## INDIVIDUAL ASSESSMENT COVER SHEET

Faculty of Design and Creative Technologies

Version 6.0



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First Name	Les	Family Name	Mcilroy	Student ID No	13838150
Paper Name	Game Programming	Paper Code:	COMP710	Assignment Due Date	19/09/22
Lecturer:	Steffan Hooper	Tutorial Day	Wednesday	Date Submitted	19/09/22
Tutors:	n/a	Tutorial Time	2pm	No.Words/Pages	n/a
in for assessn your lecturer. Plagiarism and	sure fair and honest assessment is your own work. If you do Dishonesty are methods of ct.ac.nz/calendar	are uncerta	in about any of these matter	rs then please disc	uss them with
http://www.dui			this section is not someth	(a.d. ad. a.; a.d.	
Assignments will not be accepted if this section is not completed and signed.  v Please read the following and <u>tick</u> to indicate your understanding:					
1. I unders	tand it is my responsibility to k	еер а сору	of my assignment. Yes No	<b>√</b>	
3. I unders	ave signed and read the <b>Stud</b> stand that a software programing may be used on my assignr	(Turnitin) th		o dand	
Student's Sta	atement:				
a copy of this	ent is entirely my own work an assessment to Turnitin, if requ ment I have acknowledged, to	ıired.		ourse of study. I ha	ve submitted
<ul> <li>The idea</li> <li>books</li> </ul>	ource of direct quotes from the deas of others (includes work f s, journals, cut/paste from inter ource of diagrams or visual im	rom private net sites an	or professional services, pas	st assessments, oth	ner students,
Student's Sign	nature: <b>Les Mcilroy</b>	Da	te: 19/09/22		
collection includ	on this form is collected for the p de receiving your acknowledgeme questions on this form, it may not	ent of plagiaris	sm polices and attending to adm	ninistrative matters. If	you choose not
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