```
#include <fcntl.h>
#include <sys/types.h>
#include <sys/stat.h>
#include "stuff.h"
int main(int argc, char *argv[])
    int fd;
    char *disk = "mydisk";
    if (argc > 1)
        disk = argv[1];
    fd = open(disk, 0_RDONLY);
    putchar('\n');
    SUPER* sp = get_super(fd);
for(int i =0; i < 5; i++)</pre>
         int blocknum = balloc(fd);
        printf("allocated block number= %d\n", blocknum);
    }
    putchar('\n');
    free(sp);
    return 0;
}
```