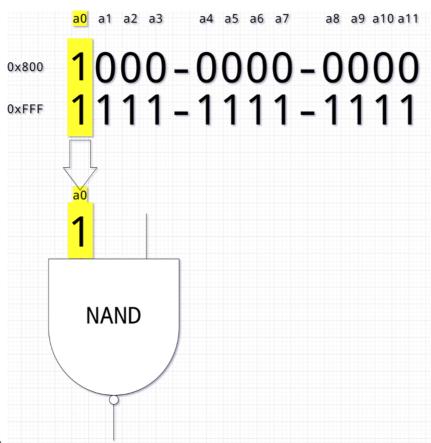
CS 273 HW 2 - Ziad Arafat

- 1. Assuming we use two's complement
 - 00000000000 is the 0 value so we will have a higher range for negatives.
 - Because we don't have to represent negative 0
 - So we can calculate the rest as 2^11 = 2048 for each sign
 - So it will be –2048...+2047
 - If we count zero as positive then it's 2048 negatives and 2048 positives.
- 2. Attached the code to the bottom of this file.
- 3. The modern computer follows a more useful architecture based on the Von Neumann machine and improved by the Harvard and the Princeton architectures. It's not just a simple single-purpose computer that does math computations.
 - Lots of general purpose components
 - Sometimes several processing units
 - · Many ways to use I/O
 - In general modern PCs are general purpose whereas the simple calculator is made to do one thing.
- 4. 2^16 possible addresses
- 5. Created in draw.io



6. Questions

- Programmable Flash Memory
- o Mine is a 328P so it has 32k Bytes of flash
- SRAM and EEPROM
 - The CPU has built in access to SRAM which can be used to temporarily store data.
 - We also have an EEPROM memory on the BUS which could be used to store data in the long term.
- o On the 328P
 - SRAM: 2K Bytes
 - EEPROM: 1K Bytes

```
// Declare the things that exist in our assembly code
/*
extern "C" {
 byte x1;
 byte x2;
 byte x3;
 void addition();
extern byte x1, x2, x3; // import x1 x2 x3
extern "C" void addition(void); // import the addition program as a function
// function to read a 2-digit decimal value from user
byte read2DigitValue()
 byte inch; int val;
 Serial.println("Enter a 2-digit decimal value:");
 while (!Serial.available()) delay(100): // Wait for the user to enter something
 inch = Serial.read(); // As soon as they do read what they entered
 val = (inch - '0') * 10;
 while (!Serial.available()) delay(100); // Do it again for the next digit
  inch = Serial.read(); // read what the digit is
  val += (inch - '0');
  Serial.print("It's decimal value entered is ");
  Serial.println(val,DEC);
 return (byte) val;
byte readHexValue()
 byte inch; int val;
 Serial.println("Enter a 2-digit hexadecimal value:");
 while (!Serial.available()) delay(100); // Wait for the user to enter something
  inch = Serial.read(); // As soon as they do read what they entered
 if (inch >= '0' && inch <= '9') val = (inch - '0') * 16;
else if (inch >= 'a' && inch <= 'f') val = (inch - 'a' + 10) * 16;
 else if (inch >= 'A' && inch <='F') val = (inch - 'A' + 10) * 16;
 while (!Serial.available()) delay(100); // Do it again for the next digit
  inch = Serial.read(); // read what the digit is
  if (inch >= '0' && inch <= '9') val += (inch - '0');
  else if (inch >= 'a' && inch <= 'f') val += (inch - 'a' + 10);
  else if (inch >= 'A' && inch <='F') val += (inch - 'A' + 10);
  Serial.print("The hex value entered is ");
 Serial.println(val, HEX); // print out the value they entered
 Serial.print("It's decimal value is ");
 Serial.println(val,DEC);
 return (byte) val;
// Arduino-required setup function (called once)
void setup()
  pinMode(13, OUTPUT); // set the LED to be automatically off
  digitalWrite(13, LOW);
  // Initialize serial communications
  Serial.begin(9600); // Start listening on the Serial console
  // Read three values from user, store in global vars
 x1 = readHexValue(); // read 2 digit values into each memory address
  x2 = readHexValue();
 x3 = readHexValue();
  // Call our assembly code
 addition();
  // print out value of x2 variable
  Serial.println("After addition()");
 Serial.print("The value is ");
```

```
Serial.println((int) x3,DEC);
}

//

// Arduino-required loop function (called infinitely)

//

void loop()
{
    // prints a * every 20 seconds for some reason
    delay(20000); // 20,000 millisecs == 20 seconds
    Serial.println("*");
}
```