

- the file `index.html`, which contains the text `A simple app` should be delivered from the server as static content (0.5 pts);

```
app.use(express.static('public'))
```

- a button with the id `reload` exists in the page and can be clicked (0.5 pts);
- when the button with the id `reload` is clicked with nothing in the filter, all elements are returned(0.5 pts);
- when the button with the id `reload` is clicked with `red` in the filter, elements with color `red` are returned(0.5 pts);
- when the button with the id `reload` is clicked with a filter color which does not match anything an empty list is returned(0.5 pts); (0.5 pts);

```
<script>
```

```
let filter = document.getElementById('filter')
```

|
 `<td>${e.color}</td>` |

)

```
table.innerHTML = rows.join()
```

})

}

```
fetch('/cars?filter=red').then(result => result.json()).then(data
```

```
let rows = data.map((e) => `
```

|
 | $\{e.name\}$

</td>

 | $\{e.\text{color}\}$

</td>

)

```
table.innerHTML = rows.join()
```

 $\})$

}

}

```
window.onload = async () => {
```

```

        let btnReload = document.getElementById('reload');
        let filter = document.getElementById('filer')
        let tbl = document.getElementById('main')

        btnReload.addEventListener('click', clickBtn)
    }

</script>
</head>
<body>
    <input type="text" placeholder="filter" id="filter"/>
    <table id="main"></table>
    <button id="reload">RELOAD</button>
</html>

```

Subject 1 (2.5 pts)
TOPIC: Basic servers and clients

Given the server `server.js` and the file `index.html` in the `public` directory:

2.-----# Complete the following tasks:
 - the file `index.html`, which contains the text `A simple app` should be delivered from the server as static content (0.5 pts);
 - a button with the id `del` exists in the page and can be clicked (0.5 pts);
 - on page load, all elements are loaded in the table with the id `main` with a `tr` for each car (0.5 pts);
 - when the button with the id `del` is clicked, elements with the name specified in the `name` text input are deleted (0.5 pts);
 - elements with the name selected for deletion no longer appear in the table (0.5 pts);

```

<html lang="en">
<head>
    <meta charset="UTF-8">
    <meta name="viewport" content="width=device-width, initial-scale=1.0">
    <title>A simple app</title>
    <script>

        window.onload = async () => {
            let btn = document.getElementById('del')
            let name = document.getElementById('name')

            btn.onclick = async () => {
                await deleteCar(name.value)
            }

            let deleteCar = async (name) => {

                fetch('/cars/'+name,{method:'DELETE'})
                .then(response=>response.json())
                .then(data=>{
                    load('')
                })

            }

            let tbl = document.getElementById('main')

```

```

    let load = async () => {
      try{
        let response = await fetch(`/cars`)
        let data = await response.json()
        let rows = data.map((e) => `
          <tr>
            <td>
              ${e.name}
            </td>
            <td>
              ${e.color}
            </td>
          </tr>
        `)
        console.warn(rows)
        tbl.innerHTML = rows.join('')
      }
      catch(err){
        console.warn(err)
      }
    }
    load('')
  }
}

```

```

</script>
</head>
<body>
  A simple app
  <input type="text" placeholder="name" id="name" />
  <table id="main"></table>
  <button id="del">Delete</button>
</body>
</html>

```

3.-----

Complete the following tasks:

- `index.html` file should be delivered as static content from the `public` directory. It should contain a `paragraph` element with `Webtech app` text (0.5 pts);
- Buttons with `ids` `load` and `delete` should exist in the `html` page and they are not disabled (0.5 pts);
- Clicking the button with the id `load` should load all the elements from `data.json` file and render them inside the table with id `table` with a `tr` for each element and 3 `tds` for each property (0.5 pts);
- Text input with id `name` should exist in the html page (0.5 pts);
- When pressing the button with the id `delete`, the application should erase the element with `name` property equals with the value introduced in the text input with the id `name` (0.5 pts);

JSON-----

```

[
  {
    "name": "John",
    "surname": "Doe",

```

```

    "age": 21
  },
  {
    "name": "Jane",
    "surname": "Dane",
    "age": 23
  }
]

```

```

-----
---

<!DOCTYPE html>
<html>
  <head>
    <title>Webtech</title>
  </head>
  <body>
    <table id="table"></table>
    <button id="load">Load</button>
    <button id="delete">Delete</button>
    <input type="text" id="name" />

    <script>
      window.onload = async () => {
        let table = document.getElementById("table");

        let p = document.createElement("p");
        p.innerText = "Webtech app";
        document.body.appendChild(p);

        let btLoad = document.getElementById("load");

        btLoad.addEventListener("click", async () => {
          try {
            table.innerHTML = ""; // Clear the table before loading new elements
            let response = await fetch("data.json");
            let data = await response.json();
            for (let element of data) {
              let tr = document.createElement("tr");
              let td1 = document.createElement("td");
              let td2 = document.createElement("td");
              let td3 = document.createElement("td");
              tr.setAttribute("id", element.name);
              td1.innerText = element.name;

              td2.innerText = element.surname;
              td3.innerText = element.age;

              tr.appendChild(td1);
              tr.appendChild(td2);
              tr.appendChild(td3);

              table.appendChild(tr);
            }
          } catch (e) {
            console.warn(e);
          }
        });
      }
    </script>
  </body>
</html>

```

```

        let btDelete = document.getElementById("delete");
        btDelete.addEventListener("click", () => {
            let nameValue = document.getElementById("name");
            let value = nameValue.value;
            let ta = document.getElementById(`${value}`);
            ta.parentNode.removeChild(ta);
        });
    };
</script>
</body>
</html>

```

Subject 1 (2.5 pts)
TOPIC: Basic servers and clients

4.-----

Complete the following tasks:

- the static content in public directory is delivered by the server(0.5 pts);
- `profil.json` has the structure required in the test (0.5 pts)
- the page `index.html` has a first rang title containing the text `Profil Influencer` (0.5 pts)
- profile details (name, instagram, youtube) are displayed in separate paragraphs in the div-ul with id=content (0.5 pts)
- the button with will convert instagram followers into millions (ex 5M); this is executed only on the client side (0.5 pts)

```

<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>A simple app</title>
  <script>
    let load = async () => {
      try{
        let response = await fetch(`/profile.json`)

        let object = await response.json()
        let content = ''
        content+= `
          <p id="p1"> ${object.name} </p>
          <p id="p2"> ${object.instagram} </p>
          <p id="p3"> ${object.youtube} </p>
        `
        document.getElementById("content").innerHTML = content;
      }
      catch(err){
        console.warn(err)
      }
    }

    let convert = () => {

```

```

        let instagram = document.getElementById('p2').innerHTML
        document.getElementById("p2").innerHTML = instagram/100000000 + "M";
    }

    document.addEventListener('DOMContentLoaded', load)
</script>
</head>
<body>
    <h1>Profil influencer</h1>
    A simple app
    <div id="content"></div>
    <input type="button" value="convert" id="convert" onclick="convert()" />
</body>
</html>

```

-----V3 2020-----

SIMPLE:

```

# Having the class `Queue` from file `index.js` implement the following tasks:
- Class `Queue` should contain a property called `items`, of type `Array` that will
be initialized with an empty array (0.5 pts);
- Implement method `insert` that accepts `element` as an argument, which will be
added in the array, according to the queue's principle;
- The method `insert` will allow only `string` elements to be added into the queue
and will throw an Error with the text `Invalid Type` for other types.
- Implement method `extract` that will return an `element` from the array,
according to the queue's principle;
- If the array is empty and the `extract` method is called, it will throw an Error
with the text `Invalid Operation`;
<!DOCTYPE html>
<html>
    <head>
        <title>Webtech</title>
    </head>
    <body>
        <table id="table"></table>
        <button id="load">Load</button>
        <button id="delete">Delete</button>
        <input type="text" id="name" />

        <script>
            window.onload = async () => {
                let table = document.getElementById("table");

                let p = document.createElement("p");
                p.innerText = "Webtech app";
                document.body.appendChild(p);

                let btLoad = document.getElementById("load");

                btLoad.addEventListener("click", async () => {
                    try {
                        let response = await fetch("data.json");
                        let data = await response.json()
                        for (let element of data) {

```

```

        let tr = document.createElement("tr");
        let td1 = document.createElement("td");
        let td2 = document.createElement("td");
        let td3 = document.createElement("td");
        tr.setAttribute("id", element.name);
        td1.innerText = element.name;

        td2.innerText = element.surname;
        td3.innerText = element.age;

        tr.appendChild(td1);
        tr.appendChild(td2);
        tr.appendChild(td3);

        table.appendChild(tr);
    }
} catch (e) {
    console.warn(e);
}
});

let btDelete = document.getElementById("delete");
btDelete.addEventListener("click", () => {
    let nameValue = document.getElementById("name");
    let value = nameValue.value;
    let ta = document.getElementById(`_${value}`);
    ta.parentNode.removeChild(ta);
});
});
</script>
</body>
</html>

```

-----V0 2020-----

Given the server `app.js` and the file `index.html` in the `public` directory:

Complete the following tasks:

- the file `index.html`, which contains the text `A simple app` should be delivered from the server as static content (0.5 pts);
- a button with the id `load` exists in the page and can be clicked (0.5 pts);
- when the button with the id `load` is clicked, a list of cars should be fetched from the server; cars with the color `red` loaded in the table with the id `main` with a `tr` for each car (0.5 pts);
- the table contains a `tr` for each car loaded from the server (0.5 pts);
- only `red` cars are shown (0.5 pts);

```

<html lang="en">
  <head>
    <meta charset="UTF-8" />
    <meta name="viewport" content="width=device-width, initial-scale=1.0" />
    <title>A simple app</title>
    <script>
      window.onload = async () => {
        try {

```

```

const response = await fetch(`http://localhost:8080/cars`);
const responseBody = await response.json();
console.log(responseBody);
const button = document.createElement("button");
button.setAttribute("id", "load");
document.body.appendChild(button);
let table = document.getElementById("main");
button.addEventListener("click", () => {
  for (let data of responseBody) {
    if (data.color === "red") {
      console.log(data);
      let tr = document.createElement("tr");
      let td1 = document.createElement("td");
      let td2 = document.createElement("td");
      td1.innerText = data.name;
      td2.innerText = data.color;
      tr.appendChild(td1);
      tr.appendChild(td2);
      table.appendChild(tr);
    }
  }
});
} catch (err) {
  console.log(err);
}
};
</script>
</head>
<body>
  A simple app
  <table id="main"></table>
</body>
</html>

```

-----V1 2020-----

Complete the following tasks:

- the file `index.html`, which contains the text `A simple app` should be delivered from the server as static content (0.5 pts);
- a button with the id `reload` exists in the page and can be clicked (0.5 pts);
- when the button with the id `reload` is clicked with nothing in the filter, all elements are returned(0.5 pts);
- when the button with the id `reload` is clicked with `red` in the filter, elements with color `red` are returned(0.5 pts);
- when the button with the id `reload` is clicked with a filter color which does not match anything an empty list is returned(0.5 pts); (0.5 pts);

```

<html lang="en">
  <head>
    <meta charset="UTF-8" />
    <meta name="viewport" content="width=device-width, initial-scale=1.0" />
    <title>A simple app</title>
    <script>

```



```

window.onload = async () => {
  let btn = document.getElementById("reload");
  let filter = document.getElementById("filter");

  let tbl = document.getElementById("main");

  btn.addEventListener("click", async () => {
    {
      load(filter);
    }
  });

  let load = async (filter) => {
    try {
      const response = await fetch(
        `http://localhost:8080/cars?filter=${filter.value}`
      );
      const responseBody = await response.json();
      const data = responseBody;
      let rows = data.map(
        (e) => `
          <tr>
            <td>
              ${e.name}
            </td>
            <td>
              ${e.color}
            </td>
          </tr>
        `
      );
      tbl.innerHTML = rows.join();
    } catch (err) {
      console.warn(err);
    }
  };
  load("");
};
</script>
</head>
<body>
  A simple app
  <input type="text" placeholder="filter" id="filter" />
  <table id="main"></table>
  <button id="reload">Reload</button>
</body>
</html>

```

-----V2 2020-----

Complete the following tasks:

- the file `index.html`, which contains the text `A simple app` should be delivered from the server as static content (0.5 pts);
- a button with the id `del` exists in the page and can be clicked (0.5 pts);
- on page load, all elements are loaded in the table with the id `main` with a `tr` for each car (0.5 pts);
- when the button with the id `del` is clicked, elements with the name specified in the `name` text input are deleted (0.5 pts);

- elements with the name selected for deletion no longer appear in the table (0.5 pts);

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>A simple app</title>
  <script>
    window.onload = async () => {
      let btn = document.getElementById('del')
      let name = document.getElementById('name')

      btn.onclick = async () => {
        await deleteCar(name.value)
      }

      let deleteCar = async (name) => {
        try{
          await fetch(`http://localhost:8080/cars/${name}`, {
            method : 'delete'
          })
          load()
        } catch(err){
          console.warn(err)
        }
      }

      let tbl = document.getElementById('main')

      let load = async () => {
        try{
          let response = await fetch(`http://localhost:8080/cars`)
          let data = await response.json()
          let rows = data.map((e) => `
            <tr id= "${e.name}">
              <td>
                ${e.name}
              </td>
              <td>
                ${e.color}
              </td>
            </tr>
          `)
          //console.warn(rows)
          tbl.innerHTML = rows.join('')
        } catch(err){
          console.warn(err)
        }
      }

      load()
    }
  </script>
</head>
<body>
```

```

A simple app
<input type="text" placeholder="name" id="name" />
<table id=main></table>
<button id="del">Del</button>
</body>
</html>

```

-----V4 2020-----

Given the server `app.js` and the file `index.html` in the `public` directory:

Complete the following tasks:

- the static content in public directory is delivered by the server(0.5 pts);
- `profil.json` has the structure required in the test (0.5 pts)
- the page `index.html` has a first rang title containing the text `Profil Influencer` (0.5 pts)
- profile details (name, instagram, youtube) are displayed in separate paragraphs in the div-ul with id=content (0.5 pts)
- the button with will convert instagram followers into millions (ex 5M); this is executed only on the client side (0.5 pts)

-----JSON-----

```

{
  "name": "influencer",
  "instagram": 10000000,
  "youtube": 20000000
}

```

```

<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>A simple app</title>
  <script>
    window.onload = async () => {
      let btnConvert = document.getElementById('convert')
      let data
      let response

      btnConvert.onclick = () => {
        convert()
      }

      let load = async () => {
        try {
          response = await fetch(`/profile.json`)
          data = await response.json();

          let div = document.getElementById("content");
          for (let elem in data) {
            let p = document.createElement('p')
            p.innerText = data[elem]
            p.setAttribute('id', elem)
            div.append(p)
          }
        }
      }
    }
  </script>

```

```

        }
        catch (err) {
            console.warn(err)
        }
    }

    let convert = () => {
        let p=document.getElementById("instagram")
        let value=(parseInt(p.innerText)/1000000)
        let newP=value+"M"
        p.innerText=newP;
    }

    load()
}

</script>
</head>
<body>
    <h1>Profil influencer</h1>
    <div id="content"></div>
    <input type="button" value="convert" id="convert" onclick="convert()" />
</body>
</html>

```

2021-----

Having the files `app.js` and `index.html` from `public` directory:

Complete the following tasks:

- `index.html` file should be delivered as static content from the `public` directory. It should contain a `paragraph` element with `Webtech app` text (0.5 pts);
- Buttons with `ids` `load` and `delete` should exist in the `html` page and they are not disabled (0.5 pts);
- Clicking the button with the id `load` should load all the elements from `data.json` file and render them inside the table with id `table` with a `tr` for each element and 3 `tds` for each property (0.5 pts);
- Text input with id `name` should exist in the html page (0.5 pts);
- When pressing the button with the id `delete`, the application should erase the element with `name` property equals with the value introduced in the text input with the id `name` (0.5 pts);

```

<!DOCTYPE html>
<html>
    <head>
        <script src="https://code.jquery.com/jquery-3.6.0.min.js"></script>
        <script src="app.js"></script>
    </head>
    <body>
        <p>Webtech app</p>
        <input id="name" type="text">

```

```

<button id="load">Load</button>
<button id="delete">Delete</button>
<table id="table">
  <thead>
    <tr>
      <th>Name</th>
      <th>Age</th>
      <th>City</th>
    </tr>
  </thead>
  <tbody id="data-rows">
  </tbody>
</table>

<script>

    const loadButton = document.getElementById("load");
const deleteButton = document.getElementById("delete");
const nameInput = document.getElementById("name");
const table = document.getElementById("table");

loadButton.addEventListener("click", () => {
  fetch("data.json")
    .then(response => response.json())
    .then(data => {
      data.forEach(element => {
        const tr = document.createElement("tr");
        tr.innerHTML = `<td>${element.name}</td><td>${element.age}</td><td>${
element.city}</td>`;
        table.appendChild(tr);
      });
    });
});

deleteButton.addEventListener("click", () => {
  const name = nameInput.value;
  const rows = table.getElementsByTagName("tr");
  for (let i = 0; i < rows.length; i++) {
    const row = rows[i];
    if (row.children[0].innerHTML === name) {
      table.deleteRow(i);
      break;
    }
  }
});

</script>
</body>
</html>

```

Complete the following tasks:

- the file `index.html`, which contains the text `A simple app` should be delivered

from the server as static content (0.5 pts);

- a button with the id `load` exists in the page and can be clicked (0.5 pts);
- when the button with the id `load` is clicked, a list of cars should be fetched from the server; cars with the color `red` loaded in the table with the id `main` with a `tr` for each car (0.5 pts);
- the table contains a `tr` for each car loaded from the server (0.5 pts);
- only `red` cars are shown (0.5 pts);

```
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-scale=1.0">
  <title>A simple app</title>
  <script>
    document.addEventListener('DOMContentLoaded', (e)=>{
      let but=document.getElementById('load')
      but.addEventListener('click',async(e)=>{
        let prom=await fetch('http://cars')
        let cars=await prom.json()

        let cont=cars.filter(e=>e.color=='red').map(e=>`<tr><td>$
{e.name}</td></tr>`)
        document.getElementById('main').innerHTML=cont.join('')

      })
    })
  </script>
</head>
<body>
  A simple app
  <table id=main></table>
  <input type="button" id="load"/>
</body>
</html>
```