

TASK	DATE
Weekly Meeting	Planned Actual
Choose Game	Planned Actual
Create sprites for player, platforms, and background	Planned Actual
Create base scene	Planned Actual
Creating and adding movement scripts	Planned Actual
Animating player	Planned Actual
Adding platforms to base scene	Planned Actual
Adding colliders to sprites	Planned Actual
Creating a camera script	Planned Actual
Create a scoring system & script	Planned Actual
Player kill function	Planned Actual
> including objects to kill player on collision	Planned Actual
Game Over scene	Planned Actual
Main menu scene	Planned Actual
Pause menu scene	Planned Actual
Platform generation script	Planned Actual
Tutorial level	Planned Actual
Creating music	Planned Actual
Implementing music	Planned Actual
Camera effects	Planned Actual
Fix any issues and bugs	Planned Actual

[illegible]

July				August		
06/07/2020	13/07/2020	20/07/2020	27/07/2020	03/08/2020		10/08/2020



Key

Planned

Actual

