## Company - Buker huges Name-Survy Bisure

- Desplain oops concept?
  - 3) pillers of oops?
- 4) About project ?
- 5) Early Vs late binding ?
- 6) What is Multithreading
- 7) Compile time vs Runtime polymosphum ?
- 8) What is deadlock in as 8
- 9) ACID proposties ?
- 10) write pgm of factorial wing recursion
- 11) Reverse a string
- 12) Method overloading Vs overriding