Qiurui (Ryan) Yang

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github.com/Ryabn

EDUCATION

PASADENA CITY COLLEGE   Pasadena, CA
2017-2019

PROJECTS

Pirate Ships   *Code Link:* https://goo.gl/BCfDnK

Skills & Tools: HTML/CSS, JS

     Designed the entire game engine as well as AI using pure JS. Literally developed the entire thing myself and it's awesome.

Bathroom Cash   *App Link:* https://goo.gl/RVGo82
Skills & Tools: HTML/CSS, JS

     Wrote app as a challenge to see how familiar I was with developing web apps from scratch and it was on the Google Play Store in 2 days.

Rememory   *App Link:* https://goo.gl/uTXKCj
Skills & Tools: HTML/CSS, JS

     Developed a web app written in HTML/CSS/JS and wrapped with Apache Cordova.

LANGUAGES & SKILLS

HTML
CSS
Javascript
Java

TECHNOLOGIES

Git
IntelliJ
Brackets
VSCode
Restful API's

FRAMEWORKS / ETC.

Node.js
Express.js
Three.js
WebGL
MongoDB
Bootstrap

Hackathon Projects / Mentor / Etc.

CitrusHack 2018   https://devpost.com/software/weatherfittho
April 21-22 2018 @UCR   Full-Stack Dev / Entrepreneur Award Honorary Mention

LAHacks 2018   https://devpost.com/software/code-challenge
Mar. 30-April 1 2018 @UCLA   Participant / Full-Stack Dev

HackTech 2018   https://github.com/Ryabn/HackTech2018
Mar. 2-4 2018 @CalTech   Participant / Back-End Dev

AthenaHacks 2018
Feb. 24-25 2018 @ USC   Mentor / Web Technologies

HackDavis 2018   https://devpost.com/software/emergenspeed
Jan. 20-21 2018 @ UC Davis   Participant / Full-Stack Dev

Dubhacks 2017   https://phobiacensor.tech/
Oct. 21-22 2018 @ UofW Seattle   Participant / Front-End Dev