Assignment No. 5

Aim: Implement Travelling Salesman problem using Genetic Algorithm.

Theory:

The Travelling Salesman Problem is an important real-life problem. In this, we have to find out the best route to be taken by a salesman, so that he can travel to all the destinations by the shortest possible distance (or cost). This finds a real-life application in delivery systems like that in Amazon, Flipkart, Zomato and Swiggy for example and also can be used in car-pooling applications such as Uber to find the shortest route.

The original algorithm used to find the best solution is very time-consuming. If we implement it, then the program may even take days or weeks to find the best possible answer to our problem. So, by using Artificial Intelligence, we can improve the speed of the program such that a program that would have taken days or weeks normally can be solved within a few minutes using the special technique of Genetic Algorithms. Although this does not guarantee the best solution, it always gives a solution which is very close to the best solution, but the speed efficiency is really great, so this is used as a substitute to the original algorithm to achieve faster performance.

For this program, we are given an input distance map which represents the cost of travelling from one city to the other.

Currently I have set the following as the input distance map. We can easily modify the code to let the user input the distance map, by taking input as we do in a matrix.

```
vector distance_map = {
{INF, 10, 3, 2, 5, 6, 7, 2, 5, 4},
{20, INF, 3, 5, 10, 2, 8, 1, 15, 6},
{10, 5, INF, 7, 8, 3, 11, 12, 3, 2},
{3, 4, 5, INF, 6, 4, 10, 6, 1, 8},
{1, 2, 3, 4, INF, 5, 10, 20, 11, 2},
{8, 5, 3, 10, 2, INF, 6, 9, 20, 1},
{3, 8, 5, 2, 20, 21, INF, 3, 5, 6},
{5, 2, 1, 25, 15, 10, 6, INF, 8, 1},
{10, 11, 6, 8, 3, 4, 2, 15, INF, 1},
{5, 10, 6, 4, 15, 1, 3, 5, 2, INF}
};
```

NOTE: INF represents a very large number. It means if we go to that position, it cannot lead to an optimal path.

Code:

```
#include <bits/stdc++.h>
using namespace std;
#define CITIES 10
#define GENES "ABCDEFGHIJ"
#define START 0
#define POPULATION SIZE 15
#define INF 99999
struct Individual {
       string route;
       int distance;
};
int rand num(int start, int end) {
       return start + rand() % (end - start);
}
bool repeat(string s, char ch) {
       for (char &c: s) {
              if (c == ch) {
                      return true;
       return false;
string mutatedGene(string route) {
       while (true) {
               int r = rand num(1, CITIES);
               int r1 = rand num(1, CITIES);
               if (r1 != r) {
                      char temp = route[r];
                      route[r] = route[r1];
                      route[r1] = temp;
                      break;
       return route;
string createRoute() {
       string result = "0";
       while (true) {
               if (result.size() == CITIES) {
```

```
result += result[0];
                      break;
              char temp = rand num(1, CITIES) + '0';
              if (!repeat(result, temp))
                      result += temp;
       return result;
int calculateDistance(string route, vector<vector<int>> &map) {
       int distance = 0;
       for (int i = 0; i < route.size() - 1; i++) {
              if (map[route[i] - '0'][route[i + 1] - '0'] == INF)
                      return INF;
              distance += map[route[i] - '0'][route[i + 1] - '0'];
       return distance;
int coolDown(int temp) {
       return (95 * temp) / 100;
}
bool comp(Individual &t1, Individual &t2) {
       return t1.distance < t2.distance;
void TravellingSalesman(vector<vector<int>> &map) {
       int gen = 1;
       int genThreshold = 4;
       vector<Individual> population;
       Individual temp;
       for (int i = 0; i < POPULATION SIZE; i++) {
              temp.route = createRoute();
              temp.distance = calculateDistance(temp.route, map);
              population.push back(temp);
       cout << "\n Initial Population: " << endl;</pre>
       cout << " ROUTE\t DISTANCE" << endl;
       for (int i = 0; i < POPULATION SIZE; i++) {
               cout << " " << population[i].route << " " << population[i].distance << endl;
       }
```

```
cout << endl;
       bool found = false;
       int temperature = 10000;
       while (temperature > 1000 and gen <= genThreshold) {
              sort(population.begin(), population.end(), comp);
              cout << "\n Current Temp: " << temperature << endl;</pre>
              vector<Individual> new population;
              for (int i = 0; i < POPULATION SIZE; i++) {
                     Individual p1 = population[i];
                     while (true) {
                             string new g = mutatedGene(p1.route);
                             Individual new route;
                             new route.route = new g;
                             new route.distance = calculateDistance(new_route.route, map);
                             if (new route.distance < population[i].distance) {
                                    new population.push back(new route);
                                    break;
                             }
                             else {
                                    float prob = pow(2.6, -1 * ((float)(new route.distance -
population[i].distance) / temperature));
                                    if (prob > 0.5) {
                                           new population.push back(new route);
                                           break;
                                    }
                             }
                     }
              temperature = coolDown(temperature);
              population = new population;
              cout << " Generation " << gen << " " << endl;
              cout << " ROUTE\t DISTANCE" << endl;
              for (int i = 0; i < POPULATION SIZE; i++)
                     cout << " " << population[i].route << " " << population[i].distance <<
endl;
              gen++;
}
```

```
int main() {
        vector<vector<int>> distance map = {
                                        {INF, 10, 3, 2, 5, 6, 7, 2, 5, 4},
                                        {20, INF, 3, 5, 10, 2, 8, 1, 15, 6},
                                        {10, 5, INF, 7, 8, 3, 11, 12, 3, 2},
                                        {3, 4, 5, INF, 6, 4, 10, 6, 1, 8},
                                        {1, 2, 3, 4, INF, 5, 10, 20, 11, 2},
                                        {8, 5, 3, 10, 2, INF, 6, 9, 20, 1},
                                        {3, 8, 5, 2, 20, 21, INF, 3, 5, 6},
                                        {5, 2, 1, 25, 15, 10, 6, INF, 8, 1},
                                        {10, 11, 6, 8, 3, 4, 2, 15, INF, 1},
                                        {5, 10, 6, 4, 15, 1, 3, 5, 2, INF}
                                };
        TravellingSalesman(distance map);
        return 0;
}
```

Output: The program outputs multiple routes which can lead to the shortest possible total distance. This repeats for some number of generations, (here I have chosen 4).

```
Initial Population:
           DISTANCE
ROUTE
06985241370 48
08694175320 66
08437265190 67
02743915680 75
04826753910 94
03795642180 69
07261389540 33
03561274980 64
08962375140 53
07329814560 71
01782953460 57
01268957340 72
08524397610 71
02496318570 55
01934276580 98
```

```
Current Temp: 10000
Generation 1
ROUTE
           DISTANCE
07261489530 58
06987241350 58
08964375120 67
07496318520 60
01782953640 69
03861274950 54
08697145320 60
08437215690 43
03795842160 52
07369814520 84
08574392610 90
01268457390 84
02743195680 66
04826751930 64
01934576280 64
```

After this, the program ends. We see that the smallest possible distance is 31 for the route 0-3-7-1-2-8-4-9-5-6-0.