```
#include "type.h"
void menu()//prints the menu to the user
  printf(
                  -----\n"
           MENU
a file\n"
           RW|AP)\n"
           "unlink: [path]
"write: [fd]
                             writes to a file a
string\n"
           "quit: [no args]
                            exits the program\n"
                   =======\n\n"
           );
}
```