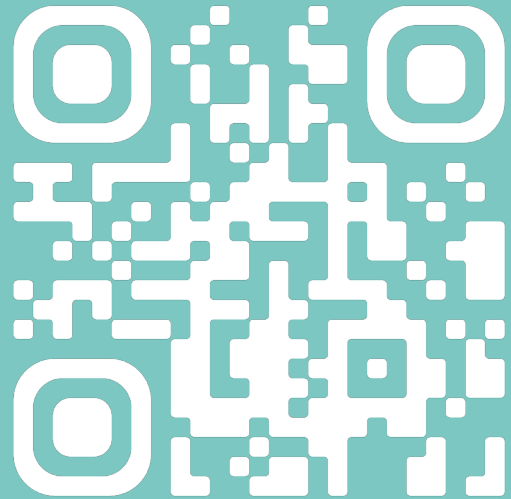




RULES



ADD-ON

Objective

The goal of «What's Yours ?» is to guess the element your opponent has chosen before they guess yours by asking yes/no questions related to the chosen sheet.

There are 5 topics (sheets), you can start with any of them :

- Icons
- Typography
- Brand Identity
- Colors
- Slogans

Setup

Each player receives their own set of 5 sheets.


Place the extra-cards (mini games) by color/theme and place them on the table.

Each sheet has flippable doors containing the elements. Players keep their doors open at the start and close them as they eliminate possibilities.

If a player accidentally sees the opponent's card, restart the round.

Gameplay

1. **All players have to read** the information of each sheet to learn the basics.
2. **Scan the QR Code** (on the recto) and create your profile before starting the game.
2. **Then choose a sheet** to start with (both players must use the same sheet for the round).
3. **Choose** an element.
4. **The youngest player starts.**
5. **Ask one yes/no question per turn** to eliminate options. Close any option that cannot be the correct one.
6. **Take turns asking questions** and ruling out possibilities.

 Whenever you want, use mini-game cards by pressing the buzz on the app (1 per round and per player). The winner immediately gains one additional question !

Winning the Game

A player can guess the opponent's card instead of asking a question.

- If correct, he win the round immediately.
- If incorrect, he lose the round immediately.

First player to win 3 rounds becomes the Guess Champion.

The game officially ends when a player wins 3 rounds, but players may continue playing the remaining sheets if they wish.