Ryan Jiang

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Experience

Petuum
 Software Engineering Intern

Pittsburgh, PA

May - August 2018

- Developed data visualization UI module with cache optimization
- Cloud migration of Symphony web services to Kubernetes
- Helped enable Symphony to run on just cluster partitions

Skills

Proficient: C/C++, Kubernetes, Python (Tensorflow), Go **Familiar:** Docker, Node js, Spark/Hadoop, Bash scripts

Projects

Cassiopeia: Go, Distributed Systems

https://github.com/Ryan-Qiyu-Jiang/cassiopeia

- Distributed hash-table based off Cassandra, with pieces of Kademlia and other systems
- Tunable consistency, fault-tolerant, elastic

Strata Distributed Collaborative-Filtering: Python, Spark

https://github.com/Ryan-Qiyu-Jiang/strata_dsmf

- Distributed matrix factorization using strata optimization inspired by IBM paper
- 70% faster than iterative parameter-mixing techniques on three nodes over movielens dataset

Marmalade: ES6, Algorithms

https://github.com/Ryan-Qiyu-Jiang/marmalade

- Chess AI chrome extension
- Minimax with alpha-beta pruning and progressive deepening optimizations

X-Box: ES6, AI

https://github.com/Ryan-Qiyu-Jiang/x-box http://x-box.netlify.com/#/? k=kig542

- Casey obeys commands and answers questions about her own behaviour
- Expert-system goal tree transversal to answer text questions

Education

University of Waterloo

2017- May 2022

Candidate for Bachelor of Computer Science

Achievements

Open Source Contributor(2019): Python

Tensorflow, Keras

I like helping out.

Terminal (2019): Python

40th Global Leaderboard

Al bot competition by C1, sponsored by Citadel. Build a bot that defeats other bots.

Canadian Computing Olympiads (2017): C++

CCO bronze, CCC Top 20

National coding competition. Solve problems with algos like longest path, set-cover, and dp.