

MCI Project Weekly Time Sheet

Team LS1 Student ID a1896716 Week starting: 10-Mar

Day	Date	Time In	Time Out	Total hours	Task	How does it fit into project plan?	Outcome/Next action
Monday	10-Mar	3:00:00 PM	11:00 PM	8	learn blender 3D development	to implement 3D/2D visualization for future task	learn the basic blender tech
Tuesday	11-Mar	10:00 AM	6:00 PM	8	use blender to build a simple warehouse 3D animate, engage in team meeting	make sure I am responsible for 3D/2D task	follow up with my other teammates with their techs
Wednesday	12-Mar	2:00 PM	5:00 PM	3	attend lecture and first self learn tech stack required for this project	learning required techs for this project	better for future works and team work, keep learning
Thursday	13-Mar	4:00 PM	8:00 PM	4	attend workshops for pitch presentation, and have a draft for pitch	complete the assignment	should contact teammates for future plan about pitch
Friday	14-Mar	11:00 AM	6:00 PM	7	attend week lecture and engage in weekly meeting, do the minutes for the meeting, learning blender	getting feedback and prepare for pitch presentation	forming pitch presentation outline, writing down the feedback
Saturday	15-Mar						
Total				30			