Linear systems and complexity

Question 1 10 marks

Consider the following matrices and vector:

$$A = \begin{pmatrix} 1 & 2 & -4 \\ 2 & 4 & 1 \\ -2 & -1 & 3 \end{pmatrix} \qquad B = \begin{pmatrix} 2 & 0 & -4 \\ 2 & -4 & 1 \\ 2 & 10 & 3 \end{pmatrix} \qquad C = \begin{pmatrix} 2 & 0 \\ 50 & 1 \end{pmatrix} \qquad R = \begin{pmatrix} 2 \\ -3 \\ 1 \end{pmatrix}$$

(a) Compute the decomposition PA = LU. Show the intermediary steps like we did in lecture 6.

Solution:

$$\begin{pmatrix} 1 & 2 & -4 \\ 2 & 4 & 1 \\ -2 & -1 & 3 \end{pmatrix} \qquad L = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \qquad P = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 2 & 4 & 1 \\ 1 & 2 & -4 \\ -2 & -1 & 3 \end{pmatrix} \qquad L = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \qquad P = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 2 & 4 & 1 \\ 0 & 0 & -9/2 \\ 0 & 3 & 4 \end{pmatrix} \qquad L = \begin{pmatrix} 1 & 0 & 0 \\ 1/2 & 1 & 0 \\ -1 & 0 & 1 \end{pmatrix} \qquad P = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$\begin{pmatrix} 2 & 4 & 1 \\ 0 & 3 & 4 \\ 0 & 0 & -9/2 \end{pmatrix} \qquad L = \begin{pmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 1/2 & 0 & 1 \end{pmatrix} \qquad P = \begin{pmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{pmatrix}$$

(b) Use the decomposition you found at (a) to solve Ax = R.

Solution:

$$Ly = PR \implies y = \begin{pmatrix} -3 \\ -2 \\ 7/2 \end{pmatrix}$$
 (by forward substitution)
 $Ux = y \implies x = \begin{pmatrix} -50/27 \\ 10/27 \\ -7/9 \end{pmatrix}$ (by backward substitution)

(c) Use Gaussian elimination to solve Bx = R. Show intermediary steps like we did in lecture 5.

Solution:

$$\begin{pmatrix} 2 & 0 & -4 & 2 \\ 2 & -4 & 1 & -3 \\ 2 & 10 & 3 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 2 & 0 & -4 & 2 \\ 0 & -4 & 5 & -5 \\ 0 & 10 & 7 & -1 \end{pmatrix} \rightarrow \begin{pmatrix} 2 & 0 & -4 & 2 \\ 0 & -4 & 5 & -5 \\ 0 & 0 & 39/2 & -27/2 \end{pmatrix} \rightarrow x = \begin{pmatrix} -5/13 \\ 5/13 \\ -9/13 \end{pmatrix}$$

using backward substitution in the last step.

(d) Compute the condition number of C. If we solve Cx = Q, where Q is a 2-vector of which we know the entries up to 5 digits of precision, then how accurately can we compute x?

Solution: the singular values of C are the square roots of the eigenvalues of C^tC :

$$C^t C v = \lambda v \text{ gives } \lambda_1 = 2.5 \times 10^3, \ \lambda_2 = 1.6 \times 10^{-3}, \text{ so that } K(C) = \frac{\sqrt{\lambda_1}}{\sqrt{\lambda_2}} = \frac{\sigma_1}{\sigma_2} \approx 1.25 \times 10^3$$

This means that we can compute x up to two digits of precision. You can compute this simply using numpy, linalg.cond:

> A = numpy.matrix([[2,0],[50,1]])
> numpy.linalg.cond(A,2)
1252.4992015962975

Question 2 10 marks

The banded, upper triangular matrix $A \in \mathbb{R}^{n \times n}$ can be written as

$$A = \begin{bmatrix} a_1 & b_1 & c_1 \\ & a_2 & b_2 & c_2 \\ & & a_3 & b_3 & c_3 \\ & & & \ddots & \ddots & \ddots \\ & & & a_{n-2} & b_{n-2} & c_{n-2} \\ & & & & a_{n-1} & b_{n-1} \\ & & & & a_n \end{bmatrix}$$
 (1)

where

$$\vec{a} = (a_1, a_2, \dots, a_{n-2}, a_{n-1}, a_n) \in \mathbb{R}^n,$$

$$\vec{b} = (b_1, b_2, \dots, b_{n-2}, b_{n-1}) \in \mathbb{R}^{n-1},$$

$$\vec{c} = (c_1, c_2, \dots, c_{n-2}) \in \mathbb{R}^{n-2}.$$

The entries of \vec{a} , \vec{b} , and \vec{c} are all assumed to be nonzero.

(a) Write a pseudocode for computing the matrix-vector product of A with a vector x. That is, given vectors \vec{a} , \vec{b} , and \vec{c} that define A as in definition (1), and given a vector $x \in \mathbb{R}^n$, your algorithm should compute the matrix-vector product $\vec{y} = A\vec{x}$. Your pseudocode should have the following form:

Input: vector $\vec{x} \in \mathbb{R}^n$ and vectors $\vec{a} \in \mathbb{R}^n$, $\vec{b} \in \mathbb{R}^{n-1}$ and $\vec{c} \in \mathbb{R}^{n-2}$.

- 1. $n \leftarrow \text{length}(x)$
- 2. y = 0
- 2. for i = 1 : n 2

a.
$$y_i = a_i x_i + b_i x_{i+1} + c_i x_{i+2}$$

end

- 3. $y_{n-1} \leftarrow a_{n-1}x_{n-1} + b_{i-1}x_n$
- 4. $y_n \leftarrow a_n x_n$

Output: vector $\vec{y} \in \mathbb{R}^n$ such that $\vec{y} = A\vec{x}$

(b) Analyse the complexity of the algorithm from part (a). That is, determine how many flops are required to compute the product $\vec{y} = A\vec{x}$ with your algorithm.

There are 5 FLOPs in line 2a, which is inside a loop for i from 1 to n-2, there are 3 FLOPs in line 3 and finally there is 1 in line 4. We get:

#flops =
$$3 + 1 + \sum_{i=1}^{n-2} 5 = 5n - 6$$

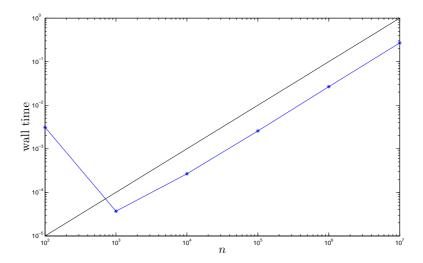
so this matrix-vector product is O(n).

(c) Implement your pseudo-code in as a function called tridag_matvec.py. Also, write a script called compare.py to generate a tridiagonal test matrix and a test vector for a $n = 10^k$, $k = 2, \ldots, 7$, compute the product and measure the time your code takes to complete. Produce a plot of the time taken versus n on a logarithmic scale, along with your prediction.

Example code:

```
import scipy
def tridiag(a,b,c,x):
    n = scipy.size(x)
    y = scipy.zeros((n,1))
    for i in range(0,n-2):
        y[i,0]=a[i]*x[i]+b[i]*x[i+1]+c[i]*x[i+2]
    y[n-2,0]=a[n-2]*x[n-2]+b[n-2]*x[n-1]
    y[n-1,0]=a[n-1]*x[n-1]
    return y
```

Measuring the wall time (in seconds) gives the following picture (black is O(n) scaling):



(d) Repeat the test, but now using the built-in matrix-vector product (scipy.dot/scipy.matmul) and the matrix A defined as an $n \times n$ matrix with mostly zeros. Plot the time taken in the same plot as for (c). Which algorithm is faster? Is the difference as great as you expected?

Of course, the matrix-vector multiplication with a full matrix is slower, namely $O(n^2)$. Moreover, for some $n > 10^4$, your machine runs out of memory. In the figure below you see the wall time in seconds for the function we programmed in red, and for the full matrix-vector product in green.

