

Christian Mayr, BSc

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Work Experience

12/2012 – 10/2013	Web Developer	Freelancer
	Implementation and design of various Websites based on HTML and jQuery	
08/2012 – 09/2012	Android Developer Intern	Sony DADC, Anif, Austria
	Responsible for development of a testing framework allowing generation and execution of automated test cases for Android DRM	
	Generation and design of a highly maintain- and enhanceable software architecture for future usage	
08/2011 – 11/2011	Software Developer Intern	Metaversum, Berlin, Germany
	Maintaining and enhancing features for the online game Twinity in Python	
	Adaption of given GUI elements for improving user experience in ActionScript	
10/2005 – 10/2009	Software Developer	TAB Austria, Ansfelden, Austria
	Responsible for development and support of over 15 casual games for Silverball- and Fun4Four-Touchdevices using C++ and internal frameworks	
	Tight integration of graphics and sounds within given hardware restraints	
09/2004 – 09/2005	Compulsary Paid Community Service	Lebenshilfe, Linz, Austria
	Assistance to direct-care workers for the disabled	
	Organizing the workflow in sheltered workshops	

Education

10/2012 – present	Salzburg University of Applied Sciences	Salzburg, Austria
	Master of Science expected 2015, Degree Program: Multimedia Technology	
08/2013 – 12/2013	Ajou University	Suwon, South Korea
	Exchange Semester, Major: Digital Media	
10/2009 – 06/2012	Salzburg University of Applied Sciences	Salzburg, Austria
	Bachelor of Science in Engineering, Degree Program: Multimedia Technology	
09/1999 – 06/2004	Higher Technical College of Informatics	Leonding, Austria
	Equivalent to A levels/high school diploma	
	Graduated with honors	

Qualifications

Languages	German (mother tongue), English (fluent), Korean (basic)
Programming Languages	C++, C#, Java, jQuery, PHP, UnrealScript
Frameworks	Unity, XNA, MonoGame, Android SDK, Windows Phone SDK, OpenNI, Vuforia, SDL, DarkGDK, Unreal Development Kit, OpenGL, OpenCV
Programs	Visual Studio, Unity, MonoDevelop, Eclipse, WebStorm, LaTeX, Git, Subversion, Visual Source Safe, Plastic SCM, Adobe Photoshop
Excellent Skills	Object Oriented Programming, Software Engineering
Other Skills	Scrum, Creative Writing, Acting

Interests and Activities

I enjoy playing videogames, reading dozens of various books, writing short stories, watching Asian and European arthouse movies, acting and everything connected to dinosaurs.