QMainWindow

MainWindow

- spriteLabelspriteHandler
- settingsButton
- bitBuddyStatusWidget lightSwitch
- stats
- centralWidget
- shopshopButton
- + MainWindow()
- + ~MainWindow() + MainWindow()
- + operator=()
- + MainWindow() + operator=()
 - setupUi()loadDefaultSprite()
 - resizeEvent()
- openSettings()updateCentralWidgetStyle()
- updateCentralWidgetStyle()openShopWindow()
- updateTheme()