**Software engineering IT484**

**Dots and Boxes**

**Beta Testing results**

**Team**: *Robin, Saiket, Manish, Anjaneya*

Test plan

1. Project functionality (board, player turns, scoring, game restart and end, usability)
2. User interface (board, line placement, color codes for players, usability)

Results and suggestions:

* It would have been more convenient to have a single system with the two player modes implemented (player vs. player and player vs. computer)
* There is an issue with the graphics when scoring starts, ends or when a new game is started in the player vs. computer version.
* I would also suggest another level of difficulty to be implemented on the player vs. computer version.

**Overall**: Good implementations especially with the player vs. player version

**Beta Test Results by:** *Russell, Chisomo, Lin, Matt*