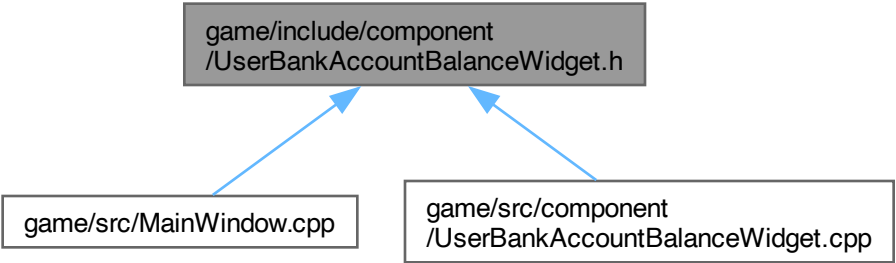


game/include/component  
/UserBankAccountBalanceWidget.h



```
graph BT; A[game/src/MainWindow.cpp] --> B[game/include/component/UserBankAccountBalanceWidget.h]; C[game/src/component/UserBankAccountBalanceWidget.cpp] --> B
```

game/src/MainWindow.cpp

game/src/component  
/UserBankAccountBalanceWidget.cpp