Algorithms Practical 4 - Ruth Dooley 19300753 - Answers

Quick Questions

- 1. How many comparisons does insertion sort make on an input array that is already sorted? Linear
 - 2. What is the stable sorting algorithm?

A stable sorting algorithm ensures that if items are equal to each other, that they aren't reordered in the sorting process. If so the sorting algorithm would be considered unstable

- 3. What is an external sorting algorithm?
- A. Algorithm that uses tape or disk during the sort.
 - 4. <u>Identify 6 ways of characterising a sorting algorithm?</u>
- Does the sorting algorithm compare? A comparison type sort looks at two elements at a time whereas non-comparison sort do not compare two items at a time
- The time complexity? How much time is required to complete the tasks based on the size of the input
- Space complexity? How much memory is required for the algorithm to complete the task based on the size of the input
- Stability? Stable or non stable sorting. Does the sorting algorithm preserve the existing relative order of elements when comparing equal keys
- Internal or external? Is the sorting contained in the main memory or RAM or externally sorted where external memory is used
- Recursive or non-recursive? Recursive implements the divide or conquer approach splitting up the dataset into smaller tasks and calls itself over and over. Non recursive does not use this technique to split the dataset up

Sorting Algorithm Results

- * Time in nanoseconds
- * Numbers to be sorted range from 0 100
- * In each of the cells in the sorting algorithm columns in the below table there will be three results. Each of these represent the time taken for the task to be completed given the random input

No. of Ints	SelectionSort	InsertionSort	BogoSort
5	538786	418062	450392
	1072055	1115220	811417
	815817	743699	835431
10	549203	631637	571479
	531830	478278	522193
	1068745	794533	715638
50	592592	465528	504171
	1466376	1067449	966386
	1417973	985787	623932
100	816634	491251	458896
	758002	762880	629316
	1550124	972070	919282
500	3369843	568892	470422
	3494941	974172	775381
	3857677	721899	948565

1,000	8275088	544447	353671
	9757907	904514	985887
	7195210	397618	335536
5,000	38641169	581664	420350
	43417604	776637	619254
	40971067	777156	439871
10,000	133224931	685214	460439
	139129277	694807	451252
	125419995	867749	483926
20,000	523509284	1382097	1481949
	515365311	919410	976725
	533099208	966850	814116
25,000	767714616	1115568	715184
	790821378	1686338	1251832
	802450264	1185088	750394

^{*} After 25,000 elapsed time could not be calculated correctly and consistently

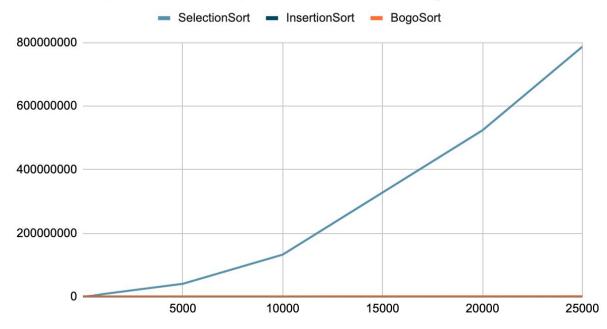
Average Times

* Given the results above the average elapsed time for the task to be completed is calculated

No. of Ints	SelectionSort	InsertionSort	BogoSort
5	808886	758993.66667	699080
10	716592.66667	634816	603103.33333
50	1158980.3333	839588	698163
100	1041586.6667	742067	669164.66667
500	3574153.6667	754987.66667	731456
1,000	8409401.6667	615526.33333	558364.66667
5,000	41009946.667	711819	493158.33333
10,000	132591401	749256.66667	465205.66667
20,000	523991267.67	1089452.3333	1090930
25,000	786995419.33	1328998	905803.33333

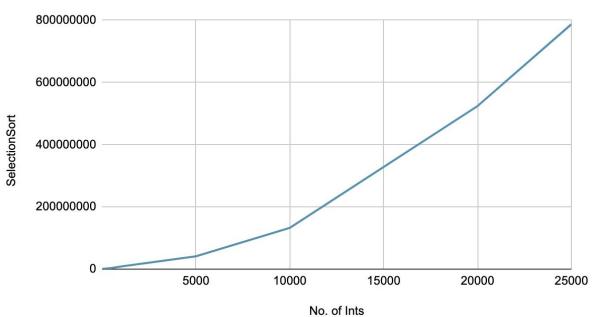
Total Number of Ints vs Time (All 3 Algorithms)

No. of Ints, SelectionSort, InsertionSort and BogoSort

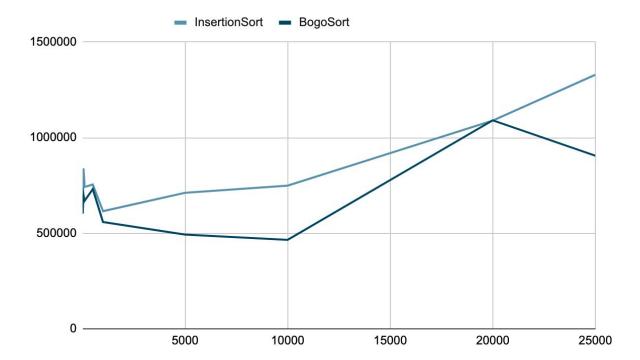


Total Number of Ints vs Time Selection Sort Algorithm

SelectionSort vs No. of Ints



Total Number of Ints vs Time Remaining Algorithms



Selection Sort O(n2): Selection sort took the most time consistently to run as visualised in the first diagram. It can be clearly seen to take on a linear path, increasing in similar incrimements. This is why the big O notation for this algorithm is n2 as the average slope for this graph is $\frac{1}{2}$.

Insertion Sort O(n^2): The insertion sort seems to be taking on the beginning of a n * n curve. From around the midsection of the graph the curve appears to increase more and more steeply.

Bogo Sort O(n*n!)(On average): Best case scenario \rightarrow O(n): Worst case scenario \rightarrow O(∞): Although in this experiment with the small range of numbers from 0 - 99, the bogo sort did surprisingly well for the randomness of its sorting. It can be seen to perform better or equally as well to the insertion sort for every run. Having said this it is still an extremely unpredictable sorting algorithm and given a larger range of numbers and a larger input of numbers a sorted algorithm may never get reached.