

# HW3

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Sicong Zhao (sz163)

**Note:** For questions not labelled as can be calculated by computer, they were calculated by hand and the steps were included in this document.

## W1

$\pi$  is said to satisfy the detailed balance condition if:  $\pi(x)p(x, y) = \pi(y)p(y, x)$

## W2

### Part (a)

Let  $p_{i,j}$  be an entry of  $P$ , which means the probability of transferring from state  $i$  to state  $j$ . By definition, a transition probability matrix has rows that sum to 1, i.e.,  $\sum_j p(i, j) = 1$ .

From  $P = P^T$  we can infer  $p_{i,j} = p_{j,i}$ . Therefore,  $\sum_j p(i, j) = \sum_j p(j, i) = 1$ . From which we can infer each column of  $P$  also sum up to 1.

Therefore,  $P$  is a doubly stochastic matrix.

### Part (b)

According to **Theorem 1.24**, the stationary distribution of  $P$  is a uniform distribution, with  $\pi(x) = 1/N$  for all  $x$ . For state  $i, j$ , we have  $\pi(i) = \pi(j)$  and  $p(i, j) = p(j, i)$ . Then,  $\pi(i)p(i, j) = \pi(j)p(j, i)$ .

Such that we can infer  $P$  admits a stationary distribution  $\pi$  that satisfies the detailed balanced condition. And  $\pi$  is a uniform distribution, with  $\pi(x) = 1/N$  for all  $x$ .

## W3

The period of a state is of  $P$  the largest number that will divide all the  $n \geq 1$  for which  $p^n(x, x) > 0$ .

## W4

From  $Pv = \lambda v$ , we can infer  $P^n v = P^{n-1} P v = P^{n-1} \lambda v$ . In this way, we can have  $P^n v = \lambda^n v = |\lambda|^n v$ .

Therefore, we can infer:

- If  $|\lambda| < 1$ , as  $n \rightarrow \infty$ ,  $P^n v \rightarrow 0$
- If  $|\lambda| > 1$ , as  $n \rightarrow \infty$ ,  $P^n v \rightarrow \infty$

## P1

### Part (a)

$$\mathbb{E}^v[f(X_n)] = \sum_{n=1}^N p^v(X_n) * f(X_n)$$

Let  $v^n$  denote the distribution probability after  $n$  steps with the initial distribution  $v^0 = v$ . Therefore,  $v^n = v^{n-1} P = \dots = v^0 P^n = v P^n$ .

Because  $a = (f(1), \dots, f(N))^T$ , by vectorizing we have:

$$\sum_{n=1}^N p^v(X_n) * f(X_n) = v^n a = v P^n a$$

Therefore, we have proved  $\mathbb{E}^v[f(X_n)] = v P^n a$

### Part (b)

Since  $A_n := \frac{1}{n} \sum_{k=1}^n f(X_k)$ , according to Cesàro Mean theorem, proving  $\lim_{n \rightarrow \infty} \mathbb{E}^v[A_n] = \pi a$  is equal to proving  $\lim_{n \rightarrow \infty} \mathbb{E}^v[f(X_n)] = \pi a$ .

By definition of expectation, we can infer

$\lim_{n \rightarrow \infty} \mathbb{E}^v[f(X_n)] = \sum_{k=1}^n p^n(X_k) f(X_k)$ . Besides,  $\pi$  is the stationary distribution when  $n \rightarrow \infty$  and  $a = (f(1), \dots, f(N))^T$ . Therefore, by vectorizing  $\sum_{k=1}^n p^n(X_k) f(X_k)$  we can infer:  $\lim_{n \rightarrow \infty} \mathbb{E}^v[f(X_n)] = \pi a$

Therefore, we have proved  $\lim_{n \rightarrow \infty} \mathbb{E}^v[A_n] = \pi a$

### Part (c)

Yes. The occurrence of the event "the total reward is more than  $C$ " can be determined by looking at the rewards up to step  $n$ .

### Part (d)

Let's first prove  $X_T$  is in state 1.

To prove that, we can assume  $X_T$  is in state 2. According to the definition of  $T_C$ ,

$$T_C = \min\{n \geq 1 : \sum_{k=1}^n f(X_k) \geq 100\}$$

If  $X_T$  is in state 2, then  $f(X_T) = -1$ , such that  $\sum_{k=1}^{n-1} f(X_k) > \sum_{k=1}^n f(X_k) \geq 100$ . Here we know  $T_C$  is not the first time when total reward up to step  $n$  is more than 100, which goes against its definition. So  $X_T$  should be in state 1.

So, we can infer:

$$\mathbb{P}(f(X_{T+1})|T < \infty) = \mathbb{P}(f(X_{T+1})|X_T = 1)$$

$$\mathbb{E}(f(X_{T+1})|T < \infty) = \mathbb{E}(f(X_{T+1})|X_T = 1)$$

Such that:

$$\mathbb{P}(f(X_{T+1}) = 1|X_T = 1) = \mathbb{P}(X_{T+1} = 1|X_T = 1) = 0.5$$

$$\mathbb{P}(f(X_{T+1}) = -1|X_T = 1) = \mathbb{P}(X_{T+1} = 2|X_T = 1) = 0.5$$

$$\mathbb{E}(f(X_{T+1})|X_T = 1) = \mathbb{P}(X_{T+1} = 1|X_T = 1)f(1) + \mathbb{P}(X_{T+1} = 2|X_T = 1)f(2) = 0$$

In conclusion, we have inferred:

$$\mathbb{P}(f(X_{T+1}) = 1|T < \infty) = 0.5$$

$$\mathbb{P}(f(X_{T+1}) = -1|T < \infty) = 0.5$$

$$\mathbb{E}(f(X_{T+1})|T < \infty) = 0$$

## P2

### Part (a)

$r_{i,j}^1$  represents Player  $i$  tossed coin which shows a 'smiling face', and passed the coin to Player  $j$ . And then,  $j$  tosses the coin and detonated the bomb.

Therefore,  $r_{i,j}^1 = (1 - q)qp_{i,j}$

Given  $n = 1$ ,  $r_{i,j}^1$  represents Player  $i$  tossed coin which shows a 'smiling face', and passed the coin to Player  $j$ . And then,  $j$  tosses the coin and detonated the bomb.

Therefore,  $r_{i,j}^1 = (1 - q)qp_{i,j}$

Given  $n = 2$ ,  $r_{i,j}^2$  represents Player  $i$  tossed coin which shows a 'smiling face', and the coin will be passed to Player  $j$  in 2 steps, during the intermedia step the coin will also show a 'smiling face'. And then,  $j$  tosses the coin and detonated the bomb.

Therefore,  $r_{i,j}^2 = (1 - q)q^2p_{i,j}^2$

In this way, we can generalize  $r_{i,j}^n = (1 - q)q^n p_{i,j}^n$

So, we can infer:

$$r'_{i,j} = \sum_{n=1}^{\infty} r_{i,j}^n = \sum_{n=1}^{\infty} (1 - q)q^n p_{i,j}^n = (1 - q) \sum_{n=1}^{\infty} q^n p_{i,j}^n$$

By definition,  $p_{i,j}^0$  means the 0-step transition probability of  $i \rightarrow j$ . We can infer  $p_{i,j}^0 = 0$  if  $i \neq j$  and  $p_{i,j}^0 = 1$  if  $i = j$ .

So,  $r_{i,j}^0 = (1 - q)q^0 p_{i,j}^0 = (1 - q)$ , represents the bomb detonated when Player  $i$  holds it at step 0.

Therefore, we can include this term into the formula of  $r'_{i,j}$ , such that:

$$r_{i,j} = (1 - q) \sum_{n=0}^{\infty} q^n p_{i,j}^n$$

## Part (b)

Based on results of Part (a), we can vectorize the calculation to get the formula of  $R$ :

$$(1) R = IR = (1 - q) \sum_{n=0}^{\infty} q^n P^n$$

Multiply by  $qP$  on both sides we have:

$$(2) qPR = (1 - q) \sum_{n=1}^{\infty} q^n P^n$$

By (1) – (2) we have:

$$(I - qP)R = (1 - q)q^0 P^0 = (1 - q)I$$

$$\text{Therefore, } R = (1 - q)(I - qR)^{-1}$$

If  $q = 1$ , the right hand side is not well defined. Because in this case,  $I - qR$  will become a singular matrix, which does not have a matrix inverse. To further explain that, if  $q = 1$ , there is no chance that bomb will be detonated, which means the coin will be passed on forever. So, in this case,  $R$  should be a matrix of all 0s. But each row of  $R$  is a probability distribution, which should sum up to 1. As a conclusion,  $R$  will not be well-defined if  $q = 1$ .

### Part (c)

$$P = \begin{matrix} & \begin{matrix} 1 & 2 & 3 & 4 & 5 \end{matrix} \\ \begin{matrix} 1 \\ 2 \\ 3 \\ 4 \\ 5 \end{matrix} & \begin{bmatrix} 0 & \frac{1}{3} & \frac{1}{3} & 0 & \frac{1}{3} \\ \frac{1}{3} & 0 & \frac{1}{3} & \frac{1}{3} & 0 \\ \frac{1}{4} & \frac{1}{4} & 0 & \frac{1}{4} & \frac{1}{4} \\ 0 & \frac{1}{3} & \frac{1}{3} & 0 & \frac{1}{3} \\ \frac{1}{3} & 0 & \frac{1}{3} & \frac{1}{3} & 0 \end{bmatrix} \end{matrix}$$

Calculating with Part (b)'s result, we have:

$$R = \begin{bmatrix} 0.40383907 & 0.15156634 & 0.18918919 & 0.10383907 & 0.15156634 \\ 0.15156634 & 0.40383907 & 0.18918919 & 0.15156634 & 0.10383907 \\ 0.14189189 & 0.14189189 & 0.43243243 & 0.14189189 & 0.14189189 \\ 0.10383907 & 0.15156634 & 0.18918919 & 0.40383907 & 0.15156634 \\ 0.15156634 & 0.10383907 & 0.18918919 & 0.15156634 & 0.40383907 \end{bmatrix}$$

Therefore, the probability distribution of the event where Player  $j$  is the loser for any  $1 \leq j \leq 5$  conditioned on Player 1 being the initial bomb holder is

[0.40383907, 0.15156634, 0.18918919, 0.10383907, 0.15156634]

### Part (d)

The stationary distribution for MC above is: [0.1875, 0.1875, 0.25, 0.1875, 0.1875]

### Part (e)

Let  $q = 0.999999$

$$R_q = \begin{bmatrix} 0.18749999 & 0.18749999 & 0.24999999 & 0.18749999 & 0.18749999 \\ 0.18749999 & 0.18749999 & 0.24999999 & 0.18749999 & 0.18749999 \\ 0.18749999 & 0.18749999 & 0.24999999 & 0.18749999 & 0.18749999 \\ 0.18749999 & 0.18749999 & 0.24999999 & 0.18749999 & 0.18749999 \\ 0.18749999 & 0.18749999 & 0.24999999 & 0.18749999 & 0.18749999 \end{bmatrix}$$

From above results, we can observe that each row of the matrix  $R_q$  converges to a stationary distribution of the MC.

## P3

### Part (a)

$$p^2 = \begin{bmatrix} 0.44 & 0.56 & 0 & 0 \\ 0.64 & 0.36 & 0 & 0 \\ 0 & 0 & 0.2 & 0.8 \\ 0 & 0 & 0.4 & 0.6 \end{bmatrix}$$

### Part (b)

(1) The stationary distribution of  $p$

$$\begin{aligned} \det(P^T - I) &= 0 \\ P^T - I &= \begin{bmatrix} -1 & 0 & 0.8 & 0.4 \\ 0 & -1 & 0.2 & 0.6 \\ 0.1 & 0.6 & -1 & 0 \\ 0.9 & 0.4 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 1 & 6 & -10 & 0 \\ 9 & 4 & 0 & -10 \\ -10 & 0 & 8 & 4 \\ 0 & -10 & 2 & 6 \end{bmatrix} = \begin{bmatrix} 1 & 6 & -10 & 0 \\ 0 & -50 & 90 & -10 \\ 0 & 60 & -92 & 4 \\ 0 & -10 & 2 & 6 \end{bmatrix} \\ &= \begin{bmatrix} 1 & 6 & -10 & 0 \\ 0 & -10 & 2 & 6 \\ 0 & 0 & 80 & -40 \\ 0 & 0 & -80 & 40 \end{bmatrix} = \begin{bmatrix} 1 & 6 & -10 & 0 \\ 0 & -10 & 2 & 6 \\ 0 & 0 & 2 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix} \end{aligned}$$

Say  $v = (v_1, v_2, v_3, v_4)$  is an eigenvector for  $P$

Then,

$$2v_3 - v_4 = 0 \rightarrow v_3 = 0.5v_4$$

$$-10v_2 + 2v_3 + 6v_4 = 0 \rightarrow v_2 = 0.7v_4$$

$$v_1 + 6v_2 - 10v_3 = 0 \rightarrow v_1 = 0.8v_4$$

$$\text{After normalization, } v = \left( \frac{4}{15}, \frac{7}{30}, \frac{1}{6}, \frac{1}{3} \right)$$

(2) The stationary distribution of  $P^2$

$$\begin{aligned} (P^2)^T - I &= \begin{bmatrix} 0.44 - 1 & 0.64 & 0 & 0 \\ 0.56 & 0.36 - 1 & 0 & 0 \\ 0 & 0 & 0.2 - 1 & 0.4 \\ 0 & 0 & 0.8 & 0.6 - 1 \end{bmatrix} = \begin{bmatrix} -0.56 & 0.64 & 0 & 0 \\ 0.56 & -0.64 & 0 & 0 \\ 0 & 0 & -0.8 & 0.4 \\ 0 & 0 & 0.8 & -0.4 \end{bmatrix} \\ &= \begin{bmatrix} -0.56 & 0.64 & 0 & 0 \\ 0 & 0 & 0.8 & -0.4 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 7 & -8 & 0 & 0 \\ 0 & 0 & 2 & -1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix} \end{aligned}$$

Say  $v' = (v'_1, v'_2, v'_3, v'_4)$  is an eigenvector of  $P^2$

Then,

$$7v'_1 - 8v'_2 = 0$$

$$2v'_3 - v'_4 = 0$$

So, there are at least 2 stationary distributions of  $P^2$ , they are:

$$v' = \left( \frac{8}{15}, \frac{7}{15}, 0, 0 \right)$$

$$v'' = \left( 0, 0, \frac{1}{3}, \frac{2}{3} \right)$$

The combination of  $v'$  and  $v''$  could also be the stationary distributions of  $P^2$ .

Therefore, the stationary distributions of  $P^2$  could be expressed in following formula:

$$av' + bv'' = \left(\frac{8}{15}a, \frac{7}{15}a, \frac{1}{3}b, \frac{2}{3}b\right) \text{ for } (a, b) \sim 0 \leq a, b \leq 1 \text{ and } a + b = 1$$

### Part (c)

As  $n \rightarrow \infty$ ,  $p^{2n}$  is a matrix with each row converge to the stationary distribution.

Such that,

$$p^{2n} = \begin{bmatrix} \frac{8}{15} & \frac{7}{15} & 0 & 0 \\ \frac{8}{15} & \frac{7}{15} & 0 & 0 \\ 0 & 0 & \frac{1}{3} & \frac{2}{3} \\ 0 & 0 & \frac{1}{3} & \frac{2}{3} \end{bmatrix}$$

Therefore,

$$p^{2n}(1, 1) = \frac{8}{15}$$

$$p^{2n}(2, 2) = \frac{7}{15}$$

$$p^{2n}(3, 3) = \frac{1}{3}$$

$$p^{2n}(4, 4) = \frac{2}{3}$$

### P4

$$p^n(i, j) = \begin{bmatrix} 0 & 0 & 0.18333333 & 0.09166667 & 0.34117647 & 0.21323529 & 0.17058824 \\ 0 & 0 & 0.26666667 & 0.13333333 & 0.28235294 & 0.17647059 & 0.14117647 \\ 0 & 0 & 0.66666667 & 0.33333333 & 0 & 0 & 0 \\ 0 & 0 & 0.66666667 & 0.33333333 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0.47058824 & 0.29411765 & 0.23529412 \\ 0 & 0 & 0 & 0 & 0.47058824 & 0.29411765 & 0.23529412 \\ 0 & 0 & 0 & 0 & 0.47058824 & 0.29411765 & 0.23529412 \end{bmatrix}$$

### P5



**Part (a)**

Looking for the stationary distribution of  $P = \begin{bmatrix} 0.7 & 0.3 \\ 0.2 & 0.8 \end{bmatrix}$

$$P^T - I = \begin{bmatrix} 0.7 - 1 & 0.2 \\ 0.3 & 0.8 - 1 \end{bmatrix} = \begin{bmatrix} -0.3 & 0.2 \\ 0.3 & -0.2 \end{bmatrix} = \begin{bmatrix} 0.3 & -0.2 \\ 0 & 0 \end{bmatrix}$$

Say  $v = (v_1, v_2)$  is the stationary distribution for  $P$

Then,

$$0.3v_1 - 0.2v_2 = 0$$

After normalization,  $v = (\frac{2}{5}, \frac{3}{5})$

Therefore, the limiting market share of Brand A, B is  $(\frac{2}{5}, \frac{3}{5})$

**Part (b)**

Because a consumer who changes brands would pick another brand at random, the new transition matrix could be represented as:

$$P' = \begin{bmatrix} 0.7 & a & a \\ b & 0.8 & b \\ c & c & 0.9 \end{bmatrix}$$

As a transition matrix, each row of  $P$  should sum up to 1. Therefore, we can infer:  
 $a = 0.15$ ,  $b = 0.1$ ,  $c = 0.05$ .

$$P' = \begin{bmatrix} 0.7 & 0.15 & 0.15 \\ 0.1 & 0.8 & 0.1 \\ 0.05 & 0.05 & 0.9 \end{bmatrix}$$

The new limiting market share could be obtained in the following approach:

$$(P')^T - I = \begin{bmatrix} -0.3 & 0.1 & 0.05 \\ 0.15 & -0.2 & 0.05 \\ 0.15 & 0.1 & -0.1 \end{bmatrix} = \begin{bmatrix} 0.15 & -0.2 & 0.05 \\ 0 & -0.3 & 0.15 \\ 0 & 0.3 & -0.15 \end{bmatrix} = \begin{bmatrix} 3 & -4 & 1 \\ 0 & 2 & -1 \\ 0 & 0 & 0 \end{bmatrix}$$

Say  $v' = (v'_1, v'_2, v'_3)$  is the stationary distribution for  $P'$

Then,

$$2v'_2 - v'_3 = 0 \rightarrow v'_2 = \frac{1}{2}v'_3$$

$$3v'_1 - 4v'_2 + v'_3 = 0 \rightarrow v'_1 = \frac{1}{3}v'_3$$

After normalization,  $v' = (\frac{2}{11}, \frac{3}{11}, \frac{6}{11})$

Therefore, the limiting market share of Brand A, B, C is  $(\frac{2}{11}, \frac{3}{11}, \frac{6}{11})$

## P6

### Part (a)

When  $X_n = 0$ , no umbrella can be taken away, so the new location should have 3 umbrellas. Therefore  $P(X_{n+1} = 3 \mid X_n = 0) = 1$

When  $X_n = 1$ , if it's raining 1 umbrella will be taken away, so the new location should have 3 umbrellas. Therefore,  $P(X_{n+1} = 3 \mid X_n = 1) = 0.2$ . If it's not raining, the new location should have 2 umbrellas. Therefore,  $P(X_{n+1} = 2 \mid X_n = 1) = 0.8$ .

When  $X_n = 2$ , if it's raining 1 umbrella will be taken away, so the new location should have 2 umbrellas. Therefore,  $P(X_{n+1} = 2 \mid X_n = 2) = 0.2$ . If it's not raining, the new location should have 1 umbrella. Therefore,  $P(X_{n+1} = 1 \mid X_n = 2) = 0.8$ .

When  $X_n = 3$ , if it's raining 3 umbrella will be taken away, so the new location should have 1 umbrella. Therefore,  $P(X_{n+1} = 1 \mid X_n = 3) = 0.2$ . If it's not raining, the new location should have 0 umbrellas. Therefore,  $P(X_{n+1} = 0 \mid X_n = 3) = 0.8$ .

So, we can infer the transition matrix to be:

$$P = \begin{bmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 0.8 & 0.2 \\ 0 & 0.8 & 0.2 & 0 \\ 0.8 & 0.2 & 0 & 0 \end{bmatrix}$$

### Part (b)

The stationary distribution of  $P$  could be calculated in following steps:

$$\begin{aligned}
 P^T - I &= \begin{bmatrix} -1 & 0 & 0 & 0.8 \\ 0 & -1 & 0.8 & 0.2 \\ 0 & 0.8 & -0.8 & 0 \\ 1 & 0.2 & 0 & -1 \end{bmatrix} = \begin{bmatrix} 1 & 0.2 & 0 & -1 \\ 0 & 0.2 & 0 & -0.2 \\ 0 & -1 & 0.8 & 0.2 \\ 0 & 0.8 & -0.8 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 0.2 & 0 & -1 \\ 0 & 0.2 & 0 & -0.2 \\ 0 & 0 & 0.8 & -0.8 \\ 0 & 0 & -0.8 & 0.8 \end{bmatrix} \\
 &= \begin{bmatrix} 1 & 0.2 & 0 & -1 \\ 0 & 1 & 0 & -1 \\ 0 & 0 & 1 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix}
 \end{aligned}$$

Say  $v = (v_0, v_1, v_2, v_3)$  is the stationary distribution for  $P$

Then,

$$v_2 - v_3 = 0 \rightarrow v_2 = v_3$$

$$v_1 - v_3 = 0 \rightarrow v_1 = v_3$$

$$v_0 + 0.2v_1 - v_3 = 0 \rightarrow v_0 = 0.8v_3$$

After normalization,  $v = (\frac{4}{19}, \frac{5}{19}, \frac{5}{19}, \frac{5}{19})$

The probability for the individual getting wet is:

$$P(\text{rain}, X_n = 0) = P(\text{rain})P(X_n = 0) = \frac{4}{95}$$

## P7

**Part (a)**

$$P = \begin{bmatrix} \frac{1}{3} & \frac{2}{3} & 0 & 0 \\ \frac{1}{3} & 0 & \frac{2}{3} & 0 \\ 0 & \frac{1}{3} & 0 & \frac{2}{3} \\ 0 & 0 & \frac{1}{3} & \frac{2}{3} \end{bmatrix}$$

**Part (b)**

$$\begin{aligned}
 P^T - I &= \begin{bmatrix} -\frac{2}{3} & \frac{1}{3} & 0 & 0 \\ \frac{2}{3} & -1 & \frac{1}{3} & 0 \\ 0 & \frac{2}{3} & -1 & \frac{1}{3} \\ 0 & 0 & \frac{2}{3} & -\frac{1}{3} \end{bmatrix} = \begin{bmatrix} -2 & 1 & 0 & 0 \\ 2 & -3 & 1 & 0 \\ 0 & 2 & -3 & 1 \\ 0 & 0 & 2 & -1 \end{bmatrix} = \begin{bmatrix} 0 & -2 & 1 & 0 \\ -2 & 1 & 0 & 0 \\ 0 & 2 & -3 & 1 \\ 0 & 0 & 2 & -1 \end{bmatrix} \\
 &= \begin{bmatrix} 0 & 0 & -2 & 1 \\ -2 & 1 & 0 & 0 \\ 0 & 2 & -3 & 1 \\ 0 & 0 & 2 & -1 \end{bmatrix} = \begin{bmatrix} -2 & 1 & 0 & 0 \\ 0 & 2 & -1 & 0 \\ 0 & 0 & 2 & -1 \\ 0 & 0 & 0 & 0 \end{bmatrix}
 \end{aligned}$$

Say  $v = (v_0, v_1, v_2, v_3)$  is the stationary distribution for  $P$

Then,

$$2v_2 - v_3 = 0 \rightarrow v_2 = \frac{1}{2}v_3$$

$$2v_1 - v_2 = 0 \rightarrow v_1 = \frac{1}{2}v_2 = \frac{1}{4}v_3$$

$$2v_0 - v_1 = 0 \rightarrow v_0 = \frac{1}{2}v_1 = \frac{1}{8}v_3$$

After normalization,  $v = (\frac{1}{15}, \frac{2}{15}, \frac{4}{15}, \frac{8}{15})$

The limiting amount of time the chain spends at each site is  $(\frac{1}{15}, \frac{2}{15}, \frac{4}{15}, \frac{8}{15})$

## P8

$$P = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} & 0 & 0 \\ \frac{1}{24} & \frac{7}{8} & \frac{1}{12} & 0 \\ \frac{1}{36} & 0 & \frac{8}{9} & \frac{1}{12} \\ \frac{1}{8} & 0 & 0 & \frac{7}{8} \end{bmatrix}$$

$$\begin{aligned}
P^T - I &= \begin{bmatrix} -\frac{1}{2} & \frac{1}{24} & \frac{1}{36} & \frac{1}{8} \\ \frac{1}{2} & -\frac{1}{8} & 0 & 0 \\ 0 & \frac{1}{12} & -\frac{1}{9} & 0 \\ 0 & 0 & \frac{1}{12} & -\frac{1}{8} \end{bmatrix} = \begin{bmatrix} 0 & -\frac{1}{12} & \frac{1}{36} & \frac{1}{8} \\ \frac{1}{2} & -\frac{1}{8} & 0 & 0 \\ 0 & \frac{1}{12} & -\frac{1}{9} & 0 \\ 0 & 0 & \frac{1}{12} & -\frac{1}{8} \end{bmatrix} = \begin{bmatrix} 0 & 0 & -\frac{1}{12} & \frac{1}{8} \\ \frac{1}{2} & -\frac{1}{8} & 0 & 0 \\ 0 & \frac{1}{12} & -\frac{1}{9} & 0 \\ 0 & 0 & \frac{1}{12} & -\frac{1}{8} \end{bmatrix} \\
&= \begin{bmatrix} \frac{1}{2} & -\frac{1}{8} & 0 & 0 \\ 0 & \frac{1}{12} & -\frac{1}{9} & 0 \\ 0 & 0 & \frac{1}{12} & -\frac{1}{8} \\ 0 & 0 & 0 & 0 \end{bmatrix} = \begin{bmatrix} 4 & -1 & 0 & 0 \\ 0 & 3 & -4 & 0 \\ 0 & 0 & 2 & -3 \\ 0 & 0 & 0 & 0 \end{bmatrix}
\end{aligned}$$

Say  $v = (v_0, v_1, v_2, v_3)$  is the stationary distribution for  $P$

Then,

$$2v_2 - 3v_3 = 0 \rightarrow v_2 = \frac{3}{2}v_3$$

$$3v_1 - 4v_2 = 0 \rightarrow v_1 = \frac{4}{3}v_2 = 2v_3$$

$$4v_0 - v_1 = 0 \rightarrow v_0 = \frac{1}{4}v_1 = \frac{1}{2}v_3$$

After normalization,  $v = (\frac{1}{10}, \frac{2}{5}, \frac{3}{10}, \frac{1}{5})$

Therefore, the limiting fraction of land in each of the states is  $(\frac{1}{10}, \frac{2}{5}, \frac{3}{10}, \frac{1}{5})$