Project Title: AirScout Live Mobile Application

Status: Pending

Sponsor: Tempo Communications

The AirScout Live Android application measures Wi-Fi performance using a phone or tablet. The application assists the user to determine Wi-Fi performance by identifying and locating all available access points, determining AP signal strength, and identifying equipment manufactures. This project

will ask a team of students to conduct a review of the

application, perform competitive analysis, work-flow analysis

and identify new value-added features. The project will conclude with the development of a new AirScout Live

application that incorporates all of the critical to success factors

derived from the team's research.

Attachments: Click to Get

Proposal Summary:

Project Title: Canvas Log Explorer

Status: Pending

Sponsor: Nordson ELECTRONICS SOLUTIONS

Objective

Analyze and display events from Canvas Log files

Scope

The software should open multiple log files and bring up

information requested by the operator.
Options include: Display all errors

Show all motions

Display dispense instructions

Display board status

Track log times

Proposal Summary: Coordinate motion/dispense with error states

Valve time calculations Setup parameters

Other software features described in the Software

Requirements document.

Deliverables

Deliver a software program (with source code) capable of providing all of the features provided above. It would be best to do the software in C# but that is not a requirement.

Project Title: Import FID information into a Canvas Recipe

Status: Pending

Sponsor: Nordson ELECTRONICS SOLUTIONS

Scope

1) Creating a means for us to accept fid information from outside Canvas and inserting the information into a Canvas recipe. Also, if there is a means to extract fid information (found locations of fids relative to the pattern/workpiece origin).

In this case, we would need to be able to

- a) identify within the recipe all the current/programmed fids and the relative locations that are using those fids for repositioning
- b) the coordinate system (machine origin, workpiece origin, pattern origin, etc.) that the fids are being tied back to
- c) inserting into the recipe or production run execution the fid information from the upstream equipment pass down
- d) processing the recipe with accurate dispense (or vision identification/representation of dispense) to targeted locations based on the received fid information
- Creating a means for a user to insert "generic/synthetic" fids into a Canvas recipe.

Target outputs:

Proposal Summary:

- a) Need to identify our fiducial structure within a Canvas recipe to set the requirements for formatting any such synthetic fids (e.g. maximum/minimum model size)
- b) Need to identify which fid modes/algorithms where a synthetic fid could be used (e.g. dot finder, corner finder, edge finder, shape/template finder, etc.) & what are the requirements for successful detection with such a fiducial (e.g. light to dark scan vs dark to light scan, directionality of the scan for edge/corner finding, etc.)
- c) Define a methodology for creating a synthetic fiducial (use MS paint? Some other program? What should be the allowed file format for such a fid?)
- d) Ability to insert the synthetic fiducial into the process program at a relevant fid find operation/location within the program. (Likely requires a copy of Canvas to work with.)
- e) Ability to define rotation or other critical fid teaching information to be input to the process program/recipe with the fid information.

Deliverables

Deliver source code capable of importing fid information and location per the information provided above.

Attachments: Click to Get

Project Title: CoUML

Status: Pending

Sponsor: CSUSM CSTEM

Project Title: CoUML-Coding in UML Together

A web application that allows multiple active team members to

work on software projects together. With a design-first

approach, it should have the following features:

(1) Project management (create new, change)

(2) UML diagram editor (focus on UML class diagrams)

(3) Save UML designs in XML

(4) Convert UML designs into code skeleton in Object-Oriented

Languages (focus on Java)

(5) Read in code (say Java) and convert it into UML class

diagram

(6) Export UML designs in PDF/JPEG

Attachments: None

Proposal Summary:

Project Title: Enhance DevOps Metrics Visualization Project

Status: Pending

Sponsor: Hunter Industries

Working with CSU/SM, we have created metrics visualizations for key software development projects. We would like to work

with you to enhance these very valuable metrics for the

Proposal Summary: development team. We will be using Azure DevOps for data

and Scalable Vector Graphics (SVG) for visualization

technologies.

Project Title: Personalized Academic Advising Application for Electrical

Engineering program at CSUSM

Status: Pending

Sponsor: CSUSM CSIS

The goal of this project is to design an application that works as an academic advisor for Electrical Engineering (EE) students. The target users of this application will be EE students. Currently, these students refer to the EE 4-year roadmap, academic advisors, and EE faculty to select courses for each semester. This application aims to make this process automatic. The students enter the courses they have passed, their interests and restrictions, and then the application provides them a roadmap for the next semesters. The purpose

Proposal Summary:

for each semester. This application aims to make this process automatic. The students enter the courses they have passed, their interests and restrictions, and then the application provides them a roadmap for the next semesters. The purpose is to adjust the roadmap with the students interests and requirements such that the student completes the program as soon as possible. The students can use this system at any step in their program. They can change their interests/restrictions, and the application will dynamically adjust the recommended plan accordingly. This project is defined for a group of 3-4 Software Engineering students.

Attachments: Click to Get

Project Title: GigaCheck Wi-Fi Testing Platform Mobile Application and

System Improvement

Status: **Pending**

Sponsor: Tempo Communications

GigaCheck is used by broadband service installers to qualify Wi-Fi and wired data rates for customers obtaining premium (1Gbps) data delivery services. GigaCheck measures data rates up to 1.0Gbps over ethernet and 1.3Gbps over Wi-Fi and presents the data in a user-friendly method. The GigaCheck solution consists of a high-performance ethernet and Wi-Fi sensor, a customer facing mobile application and a cloud backend. This project will ask a team of students to propose and implement upgrades to the mobile application UI, modify the user experience and add new features. If time and resources permit, Tempo proposes application UI

improvements be mirrored in the cloud database solution.

Proposal Summary:

Attachments: Click to Get

Project Title: HunterFitness mobile application (Ongoing)

Status: Pending

Sponsor: Hunter Industries

Build on the HunterFit application CSUSM student created last year. HunterFIt is a cross-platform mobile application written in NativeScript and Angular. This team will have the opportunity to work with cutting-edge technologies, including AWS Cloud.

Proposal Summary: During this project we will enhance the existing mobile

application based on the recommendations from the product owner. Students will employ TDD (Test-Driven Development)

and other agile development methodologies.

Attachments: None

Project Title: CodeProfiler

Status: Pending

Sponsor: Viasat, Inc.

What does CodeProfiler does?

Moving forward, the dev team will write Variadic functions with event structures. Most analyzers just vary the parameter and validate, but the CodeProfiler event structures pass the different states of the caller and make sure the function(s) behave as expected. In the case of non-Variadic functions, the dev team will have to write the wrapper. The event structure will have the verification code. The result event structures are created and validated at runtime using golang assert & another built-in mechanism based on the verification code. Its very well possible every function output would have specific code. Eventually, this code will give the map for ML, and the existing

anomaly detection can be leveraged.

Expected output:

Build the framework of CodeProfiler and put together a POC for a couple of new features.

Attachments: Click to Get

Proposal Summary:

Project Title: League of Legends Overlay with Overworld

Status: Pending

Sponsor: CSUSM CSTEM

Initial Ideas for the App:

Develop a front end system(App) that works with both the Overwolf API and calls data from Riot's(Game Developer of

League of Legends) API

Overwolf Apps are mostly HTML and JS; Plans to program in

React JS

Proposal Summary:

The App's features will be based on helping players find good teammates based on their in-game statistics and playstyle as well as give feedback to the user when joining a game Use algorithms to process data such as ranking, winrate, character preference, and game metadata to provide good

teammate recommendations along with gameplay insight

*View Attachment for further Description

Attachments: Click to Get

Project Title: VChat: Voice Chatting Mobile App

Status: Pending

Sponsor: CSUSM CSTEM

Project Title: VChat: Voice Chatting Mobile App

A mobile application that allows users to chat with each other

in audios. It should offer the following features:

Proposal Summary: (1) Voice data management

(2) Convert audios into text (using external services available)

(3) Tag each audio by keywords and allow search by keywords

(4) Auto tag each audio with emotions (emotion detection)

(5) Generate Tag Cloud visualization

Recommendation Engine using Machine Learning for System Project Title:

Debugging

Status: Pending

Sponsor: Qualcomm

Objective

Create a recommendation engine based on system debug settings data

Scope

Debugging system issues on a complex SoC involves collecting specific combination of debug information from various hardware modules.

This information is stored as "system debug settings" & is collected over time from several users on various products. The team would be working on building a recommendation engine that learns from this information & provides recommended "System debug settings" for a given user/ user's-department.

Proposal Summary:

Deliverables

Process "System debug settings" data to group them based on use-case, clean-up outliers

Perform exploratory data analysis to identify trends & relationships between different variables

Perform in-depth analysis using content-based or collaborative filtering machine learning techniques to predict settings Create a web-service using Restful-APIs that returns these predictions based on user-id/ user's department-id

Technologies

Python, Machine Learning, Java, AWS