Lecture 5: Arithmetic

Theory

- Introduce Prolog`s built-in abilities for performing arithmetic
- Apply these to simple list processing problems, using accumulators
- Look at tail-recursive predicates and explain why they are more efficient than predicates that are not tail-recursive

Exercises

- Exercises of LPN: 5.1, 5.2, 5.3
- Practical work

Arithmetic in Prolog

- Prolog provides a number of basic arithmetic tools
- Integer and real numbers

Arithmetic

$$2 + 3 = 5$$

$$3 \times 4 = 12$$

$$5 - 3 = 2$$

$$3 - 5 = -2$$

$$4:2=2$$

1 is the remainder when 7 is divided by 2

Prolog

- ?- 5 is 2+3.
- ?- 12 is 3*4.
- ?- 2 is 5-3.
- ?- -2 is 3-5.
- ?- 2 is 4/2.
- ?-1 is mod(7,2).

Example queries

```
?- 10 is 5+5.
yes
?- 4 is 2+3.
no
?-X is 3 * 4.
X=12
yes
?- R is mod(7,2).
R=1
yes
```

Defining predicates with arithmetic

addThreeAndDouble(X, Y):-

Y is (X+3) * 2.

Defining predicates with arithmetic

```
addThreeAndDouble(X, Y):-
Y is (X+3) * 2.
```

```
?- addThreeAndDouble(1,X).
X=8
yes
?- addThreeAndDouble(2,X).
X=10
yes
```

- It is important to know that +, -, / and *
 do not carry out any arithmetic
- Expressions such as 3+2, 4-7, 5/5 are ordinary Prolog terms
 - Functor: +, -, /, *
 - Arity: 2
 - Arguments: integers

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3	yes	X = 3+2	?-X=3+2

?-3+2=X.

X = 3+2

?-X = 3 + 2.

yes

$$?-X = 3 + 2.$$

$$X = 3+2$$

yes

$$?-3+2=X.$$

$$X = 3+2$$

yes

?-

 To force Prolog to actually evaluate arithmetic expressions, we have to use

is

just as we did in the other examples

- This is an instruction for Prolog to carry out calculations
- Because this is not an ordinary Prolog predicate, there are some restrictions

?- X is 3 + 2.

?- \times is 3 + 2. \times = 5 yes ?-

$$?-X \text{ is } 3+2.$$

$$X = 5$$

yes

$$?-3+2$$
 is X.

?-X is 3 + 2.

X = 5

yes

?-3+2 is X.

ERROR: is/2: Arguments are not sufficiently instantiated

?-

?-X is 3 + 2.

X = 5

yes

?-3+2 is X.

ERROR: is/2: Arguments are not sufficiently instantiated

?- Result is 2+2+2+2.

```
?-X is 3 + 2.
```

$$X = 5$$

yes

$$?-3+2$$
 is X.

ERROR: is/2: Arguments are not sufficiently instantiated

?- Result is 2+2+2+2+2.

Result = 10

yes

?-

Restrictions on use of is/2

- We are free to use variables on the right hand side of the is predicate
- But when Prolog actually carries out the evaluation, the variables must be instantiated with a variable-free Prolog term
- This Prolog term must be an arithmetic expression

Notation

- Two final remarks on arithmetic expressions
 - 3+2, 4/2, 4-5 are just ordinary Prolog terms in a user-friendly notation:
 - 3+2 is really +(3,2) and so on.
 - Also the **is** predicate is a two-place Prolog predicate

Notation

- Two final remarks on arithmetic expressions
 - 3+2, 4/2, 4-5 are just ordinary Prolog terms in a user-friendly notation:
 - 3+2 is really +(3,2) and so on.
 - Also the **is** predicate is a two-place Prolog predicate

?-
$$is(X,+(3,2))$$
.
 $X = 5$ yes

Arithmetic and Lists

- How long is a list?
 - The empty list has length: zero;
 - A non-empty list has length:
 one plus length of its tail.

```
Ien([],0).
Ien([_|L],N):-
Ien(L,X),
N is X + 1.
```



```
len([],0).
len([_|L],N):-
    len(L,X),
    N is X + 1.
```

```
?- len([a,b,c,d,e,[a,x],t],X).
```

```
Ien([],0).
Ien([_|L],N):-
Ien(L,X),
N is X + 1.
```

```
?- len([a,b,c,d,e,[a,x],t],X).
X=7
yes
?-
```

Accumulators

- This is quite a good program
 - Easy to understand
 - Relatively efficient
- But there is another method of finding the length of a list
 - Introduce the idea of accumulators
 - Accumulators are variables that hold intermediate results

Defining acclen/3

- The predicate acclen/3 has three arguments
 - The list whose length we want to find
 - The length of the list, an integer
 - An accumulator, keeping track of the intermediate values for the length

Defining acclen/3

- The accumulator of acclen/3
 - Initial value of the accumulator is 0
 - Add 1 to accumulator each time we can recursively take the head of a list
 - When we reach the empty list, the accumulator contains the length of the list

```
acclen([],Acc,Length):-
   Length = Acc.

acclen([_|L],OldAcc,Length):-
   NewAcc is OldAcc + 1,
   acclen(L,NewAcc,Length).
```

```
?-
```

acclen([],Acc,Length):-Length = Acc. add 1 to the
accumulator each time
we take off a head
from the list

acclen([_|L],OldAcc,Length)

NewAcc is OldAcc + 1,

acclen(L,NewAcc,Length).

?-

acclen([],Acc,Length):-Length = Acc.

When we reach the empty list, the accumulator contains the length of the list

acclen([_|L],OldAcc,Length):
NewAcc is OldAcc + 1,
acclen(L,NewAcc,Length).

?-

```
acclen([],Acc,Acc).

acclen([_|L],OldAcc,Length):-

NewAcc is OldAcc + 1,

acclen(L,NewAcc,Length).
```

```
?-
```

```
acclen([],Acc,Acc).

acclen([_|L],OldAcc,Length):-

NewAcc is OldAcc + 1,

acclen(L,NewAcc,Length).
```

```
?-acclen([a,b,c],0,Len).
Len=3
yes
?-
```

?- acclen([a,b,c],0,Len).

acclen([],Acc,Acc).

acclen([_|L],OldAcc,Length): NewAcc is OldAcc + 1,
 acclen(L,NewAcc,Length).

```
?- acclen([a,b,c],0,Len).
/
```

```
acclen([],Acc,Acc).
```

acclen([_|L],OldAcc,Length): NewAcc is OldAcc + 1,
 acclen(L,NewAcc,Length).

```
?- acclen([a,b,c],0,Len).
/
no ?- acclen([b,c],1,Len).
/
```

```
acclen([],Acc,Acc).

acclen([_|L],OldAcc,Length):-
NewAcc is OldAcc + 1,
acclen(L,NewAcc,Length).
```

```
acclen([],Acc,Acc).
?- acclen([a,b,c],0,Len).
                                           acclen([_|L],OldAcc,Length):-
                                             NewAcc is OldAcc + 1,
                                             acclen(L,NewAcc,Length).
            ?- acclen([b,c],1,Len).
  no
                       ?- acclen([c],2,Len).
            no
                                    ?- acclen([],3,Len).
                      no
                                    Len=3
                                                         no
```

Adding a wrapper predicate

```
acclen([],Acc,Acc).

acclen([_|L],OldAcc,Length):-
NewAcc is OldAcc + 1,
acclen(L,NewAcc,Length).

length(List,Length):-
acclen(List,0,Length).
```

```
?-length([a,b,c], X).
X=3
yes
```

Tail recursion

- Why is acclen/3 better than len/2?
 - acclen/3 is tail-recursive, and len/2 is not

Difference:

- In tail recursive predicates the results is fully calculated once we reach the base clause
- In recursive predicates that are not tail recursive, there are still goals on the stack when we reach the base clause

Comparison

Not tail-recursive

len([],0).
len([_|L],NewLength): len(L,Length),
 NewLength is Length + 1.

Tail-recursive

acclen([],Acc,Acc).
acclen([_|L],OldAcc,Length): NewAcc is OldAcc + 1,
 acclen(L,NewAcc,Length).

?- len([a,b,c], Len).

len([],0).
len([_|L],NewLength): len(L,Length),
 NewLength is Length + 1.

```
len([],0).
len([_|L],NewLength):-
  len(L,Length),
  NewLength is Length + 1.
```

```
len([],0).
len([_|L],NewLength):-
  len(L,Length),
  NewLength is Length + 1.
```

```
?- len([a,b,c], Len).
       ?- len([b,c],Len1),
  no
         Len is Len1 + 1.
              ?- len([c], Len2),
      no
                Len1 is Len2+1,
                Len is Len1+1.
                      ?- len([], Len3),
            no
                        Len2 is Len3+1,
                        Len1 is Len2+1,
                        Len is Len1 + 1.
```

```
len([],0).
len([_|L],NewLength):-
len(L,Length),
NewLength is Length + 1.
```

```
?- len([a,b,c], Len).
                                       len([],0).
                                       len([_|L],NewLength):-
  no ?- len([b,c],Len1),
                                         len(L,Length),
         Len is Len1 + 1.
                                         NewLength is Length + 1.
             ?- len([c], Len2),
      no
                Len1 is Len2+1,
                Len is Len1+1.
                     ?- len([], Len3),
            no
                        Len2 is Len3+1,
                        Len1 is Len2+1,
                        Len is Len1 + 1.
         Len3=0, Len2=1,
                                        no
          Len1=2, Len=3
```

```
acclen([],Acc,Acc).
?- acclen([a,b,c],0,Len).
                                           acclen([_|L],OldAcc,Length):-
                                             NewAcc is OldAcc + 1,
                                             acclen(L,NewAcc,Length).
            ?- acclen([b,c],1,Len).
  no
                       ?- acclen([c],2,Len).
            no
                                    ?- acclen([],3,Len).
                      no
                                    Len=3
                                                         no
```

Exercises

Exercise 5.1Exercise 5.2Exercise 5.3

Comparing Integers

- Some Prolog arithmetic predicates actually do carry out arithmetic by themselves
- These are the operators that compare integers

Comparing Integers

Arithmetic

x < y

 $x \le y$

x = y

 $X \neq y$

 $x \ge y$

X > y

Prolog

X < Y

X = < Y

X = := Y

X =\= Y

X >= Y

X > Y

Comparison Operators

- Have the obvious meaning
- Force both left and right hand argument to be evaluated

```
?- 2 < 4+1.
yes
?- 4+3 > 5+5.
no
```

Comparison Operators

- Have the obvious meaning
- Force both left and right hand argument to be evaluated

```
?- 4 = 4.

yes

?- 2+2 = 4.

no

?- 2+2 = 4.

yes
```

Comparing numbers

- We are going to define a predicate that takes two arguments, and is true when:
 - The first argument is a list of integers
 - The second argument is the highest integer in the list
- Basic idea
 - We will use an accumulator
 - The accumulator keeps track of the highest value encountered so far
 - If we find a higher value, the accumulator will be updated

Definition of accMax/3

```
accMax([H|T],A,Max):-
  H > A,
  accMax(T,H,Max).
accMax([H|T],A,Max):-
  H = < A
  accMax(T,A,Max).
accMax([],A,A).
?- accMax([1,0,5,4],0,Max).
Max=5
yes
```

Adding a wrapper max/2

```
accMax([H|T],A,Max):-
  H > A,
  accMax(T,H,Max).
accMax([H|T],A,Max):-
  H = < A,
  accMax(T,A,Max).
accMax([],A,A).
max(List,Max):-
  List = [A|_],
  accMax(List,A,Max).
```

```
?- max([1,0,5,4], Max).
Max=5
yes
?- max([-3, -1, -5, -4], Max).
Max = -1
yes
?-
```

Summary of this lecture

- In this lecture we showed how Prolog does <u>arithmetic</u>
- We demonstrated the difference between <u>tail-recursive</u> predicates and predicates that are not tail-recursive
- We introduced the programming technique of using <u>accumulators</u>
- We also introduced the idea of using wrapper predicates

Next lecture

- Yes, more lists!
 - Defining the append/3, a predicate that concatenates two lists
 - Discuss the idea of reversing a list, first naively using append/3, then with a more efficient way using accumulators