

# Sinuo Liu

Tel: +1 (314) 285 5082 | Email: [liusinuo2000@gmail.com](mailto:liusinuo2000@gmail.com) |  
LinkedIn: <https://www.linkedin.com/in/sinuo-liu-690baa110/>

## Profile

Computer Science graduate seeking for more development in technological improvement. Grew up in Ireland. Came to the United State for University since 2019.

## Education

**Saint Louis University**, St. Louis, Missouri

Bachelor of Science in Computer Science

Aug 2019 - May 2023

## Projects

### Two Player UNO Game, Class Project

- A simple 2 player UNO game created with Java. The project was created with Gradle.
- Constructed the functions and methods for the game systems.

### Worldwide Shopping Cart, Class Project

- A chrome extension which could store the links for every items you could find from any online shopping website. Users could create their own account to sync their shopping cart through different devices.
- Constructed the visuals of the extension with HTML, CSS and JavaScript.

### Pi4Micronaut with Open-Source SLU

- Participated in the Open-Source SLU community for the construction of Micronaut library for Raspberry Pi. Which allows the users to connect any devices (e.g., LED, slide switch, rotary encoder, etc.) built in the library with a Raspberry Pi using Java by directly referencing it from the Micronaut Library.
- Participated in the construction of push button and LCD display.
- The library was then used to construct a check in system for display purpose.

## Skills & Abilities

**Programming:** Python 3, Java, C++, HTML, CSS, JavaScript, R

**Software:** Gimp, AviUtil, Shotcut, Microsoft Word

**Language:** English (Fluent), Chinese (Fluent), Japanese (Beginner)

## Language

English – Fluent

Chinese – Fluent

Japanese – Beginner

## Interests

Video making