Slash Mark IT Startup Python Internship Basic Task

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Task Name: To Do List Application
Technology: Python
Source Code:
# Define an empty list to store tasks
tasks = []
# Function to display the to-do list
def display tasks():
  if not tasks:
    print("Your to-do list is empty.")
  else:
    print("To-Do List:")
    for i, task in enumerate(tasks, start=1):
       status = "Done" if task["completed"] else "Not Done"
       print(f"{i}. {task['task']} ({status})")
# Function to add a task to the to-do list
def add task(task name):
  task = {"task": task name, "completed": False}
  tasks.append(task)
  print(f"Task '{task name}' added to your to-do list.")
# Function to mark a task as completed
def mark completed(task number):
  if 1 <= task number <= len(tasks):
    tasks[task number - 1]["completed"] = True
    print(f"Task {task number} marked as completed.")
  else:
    print("Invalid task number. Please enter a valid task number.")
# Function to remove a task from the to-do list
def remove task(task number):
  if 1 <= task number <= len(tasks):
    removed task = tasks.pop(task number - 1)
    print(f"Task '{removed task['task']}' removed from your to-do list.")
  else:
    print("Invalid task number. Please enter a valid task number.")
# Main program loop
while True:
  print("\nOptions:")
  print("1. Display to-do list")
  print("2. Add a task")
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print("3. Mark a task as completed")
print("4. Remove a task")
print("5. Quit")
choice = input("Enter your choice: ")
if choice == '1':
  display tasks()
elif choice == '2':
  task_name = input("Enter the task: ")
  add_task(task_name)
elif choice == '3':
  display tasks()
  task_number = int(input("Enter the task number to mark as completed: "))
  mark completed(task number)
elif choice == '4':
  display tasks()
  task_number = int(input("Enter the task number to remove: "))
  remove_task(task_number)
elif choice == '5':
  break
else:
  print("Invalid choice. Please enter a valid option.")
```