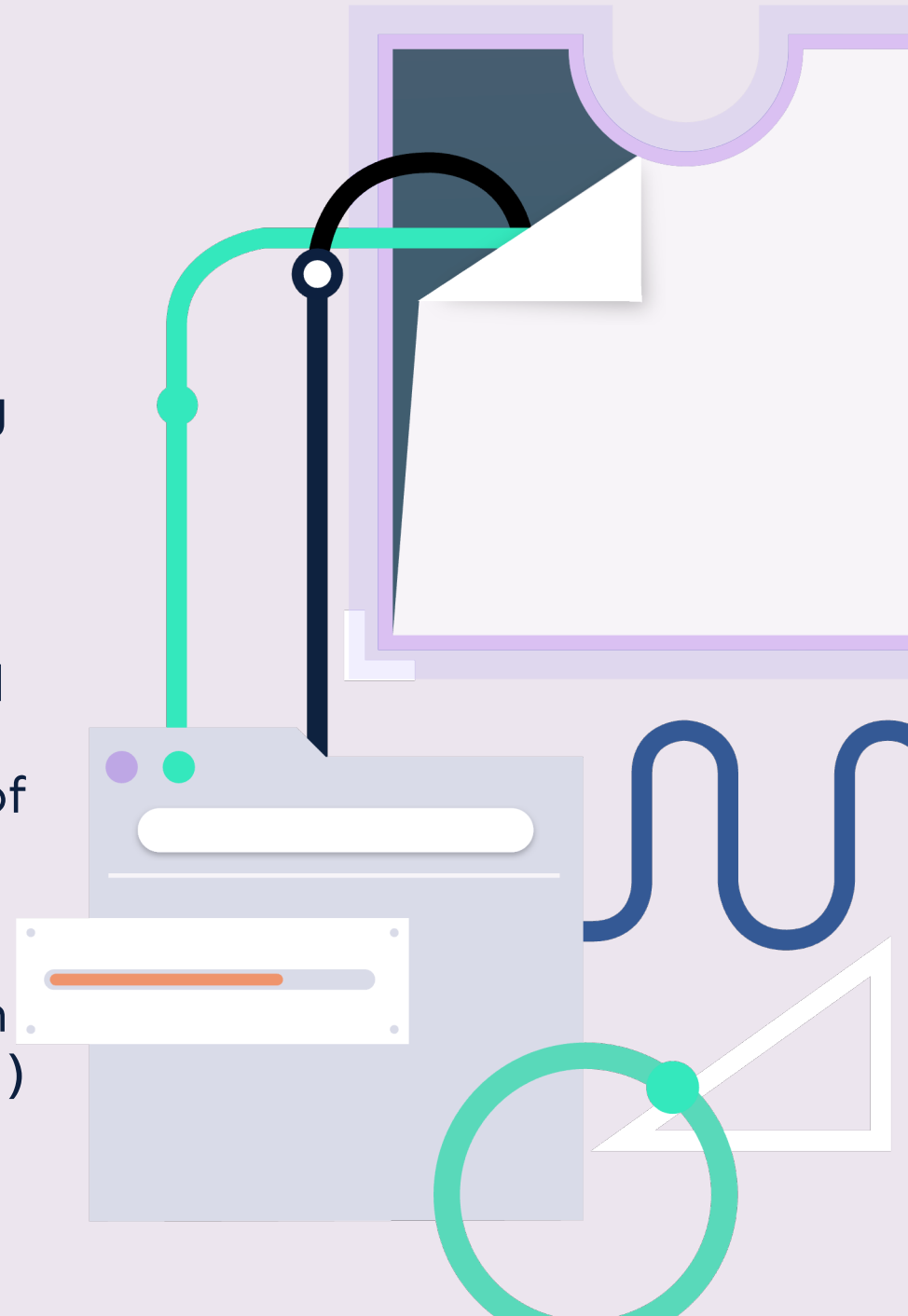
80 forks



Fermyon Spin

<https://github.com/fermyon/spin>

- an open source framework for building and running fast, secure, and composable microservices with WebAssembly
- with Spin, we want to make it easier to get started with WebAssembly on the server, so you can take advantage of the portability, security, and speed of Wasm.
- written in Rust, lets you write microservices written in Rust (and other languages that compile to WASI)



Your first Spin application in Rust

create a new application based on the Rust HTTP template

```
$ spin new http-rust hello-world
```

build it and start the application locally

```
$ spin build --up
```

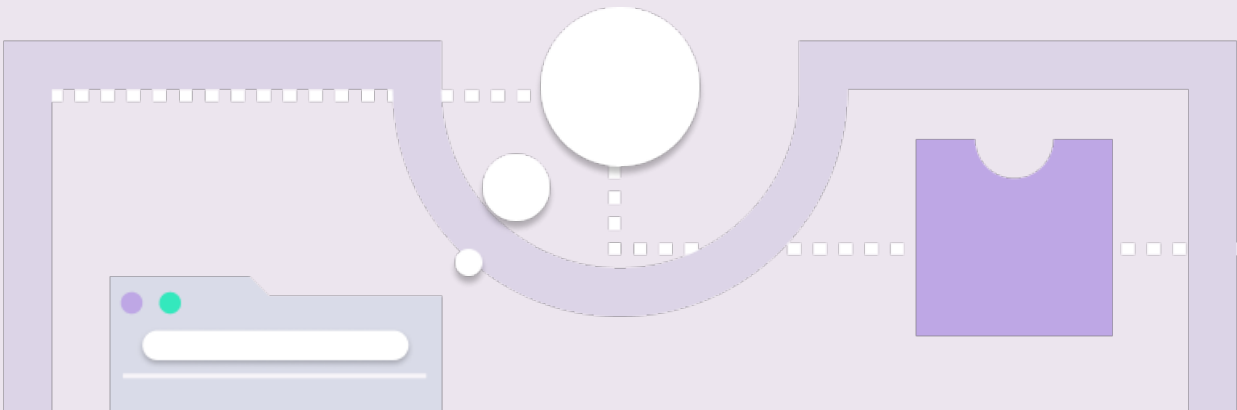
```
#[spin_sdk::http_component]
fn hello_world(req: Request) -> Result<Response> {
    Ok(http::Response::builder()
        .status(200)
        .body(Some("Hello, RustAU!".into()))?)
}
```



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“WebAssembly... defines a portable, size- and load-time-efficient format and execution model specifically designed to serve as *a compilation target* for the Web.”

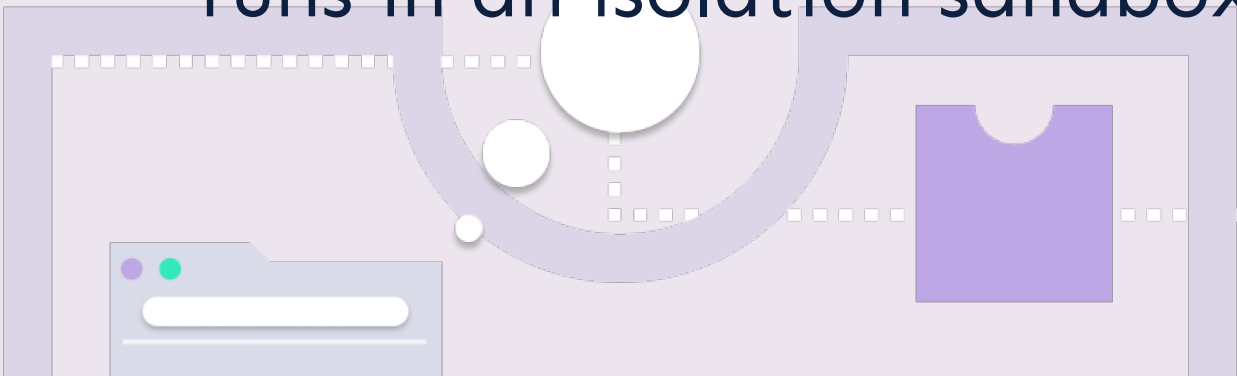
- Luke Wagner



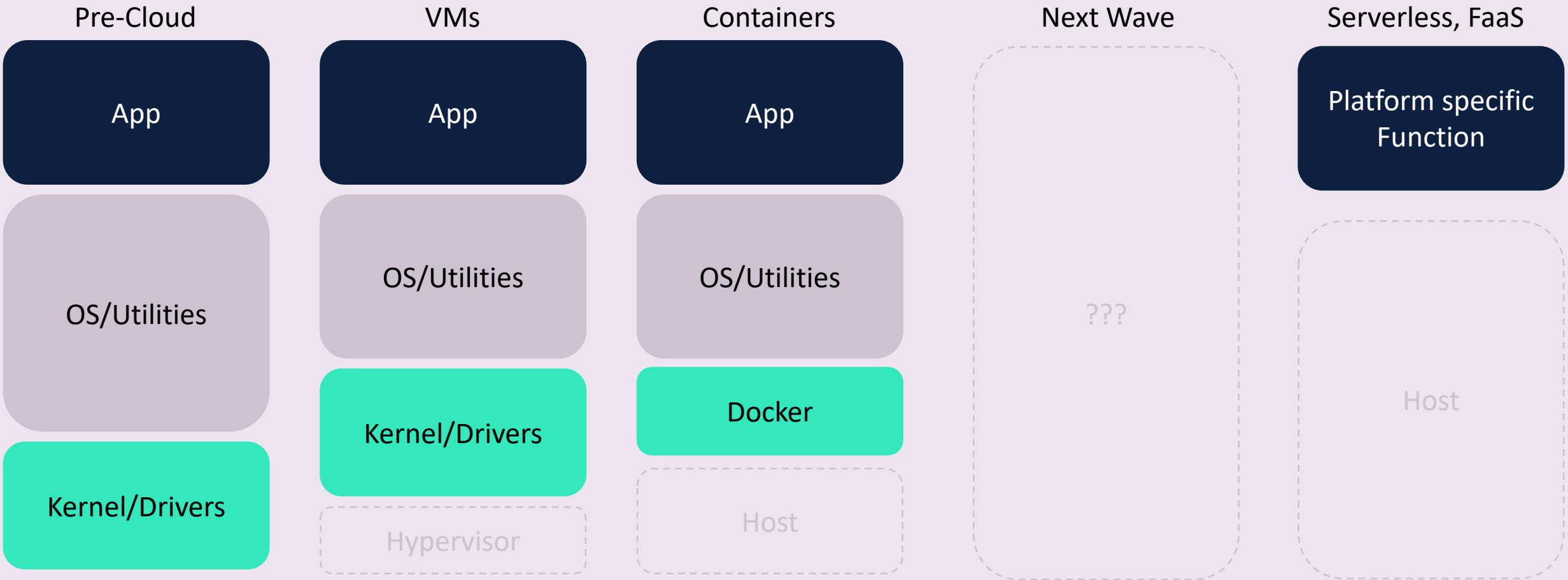
<https://blog.mozilla.org/luke/2015/06/17/webassembly/>

WebAssembly

- cross platform, cross architecture
- compact binary size
- fast startup times
- runs in an isolation sandbox



Cloud Computing



Wasm: Good for the browser, great for the cloud

- Cross platform, cross architecture, multi-language
- Small binary sizes
- Security sandbox
- Fast startup times, near-native speed
- Scalable from zero to N (and back again)



Solomon Hykes
@solomonstre



If WASM+WASI existed in 2008, we wouldn't have needed to create Docker. That's how important it is. Webassembly on the server is the future of computing. A standardized system interface was the missing link. Let's hope WASI is up to the task!



Lin Clark  @linclark · Mar 27, 2019

WebAssembly running outside the web has a huge future. And that future gets one giant leap closer today with...



Announcing WASI: A system interface for running WebAssembly outside the web (and inside it too)

[hacks.mozilla.org/2019/03/standa...](https://hacks.mozilla.org/2019/03/standards-for-webassembly/)

[Show this thread](#)

2:39 PM · Mar 27, 2019 · Twitter Web Client

817 Retweets 151 Quote Tweets 2,101 Likes

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Demo Time!

Building and running your first Spin app

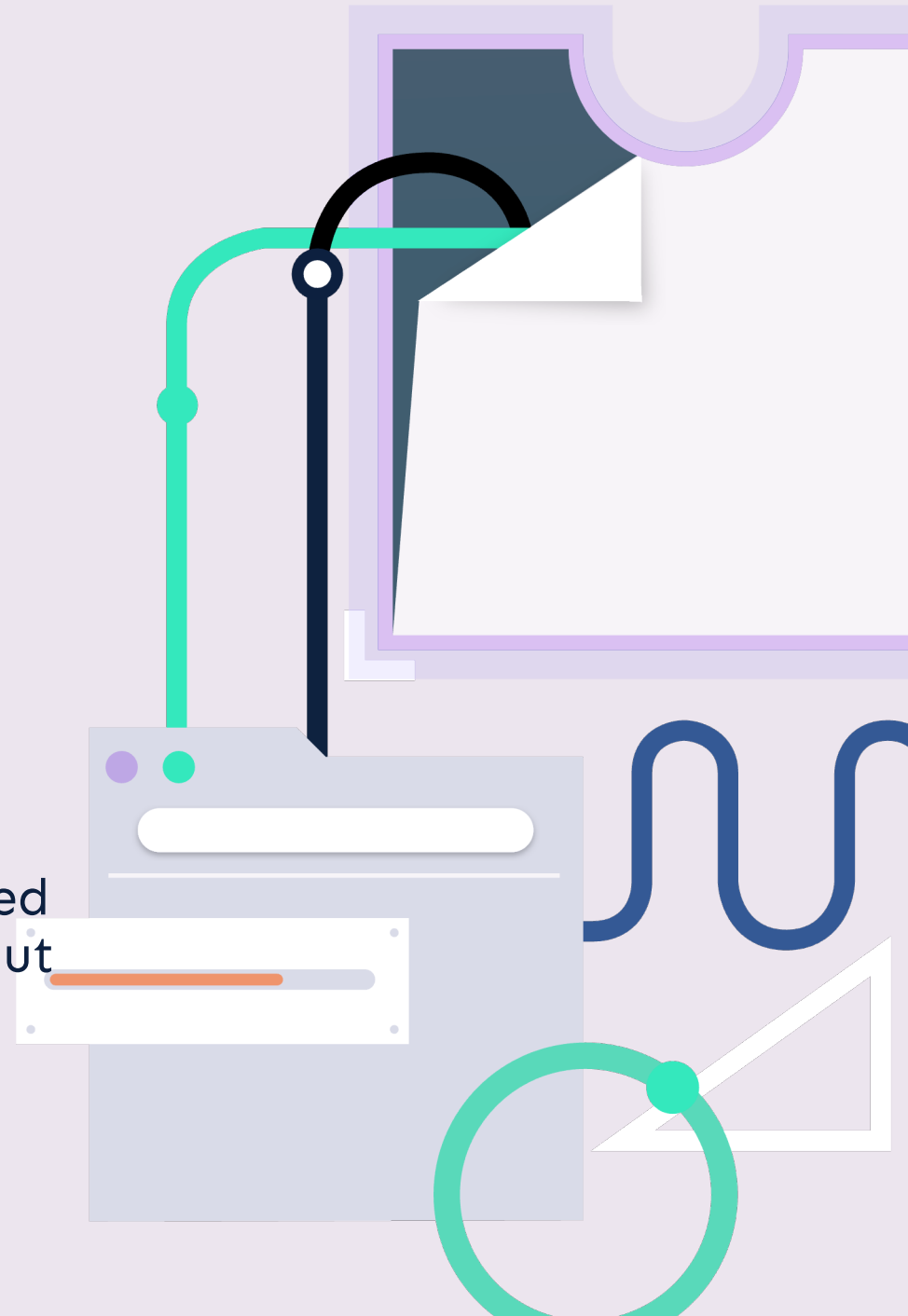


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How does Spin work?

<https://github.com/fermyon/spin>

- built on [Bytecode Alliance](#) tooling such as [the WebAssembly component model](#) and [Wasmtime](#)
- you build your application into a WebAssembly component, and publish it to a [registry](#)
- for each new request, Spin will create a new, isolated WebAssembly instance, handle the request, then shut it down



Not just HTTP!

<https://github.com/fermyon/spin>

- Spin also has built-in support for pub/sub with Redis
- your component gets instantiated and invoked for each new message on a Redis channel
- you can extend the Spin application model to build your own triggers! It is open source, built on THE WebAssembly standard.
- new models and triggers we know people want to build with Spin — WebSockets, MQTT, timer based triggers, and more!



Not just Rust!

<https://github.com/fermyon/spin>

- Spin is written in Rust, and Rust has EXCELLENT support for WebAssembly
- but Spin lets you run components written in any language that compiles to WASI (the WebAssembly System Interface)!
- Spin has language SDKs for Rust and Go, and we are planning on adding more languages!



Not just a developer tool!

<https://fermyon.dev>

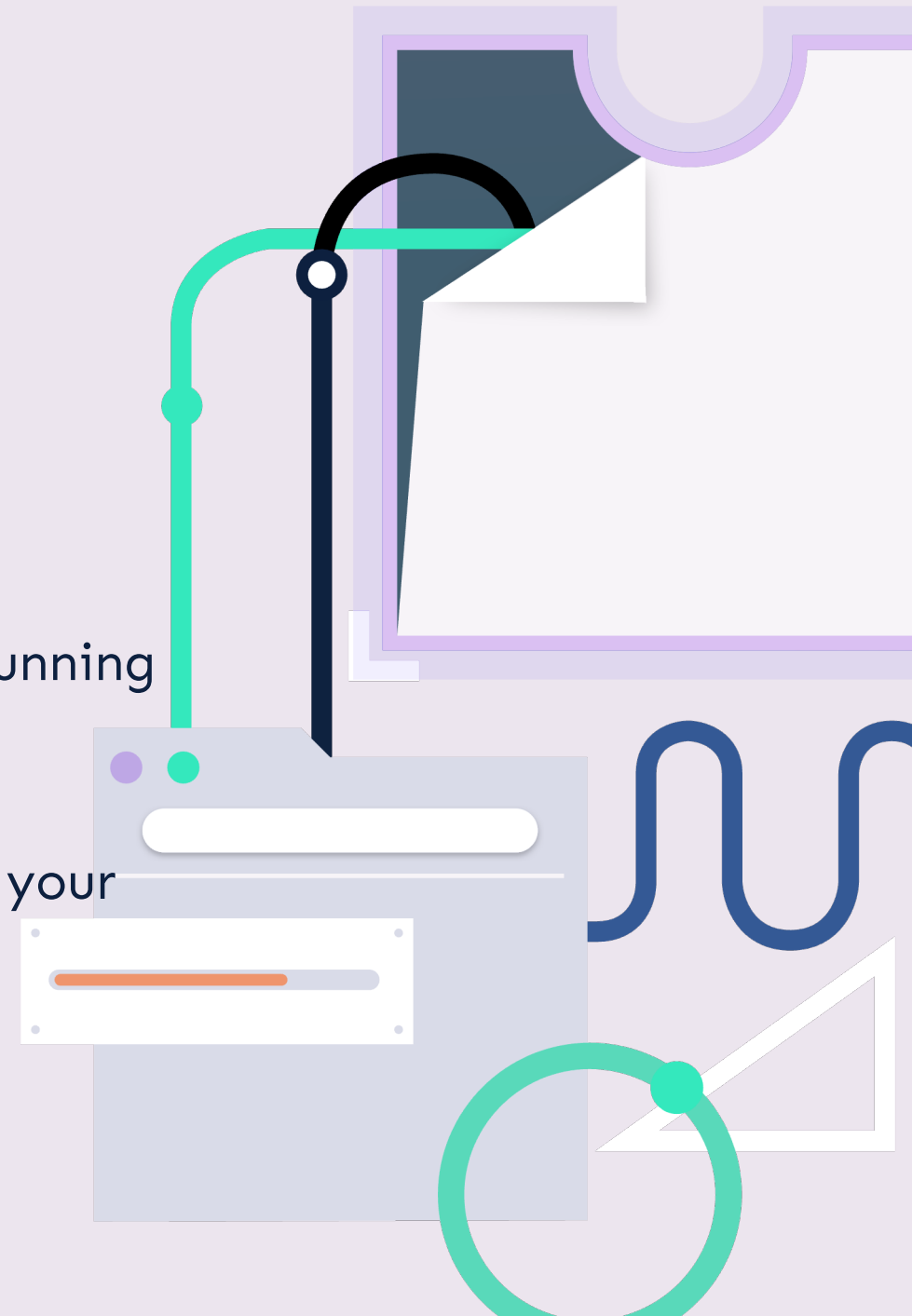
create a new application based on the Rust HTTP template

```
$ spin new http-rust hello-world
```

deploy your application to the Fermyon platform!

```
$ spin deploy
```

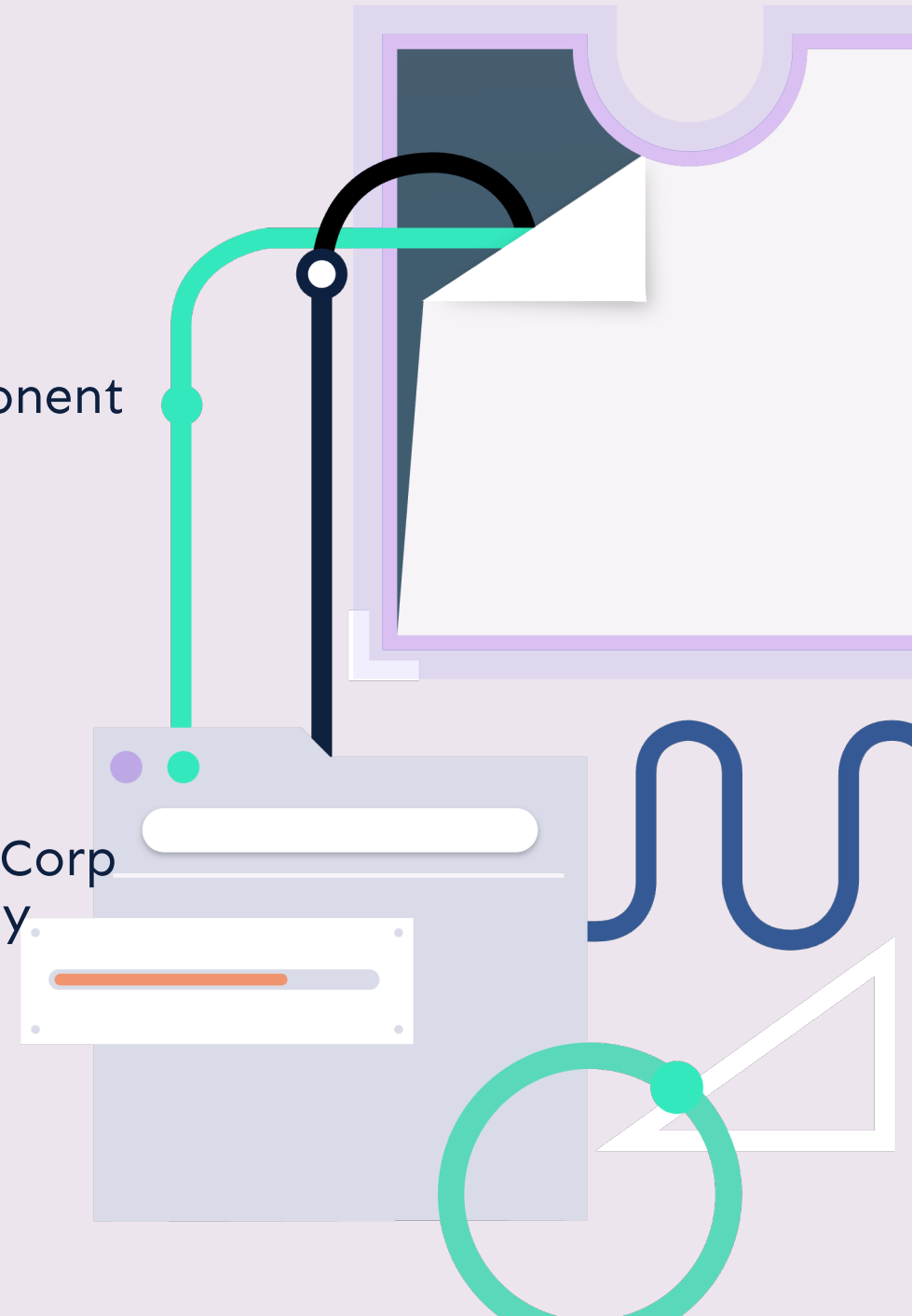
- we recently released the open source platform for running your Spin applications!
- `spin deploy`, and your application is now running in your infrastructure
- what is next?



Not just WebAssembly!

<https://fermyon.dev>

- we wholeheartedly believe the WebAssembly component model is the future of distributed computing!
- but containers will still be around for a long time...
- the open source Fermyon Platform is built on HashiCorp Nomad, so you can run containers and WebAssembly microservices side by side



Finicky Whiskers is Wasm + Containers

```
morsel_event > src > @ lib.rs > on_message
1 use anyhow::Result;
2 use bytes::Bytes;
3 use serde::{Deserialize, Serialize};
4 use spin_sdk::{redis, redis_component};
5 use tally::Tally;
6
7 mod tally;
8
9 const REDIS_ADDRESS_ENV: &str = "REDIS_ADDRESS";
10
11 #[redis_component]
12 fn on_message(msg: Bytes) -> anyhow::Result<()> {
13     let address: String = std::env::var(key: REDIS_ADDRESS_ENV)?;
14
15     let tally_mon: Tally = serde_json::fr morsel_event::tally::Tally
16                                     pub ulid: String
17
18     if !tally_mon.correct {
19         return Ok(());
20     }
21
22     let id: rusty_ulid::Ulid = tally_mon.ulid.parse()?;
23
24     let mut scorecard: Scorecard = match redis::get(&address, key: &id.to_string()) {
25         Err(_) => Scorecard::new(ulid: id),
26         Ok(data: Vec<u8>) => serde_json::from_slice(&data).unwrap_or_else(op: |_| Scorecard::new(
27     });
28
29     match tally_mon.food.as_str() {
30         "chicken" => scorecard.chicken += 1,
31         "fish" => scorecard.fish += 1,
32         "beef" => scorecard.beef += 1,
33         "veg" => scorecard.veg += 1,
34         _ => {}
35     };
36
37     scorecard.total += 1;
38
39     if let Ok(talled_mon: Vec<u8>) = serde_json::to_vec(&scorecard) {
40         redis::set(&address, key: &id.to_string(), value: &talled_mon) Result<(), Error>
41             .map_err(op: |_| anyhow::anyhow!("Error saving to Redis"))?;
42     }
43
44     Ok(())
45 }
```

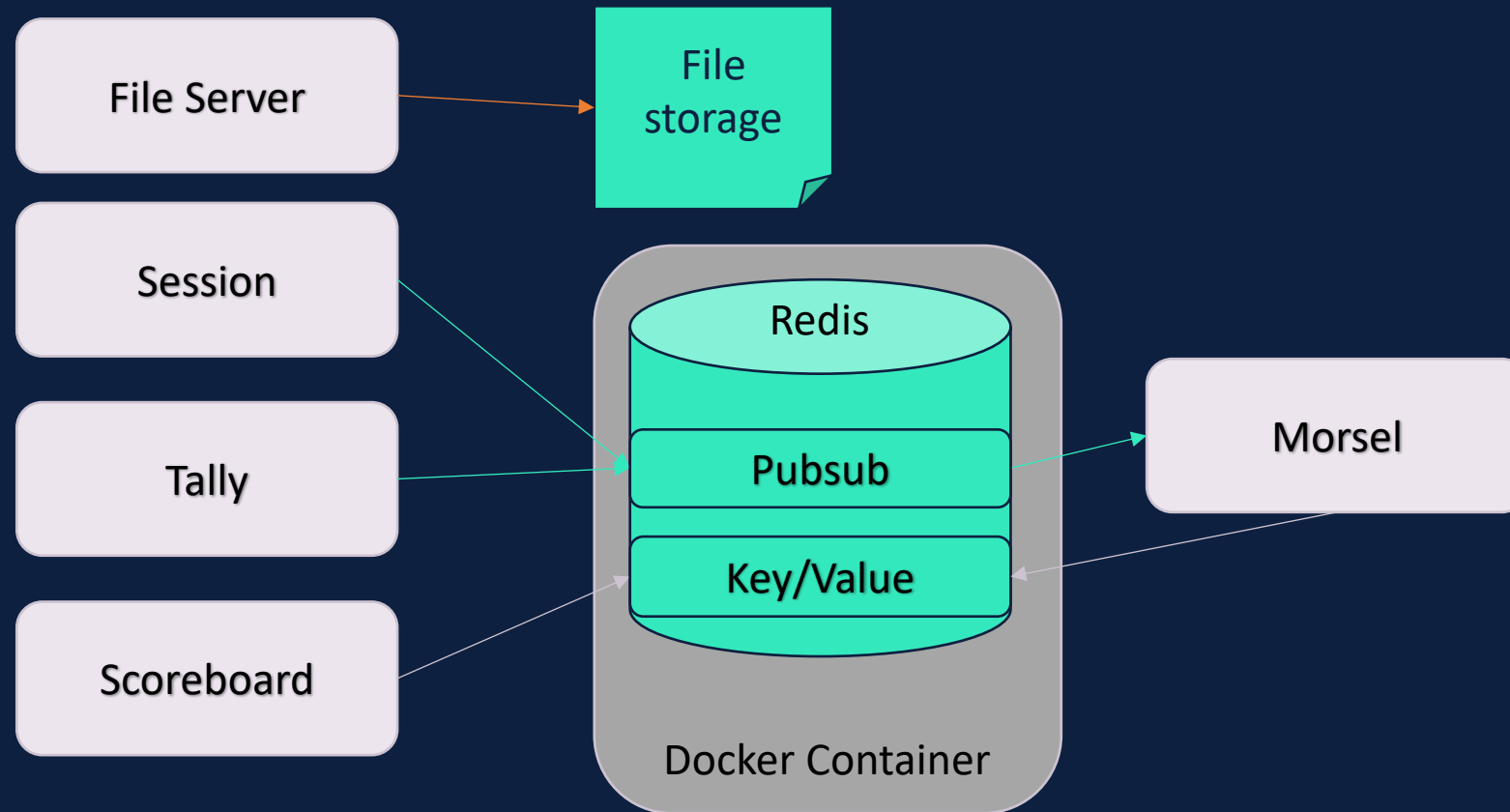
<https://finickywhiskers.com> is a small game designed to give a glimpse into our vision of the future.

The game is composed of:

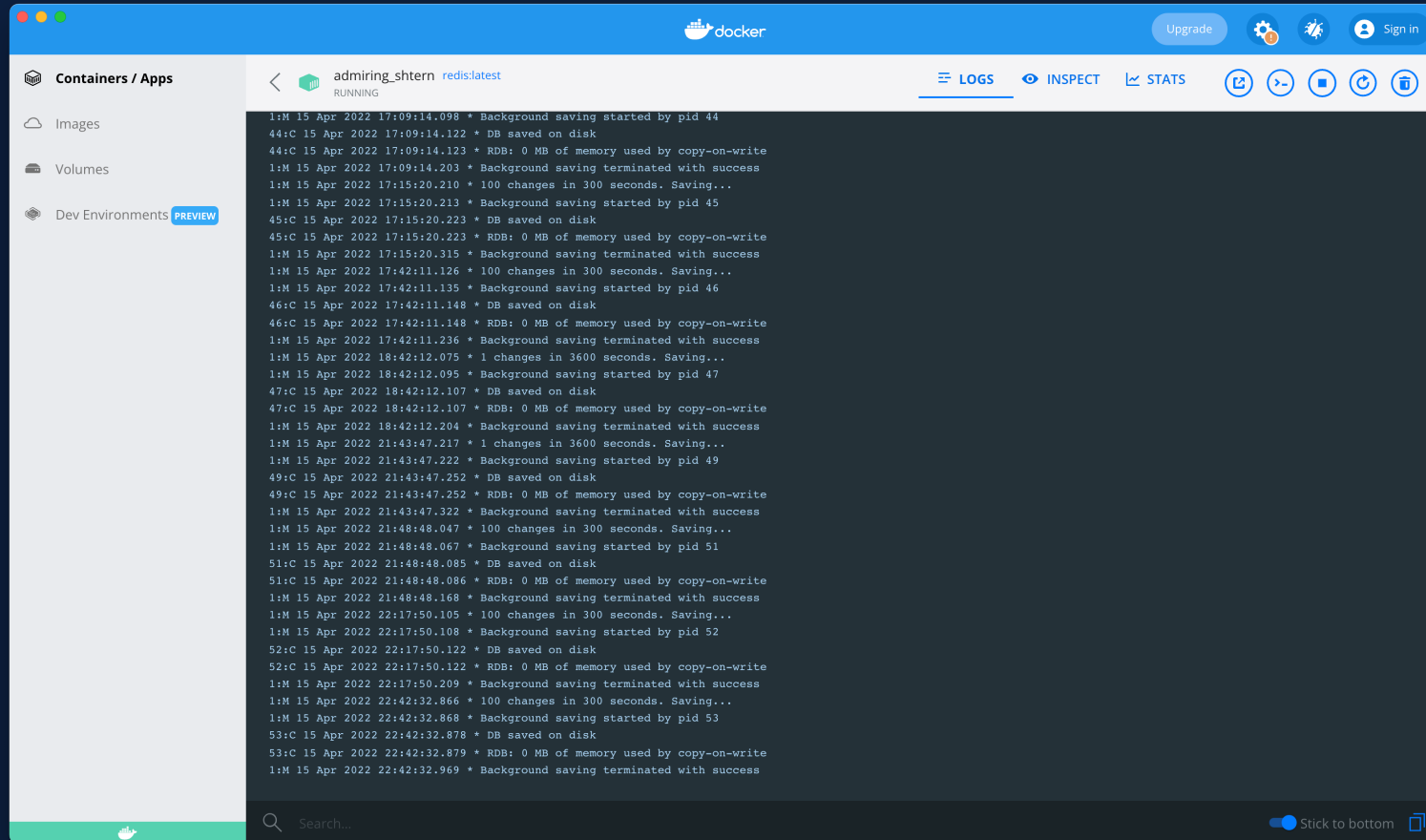
- One static front-end
- Six WebAssembly microservices
- Redis running in as a containerized service



Architecture



Behind the Game



The screenshot shows the Docker Desktop application window. On the left is a sidebar with navigation options: Containers / Apps, Images, Volumes, and Dev Environments (marked with a 'PREVIEW' badge). The main area displays the 'admiring_shtern' container, which is running the 'redis:latest' image. Above the logs are tabs for LOGS, INSPECT, and STATS. The LOGS tab is active, showing a scrollable list of log entries. Each entry includes a timestamp, a log level (e.g., 1:M, 44:C, 1:M), and a message. The messages describe background saving operations, database saves, and memory usage. At the bottom of the logs area is a search bar and a 'Stick to bottom' toggle.

```
1:M 15 Apr 2022 17:09:14.098 * Background saving started by pid 44
44:C 15 Apr 2022 17:09:14.122 * DB saved on disk
44:C 15 Apr 2022 17:09:14.123 * RDB: 0 MB of memory used by copy-on-write
1:M 15 Apr 2022 17:09:14.203 * Background saving terminated with success
1:M 15 Apr 2022 17:15:20.210 * 100 changes in 300 seconds. Saving...
1:M 15 Apr 2022 17:15:20.213 * Background saving started by pid 45
45:C 15 Apr 2022 17:15:20.223 * DB saved on disk
45:C 15 Apr 2022 17:15:20.223 * RDB: 0 MB of memory used by copy-on-write
1:M 15 Apr 2022 17:15:20.315 * Background saving terminated with success
1:M 15 Apr 2022 17:42:11.126 * 100 changes in 300 seconds. Saving...
1:M 15 Apr 2022 17:42:11.135 * Background saving started by pid 46
46:C 15 Apr 2022 17:42:11.148 * DB saved on disk
46:C 15 Apr 2022 17:42:11.148 * RDB: 0 MB of memory used by copy-on-write
1:M 15 Apr 2022 17:42:11.236 * Background saving terminated with success
1:M 15 Apr 2022 18:42:12.075 * 1 changes in 3600 seconds. Saving...
1:M 15 Apr 2022 18:42:12.095 * Background saving started by pid 47
47:C 15 Apr 2022 18:42:12.107 * DB saved on disk
47:C 15 Apr 2022 18:42:12.107 * RDB: 0 MB of memory used by copy-on-write
1:M 15 Apr 2022 18:42:12.204 * Background saving terminated with success
1:M 15 Apr 2022 21:43:47.217 * 1 changes in 3600 seconds. Saving...
1:M 15 Apr 2022 21:43:47.222 * Background saving started by pid 49
49:C 15 Apr 2022 21:43:47.252 * DB saved on disk
49:C 15 Apr 2022 21:43:47.252 * RDB: 0 MB of memory used by copy-on-write
1:M 15 Apr 2022 21:43:47.322 * Background saving terminated with success
1:M 15 Apr 2022 21:48:48.047 * 100 changes in 300 seconds. Saving...
1:M 15 Apr 2022 21:48:48.067 * Background saving started by pid 51
51:C 15 Apr 2022 21:48:48.085 * DB saved on disk
51:C 15 Apr 2022 21:48:48.086 * RDB: 0 MB of memory used by copy-on-write
1:M 15 Apr 2022 21:48:48.168 * Background saving terminated with success
1:M 15 Apr 2022 22:17:50.105 * 100 changes in 300 seconds. Saving...
1:M 15 Apr 2022 22:17:50.108 * Background saving started by pid 52
52:C 15 Apr 2022 22:17:50.122 * DB saved on disk
52:C 15 Apr 2022 22:17:50.122 * RDB: 0 MB of memory used by copy-on-write
1:M 15 Apr 2022 22:17:50.209 * Background saving terminated with success
1:M 15 Apr 2022 22:42:32.866 * 100 changes in 300 seconds. Saving...
1:M 15 Apr 2022 22:42:32.868 * Background saving started by pid 53
53:C 15 Apr 2022 22:42:32.878 * DB saved on disk
53:C 15 Apr 2022 22:42:32.879 * RDB: 0 MB of memory used by copy-on-write
1:M 15 Apr 2022 22:42:32.969 * Background saving terminated with success
```

As we click the buttons to feed the cat, we're executing request to Spin, which is spinning up a new WebAssembly instance to handle each request.

The faster you click, the more Wasm modules you start.

Finicky Whiskers is the world's most adorable manual load generator.



A big THANK YOU to the entire WebAssembly community!

- None of the work we have seen today would be possible without all the amazing people working on standardizing and implementing WebAssembly.



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Game Over

