report.md 3/30/2023

Scope binding.

Ziad Arafat

Problem Description

In this experiment we are testing to see if we can determine what kind of binding Javascript uses. Our code has multiple variables and nested functions that will help demonstrate. There are 3 possible cases.

- 1. **Shallow binding**: In this case, the variable x would be shallowly bound. When the function sub4 calls sub2 (through the subx argument), the value of x in the scope of sub4 would be used. In this case, the output would be 4, as that is the value of x in sub4.
- 2. **Deep binding**: With deep binding, when the function sub4 calls sub2, it would use the value of x from the scope in which sub2 was originally defined (i.e., sub1). In this case, the output would be 1, as that is the value of x in sub1.
- 3. **Ad-hoc binding**: In ad-hoc binding, the value of x would be determined based on specific rules or conditions. For example, a developer might choose to bind x based on a particular condition or flag. The output would depend on the specific implementation and rule defined for ad-hoc binding.

Output

```
zarafat@brooks · ~/s/P/PA005 · (main) > · make¬
###### · Executing · Javascript · Program · #####¬
node · index. js¬
1¬
zarafat@brooks · ~/s/P/PA005 · (main) > · ¬
¬
```

Conclusion

In JavaScript, the binding behavior is closest to **deep binding**. When sub2 is called within sub4, it references the value of x from the scope where it was originally defined (i.e., sub1). Therefore, when running this code, the output is 1.