```
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int body(), goUmode();
PROC *kfork(char *filename)
  int i;
  int *ptable, pentry;
  char *addr;
  char *cp, *cq;
  char line[8];
  int usize1, usize;
  int *ustacktop, *usp;
  u32 BA, Btop, Busp;
  PROC *p = dequeue(&freeList);
  if (p==0){
   kprintf("kfork failed\n");
   return (PROC *)0;
  p->ppid = running->pid;
  p->parent = running;
  p->parent = running;
  p->status = READY;
  p->priority = 1;
  p - cpsr = (int *)0x10;
 // build p's pgtable
  p - pdir = (int *)(0x600000 + (p - pid - 1)*0x4000);
  ptable = p->pgdir;
  // initialize pgtable
  for (i=0; i<4096; i++)
   ptable[i] = 0;
  pentry = 0x412;
  for (i=0; i<258; i++){
   ptable[i] = pentry;
    pentry += 0 \times 100000;
  ptable[2048] = 0x800000 + (p->pid - 1)*0x100000|0xC32;
  // ptable[2049] = 0x900000 + (p->pid - 1)*0x200000|0xC32;
  p - cpsr = (int *)0x10;
                        // previous mode was Umode
  // set kstack to resume to goUmode, then to VA=0 in Umode image
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for (i=1; i<29; i++) // all 28 cells = 0

p->kstack[SSIZE-i] = 0;

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p->kstack[SSIZE-15] = (int)goUmode; // in dec reg=address
  p->ksp = &(p->kstack[SSIZE-28]);
  addr = (char *)(0x800000 + (p->pid - 1)*0x100000);
 load(filename, p);
  p->usp = (int *)VA(0x100000);
  p->kstack[SSIZE-1] = VA(0);
 enqueue(&readyQueue, p);
  kprintf("proc %d kforked a child %d: ", running->pid, p->pid);
 printQ(readyQueue);
 addChild(p, running->pid);
  return p;
int fork()
 int i;
 int *ptable, pentry;
  char *PA, *CA;
 PROC *p = dequeue(&freeList);
  // Check if dequeue worked, if not, return since no available procs left.
 if (p==0){
   kprintf("kfork failed\n");
    return (PROC *)0;
 p->ppid = running->pid;
 printf("New Pid: %d\n", p->pid);
 p->parent = running;
 p->status = READY;
 p->priority = 1;
  // build p's pgtable
  p-pgdir = (int *)(0x600000 + (p-pid - 1)*0x4000);
 ptable = p->pgdir;
  // initialize pgtable
  for (i=0; i<4096; i++)
   ptable[i] = 0;
  pentry = 0x412;
  for (i=0; i<258; i++){}
   ptable[i] = pentry;
   pentry += 0x100000;
  ptable[2048] = 0x800000 + (p->pid - 1)*0x100000|0xC32;
  PA = (char^*)(running->pgdir[2048] \& 0xFFFF0000);
  printf("PA pgdir[2048] = %x\n", PA);
  CA = (char*)(p->pgdir[2048] \& 0xFFFF0000);
  printf("CA pgdir[2048] = %x\n", CA);
 memcpy((char*)CA, (char*)PA, 0x100000);
  for(i = 1; i \le 14; i++)
   p->kstack[SSIZE - i] = running->kstack[SSIZE - i];
  p->kstack[SSIZE - 14] = 0;
  p->kstack[SSIZE - 15] = (int)goUmode;
  p->ksp = &(p->kstack[SSIZE-28]);
  p->usp = running->usp;
  p->cpsr = running->cpsr;
```

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enqueue(&readyQueue, p);
  kprintf("proc %d kforked a child %d: ", running->pid, p->pid);
  printQ(readyQueue);
  addChild(p, running->pid);
  return p->pid;
int exec(char *cmdline)
{
  kprintf("line=%s\n", cmdline);
  int i, upa, usp;
  char *cp, kline[128], file[32], filename[32];
  PROC *p = running;
  strcpy(kline, cmdline);
  cp = kline;
  i = 0;
 while(*cp != ' ')
    filename[i] = *cp;
    i++;
    cp++;
  filename[i] = '\0';
  file[0] = '\0';
  if(filename[0] != '/')
    strcpy(file, "/bin/");
  kstrcat(file, filename);
  upa = p - pgdir[2048] \& 0xFFFF0000;
  if(!load(file, p))
    return -1;
  }
  usp = upa + 0x100000 - 128;
  strcpy((char*)usp, kline);
  p->usp = (int *)VA(0x100000 - 128);
  for(i = 2; i < 14; i++)
  {
    p->kstack[SSIZE - i] = 0;
  p->kstack[SSIZE - 1] = (int)VA(0);
 printf("fork print %s\n", (char*)p->usp);
  return (int)p->usp;
}
```