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Banker's Algorithm

1. Resource Request Algorithm

Code:-

```
#include <iostream>
```

```
#include <vector>
```

```
using namespace std;
```

```
void calculateNeed(int need[][10], int max[][10], int allocation[][10], int processes, int resources) {
```

```
    for (int i = 0; i < processes; i++) {
```

```
        for (int j = 0; j < resources; j++) {
```

```
            need[i][j] = max[i][j] - allocation[i][j];
```

```
        }
```

```
    }
```

```
}
```

```
bool isSafe(int processes, int resources, int allocation[][10], int max[][10], int available[]) {
```

```
    int need[10][10];
```

```
    calculateNeed(need, max, allocation, processes, resources);
```

```
    bool finished[10] = {false};
```

```
    int safeSequence[10];
```

```
    int work[10];
```

```

for (int i = 0; i < resources; i++)
    work[i] = available[i];

int count = 0;
while (count < processes) {
    bool found = false;
    for (int p = 0; p < processes; p++) {
        if (!finished[p]) {
            int j;
            for (j = 0; j < resources; j++)
                if (need[p][j] > work[j])
                    break;

            if (j == resources) {
                for (int k = 0; k < resources; k++)
                    work[k] += allocation[p][k];

                safeSequence[count++] = p;
                finished[p] = true;
                found = true;
            }
        }
    }
}

if (!found) {
    return false;
}
}

```

```
    return true;
}
```

```
bool requestResources(int process, int processes, int resources, int allocation[][10], int
max[][10], int available[], int request[]) {
```

```
    int need[10][10];
```

```
    calculateNeed(need, max, allocation, processes, resources);
```

```
    for (int i = 0; i < resources; i++) {
```

```
        if (request[i] > need[process][i]) {
```

```
            cout << "Error: Process has exceeded its maximum claim." << endl;
```

```
            return false;
```

```
        }
```

```
    }
```

```
    for (int i = 0; i < resources; i++) {
```

```
        if (request[i] > available[i]) {
```

```
            cout << "Process " << process << " must wait. Not enough resources available." <<
endl;
```

```
            return false;
```

```
        }
```

```
    }
```

```
    for (int i = 0; i < resources; i++) {
```

```
        available[i] -= request[i];
```

```
        allocation[process][i] += request[i];
```

```
        need[process][i] -= request[i];
```

```
    }
```

```
    if (isSafe(processes, resources, allocation, max, available)) {
```

```

        cout << "Request can be granted. System remains in a safe state." << endl;
        return true;
    } else {
        for (int i = 0; i < resources; i++) {
            available[i] += request[i];
            allocation[process][i] -= request[i];
            need[process][i] += request[i];
        }
        cout << "Request cannot be granted. System would be unsafe." << endl;
        return false;
    }
}

```

```

int main() {
    int processes, resources;

    cout << "Enter number of processes: ";
    cin >> processes;

    cout << "Enter number of resources: ";
    cin >> resources;

    int allocation[10][10], max[10][10], available[10];

    cout << "Enter Allocation Matrix:\n";
    for (int i = 0; i < processes; i++)
        for (int j = 0; j < resources; j++)
            cin >> allocation[i][j];
}

```

```
cout << "Enter Max Matrix:\n";  
for (int i = 0; i < processes; i++)  
    for (int j = 0; j < resources; j++)  
        cin >> max[i][j];
```

```
cout << "Enter Available Resources:\n";  
for (int i = 0; i < resources; i++)  
    cin >> available[i];
```

```
if (!isSafe(processes, resources, allocation, max, available)) {  
    cout << "Initial state is unsafe!" << endl;  
    return 0;  
}
```

```
int process;  
cout << "Enter the process number making the request: ";  
cin >> process;
```

```
int request[10];  
cout << "Enter the resource request by process " << process << ":\n";  
for (int i = 0; i < resources; i++)  
    cin >> request[i];
```

```
requestResources(process, processes, resources, allocation, max, available, request);
```

```
return 0;  
}
```

Output:-

Enter number of processes: 5

Enter number of resources: 3

Enter Allocation Matrix:

0 1 0

2 0 0

3 0 2

2 1 1

0 0 2

Enter Max Matrix:

7 5 3

3 2 2

9 0 2

2 2 2

4 3 3

Enter Available Resources:

3 3 2

Enter the process number making the request: 1

Enter the resource request by process 1:

1 0 2

Request can be granted. System remains in a safe state.