

# Determinants and Matrices

# Determinant of a Matrix

Let  $M = \begin{bmatrix} a & b \\ c & d \end{bmatrix}$  and

vectors,  $0 = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$ ,  $P = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ ,  $Q = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$  and  $R = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$

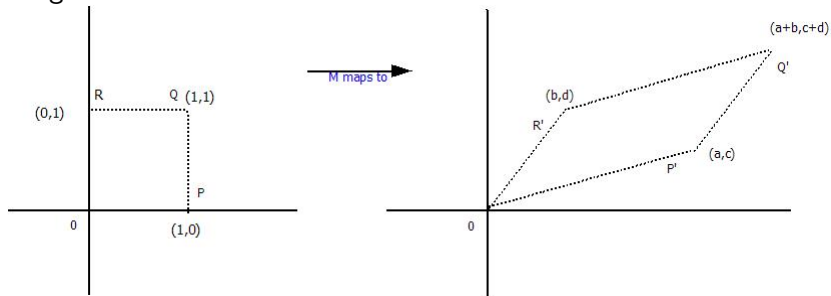
then

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} * \begin{bmatrix} 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \quad \begin{bmatrix} a & b \\ c & d \end{bmatrix} * \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} a \\ c \end{bmatrix}$$

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix} * \begin{bmatrix} 1 \\ 1 \end{bmatrix} = \begin{bmatrix} a+b \\ c+d \end{bmatrix} \quad \begin{bmatrix} a & b \\ c & d \end{bmatrix} * \begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} b \\ d \end{bmatrix}$$

# Matrix Transformation

Diagram:



$$M(0) = 0, M(P) = P', M(Q) = Q', M(R) = R'.$$

# Change in Area?

The matrix,  $M$ , transforms the square  $S = OPQR$  to the parallelogram  $M(S) = OP'Q'R'$ . By how much has the area changed? What is the ratio

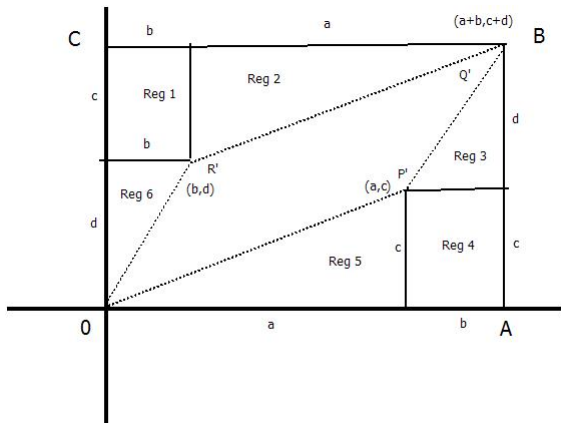
$$\frac{\text{Area}(OP'Q'R')}{\text{Area}(OPQR)}.$$

i.e. what is the ratio

$$\frac{\text{Area}(M(S))}{\text{Area}(S)}$$

Since  $\text{area}(S) = 1$ , then  $\text{Area}(M(S)) = \text{Area}(OP'Q'R')$ . We can find the area of the parallelogram using geometry.

# Parallelogram



$$\text{Area } 0ABC = (a + b) * (c + d)$$

From diagram,

$$\text{Reg 1} = \text{Reg 4}, \text{Reg 2} = \text{Reg 5}, \text{Reg 3} = \text{Reg 6}$$

Area Parallelogram  $OP'Q'R'$

$$= \text{Area } OABC - (2 * \text{Reg 1} + 2 * \text{Reg 2} + 2 * \text{Reg 3})$$

$$= (a + b) * (c + d) - 2 * (b * c + \frac{a}{2} * c + \frac{b}{2} * d)$$

$$= a * c + a * d + b * c + b * d - 2 * b * c - a * c - b * d$$

{Simplifying}

$$= a * d - b * c$$

# Determinant $|M|$ ; $\text{Area } M(R) = |M| * \text{Area } R$

The determinant  $M = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = a * d - b * c$ .

The  $2 \times 2$  determinant  $|M|$  of the matrix,  $M$ , represents the ratio of the change in area due to the transformation,  $M$ .

Let  $M$  be a Matrix and  $R$  a region on the plane,

$$\frac{\text{Area } M(R)}{\text{Area } R} = |M|$$

$$\text{Area } M(R) = |M| * \text{Area } R$$

**Notation:**  $\det(M)$  is also used for  $|M|$ .

# Product of Determinants

Let  $A$  and  $B$  be matrices then

$$|A * B| = |A| * |B|$$

“The Determinant of a Matrix Product is  
the product of the determinants”

## Reason:

Let  $a = |A|$  and  $b = |B|$  . From above.

Transformation  $A$  multiplies Area by  $a$  and

Transformation  $B$  multiplies Area by  $b$  .

then since matrix multiplication corresponds to composition of transformations,

$A * B$  means apply transformation  $B$  first and then transformation  $A$ , i.e.

transformation  $B$  multiplies Area by  $b$  and then transformation  $A$  multiplies result by  $a$ .

Thus, the transformation  $A * B$  transforms the Area by  $a * b$  i.e. by  $|A| * |B|$ .



# Determinant of Matrix Inverse

$Id$  is the Identity matrix and  $|Id| = 1$ . The Identity,  $Id$ , does not change Area.

For a matrix,  $M$ , that has an inverse,

$$\begin{aligned}M * M^{-1} &= Id \\|M * M^{-1}| &= |Id| \\|M| * |M^{-1}| &= 1 \\|M^{-1}| &= \frac{1}{|M|}\end{aligned}$$

"The Determinant of the inverse is the inverse of the determinant"

## Singular Matrix

A Matrix,  $M$ , whose Determinant is zero is a Singular matrix, i.e. if  $|M| = 0$  then the matrix  $M$  is Singular. A Singular matrix has no Inverse, i.e. if the  $|M| = 0$  then  $M$  has no Inverse.

# Calculating 3x3 Determinants

A  $(n + 1) \times (n + 1)$  Determinant is calculated in terms of an  $n \times n$  Determinant. To calculate the  $3 \times 3$  Determinant

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

we calculate:

$$a_{11} * \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} - a_{12} * \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} + a_{13} * \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix}$$

# Minor $M_{ij}$ of a Matrix

The Minor  $M_{ij}$  of a  $(n+1) \times (n+1)$  Matrix,  $M$ , is the determinant of the  $n \times n$  matrix obtained by deleting row  $i$  and column  $j$  in  $M$ . We can calculate the determinant

$$|M| = \begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

by

$$a_{11} * M_{11} - a_{12} * M_{12} + a_{13} * M_{13}$$

where

$$M_{11} = \begin{vmatrix} a_{22} & a_{23} \\ a_{32} & a_{33} \end{vmatrix} = a_{22} * a_{33} - a_{32} * a_{23}$$

$$M_{12} = \begin{vmatrix} a_{21} & a_{23} \\ a_{31} & a_{33} \end{vmatrix} = a_{21} * a_{33} - a_{31} * a_{23}$$

$$M_{13} = \begin{vmatrix} a_{21} & a_{22} \\ a_{31} & a_{32} \end{vmatrix} = a_{21} * a_{32} - a_{31} * a_{22}$$

## Example: $3 \times 3$ Determinant

Calculate the Determinant

$$\begin{vmatrix} 1 & -1 & 1 \\ 4 & 2 & 1 \\ 16 & 4 & 1 \end{vmatrix}$$

$$\begin{aligned} &= 1 * \begin{vmatrix} 2 & 1 \\ 4 & 1 \end{vmatrix} - (-1) * \begin{vmatrix} 4 & 1 \\ 16 & 1 \end{vmatrix} + 1 * \begin{vmatrix} 4 & 2 \\ 16 & 4 \end{vmatrix} \\ &= 1 * (2 - 4) + (4 - 16) + (16 - 32) \\ &= -2 - 12 - 16 \\ &= -30 \end{aligned}$$

# Determinant of $3 \times 3$ Matrix

Expanding

$$a_{11} * M_{11} - a_{12} * M_{12} + a_{13} * M_{13}$$

we get

$$\begin{aligned} & a_{11} * (a_{22} * a_{33} - a_{32} * a_{23}) - \\ & a_{12} * (a_{21} * a_{33} - a_{31} * a_{23}) + \\ & a_{13} * (a_{21} * a_{32} - a_{31} * a_{22}) \end{aligned}$$

Multiplying out, we get:

$$\begin{aligned} &= a_{11} * a_{22} * a_{33} - a_{11} * a_{32} * a_{23} \\ &\quad - a_{12} * a_{21} * a_{33} + a_{12} * a_{31} * a_{23} \\ &\quad + a_{13} * a_{21} * a_{32} - a_{13} * a_{31} * a_{22} \end{aligned}$$

**Note:**

For a  $3 \times 3$  Determinant, there are  $3! = 6$  terms and

for an  $n \times n$  Determinant, there are  $n!$  terms.

Calculating a Determinant is not an efficient calculation.

# Re-Grouping Terms

We can regroup the terms into 'positive' and 'negative' terms:

$$\begin{vmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{vmatrix}$$

=

$$a_{11} * a_{22} * a_{33} + a_{12} * a_{23} * a_{31} + a_{13} * a_{21} * a_{32} \\ - (a_{31} * a_{22} * a_{13} + a_{32} * a_{23} * a_{11} + a_{33} * a_{21} * a_{12})$$

i.e. positive along the 'down diagonals' and negative on the 'up diagonals'.



# Calculation by Up and Down Diagonals

Consider the following technique for calculating a  $3 \times 3$  Determinant (only):

Repeat the first 2 columns to the right to get:



$a_{11}$	$a_{12}$	$a_{13}$	$a_{11}$	$a_{12}$
$a_{21}$	$a_{22}$	$a_{23}$	$a_{21}$	$a_{22}$
$a_{31}$	$a_{32}$	$a_{33}$	$a_{31}$	$a_{32}$



Down Diagonals (Positive, +):

Multiply down the diagonals and add to get:

$$+(a_{11} * a_{22} * a_{33} + a_{12} * a_{23} * a_{31} + a_{13} * a_{21} * a_{32})$$

Up Diagonals (Negative, -)

Multiply up the diagonals and add to get:

$$-(a_{31} * a_{22} * a_{13} + a_{32} * a_{23} * a_{11} + a_{33} * a_{21} * a_{12})$$

then add these 2 results together.

# Example

## Example

Using this 'diagonal' technique calculate the determinant of  $M$  where

$$M = \begin{vmatrix} 1 & -1 & 1 \\ 4 & 2 & 1 \\ 16 & 4 & 1 \end{vmatrix}$$

## Example Cont'd

Copy the first 2 columns to the right:

$$\begin{array}{ccccc} \searrow & \searrow & \searrow & \underline{32} & \underline{4} & \underline{-4} \end{array}$$

$$\begin{array}{ccccc} 1 & -1 & 1 & 1 & -1 \\ 4 & 2 & 1 & 4 & 2 \\ 16 & 4 & 1 & 16 & 4 \end{array}$$

$$\begin{array}{ccccc} \nearrow & \nearrow & \nearrow & \underline{2} & \underline{-16} & \underline{16} \end{array}$$

Down Diagonals (+)

$$+(2 - 16 + 16) = 2$$

Up Diagonals (-)

$$-(32 + 4 - 4) = -32$$

$$\therefore |M| = 2 - 32 = -30$$

# Re-Group by 'Permutation Order'

The 6 permutations of 1, 2, 3 can be listed as:

$$(1, 2, 3); (1, 3, 2); (2, 1, 3); (2, 3, 1); (3, 1, 2); (3, 2, 1)$$

In the terms of of the Determinant we can keep the 'first' indices fixed as 123 and then for the second index use a permutation of 1, 2, 3 i.e.

$$\begin{aligned} & a_{11} * a_{22} * a_{33} - a_{11} * a_{23} * a_{32} - a_{12} * a_{21} * a_{33} \\ & + a_{12} * a_{23} * a_{31} + a_{13} * a_{21} * a_{32} - a_{13} * a_{22} * a_{31} \end{aligned}$$

# Determinant of a $n \times n$ Matrix

Let

$$M = \begin{bmatrix} a_{11} & \dots & a_{1j} & \dots & a_{1n} \\ \vdots & & \vdots & & \vdots \\ a_{i1} & \dots & a_{ij} & \dots & a_{in} \\ \vdots & & \vdots & & \vdots \\ a_{n1} & \dots & a_{nj} & \dots & a_{nn} \end{bmatrix}$$

then

$$\begin{aligned} |M| &= a_{11} * M_{11} - a_{12} * M_{12} + \dots + (-1)^{1+n} * M_{1n} \\ &= \sum_{j=1}^n (-1)^{1+j} * a_{1j} * M_{1j} \end{aligned}$$

Also, we can 'expand' along row  $i$ ,

$$|M| = \sum_{j=1}^n (-1)^{i+j} * a_{ij} * M_{ij}$$

# Cramer's Rule

Cramer's Rule uses determinants to solve a system of linear equations that have a solution. Such a system has a solution if the determinant of the coefficients is not zero. Consider a system of  $n$  linear equations in  $n$  unknowns:

$$\begin{array}{ccccccc} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n & = & c_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n & = & c_2 \\ & & \vdots & & \vdots & & \vdots \\ a_{n1}x_1 + a_{n2}x_2 + \dots + a_{nn}x_n & = & c_n \end{array}$$

The determinant of the coefficients,  $D$ , is:

$$D = \begin{vmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ a_{21} & a_{22} & \dots & a_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ a_{n1} & a_{n2} & \dots & a_{nn} \end{vmatrix}$$

# Cramer's Rule (Cont'd)

## Cramer's Rule:

If the determinant,  $D$ , of the coefficients of a system of  $n$  linear equations in  $n$  unknowns is not zero ( $D \neq 0$ ) then the equations have a unique solution. Each unknown may be expressed as a fraction of 2 determinants, with denominator (the bottom) the determinant,  $D$ , and with numerator (the top) obtained from  $D$  by replacing the column of co-efficients of the unknown in question by the constants,  $c_1, c_2, \dots, c_n$ .



# Cramer's Rule (Cont'd)

Let

$$D_{x_1} = \begin{vmatrix} c_1 & a_{12} & \cdot & a_{1n} \\ c_2 & a_{21} & \cdot & a_{2n} \\ \vdots & \vdots & \vdots & \vdots \\ c_n & a_{n2} & \cdot & a_{nn} \end{vmatrix} \dots D_{x_k} = \begin{vmatrix} & & k^{th} col & & \\ a_{11} & \cdot & c_1 & \cdot & a_{1n} \\ a_{21} & \cdot & c_2 & \cdot & a_{2n} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ a_{n1} & \cdot & c_n & \cdot & a_{nn} \end{vmatrix}$$

The unknown,  $x_k$ , can be expressed as:

$$x_k = \frac{D_{x_k}}{D}$$

**Note:**

See previous lecture on  $2 \times 2$  Determinants.

## Example: Cramer's Rule

Assume the 3 points  $(-1, 8)$ ,  $(2, -1)$ ,  $(4, 3)$  lie on the quadratic curve,

$$y = a * x^2 + b * x + c,$$

find the values of  $a$ ,  $b$  and  $c$ .

Since  $(-1, 8)$  lies of quadratic curve we have:

$$8 = a * (-1)^2 + b * (-1) + c$$

i.e.

$$a - b + c = 8$$

Similarly, for point  $(2, -1)$ ,

$$4a + 2b + c = -1$$

and for point  $(4, 3)$

$$16a + 4b + c = 3$$

## Example: Cramer's Rule (Cont'd)

From this system of linear equations we get the determinant of the coefficients:

$$D = \begin{vmatrix} 1 & -1 & 1 \\ 4 & 2 & 1 \\ 16 & 4 & 1 \end{vmatrix} = -30$$

We find  $a$ ,  $b$  and  $c$  using Cramer's Rule:

$$a = \frac{\begin{vmatrix} 8 & -1 & 1 \\ -1 & 2 & 1 \\ 3 & 4 & 1 \end{vmatrix}}{-30} = \frac{-30}{-30} = 1$$

## Example: Cramer's Rule (Cont'd)

We find the values for  $b$  and  $c$  :

$$b = \frac{\begin{vmatrix} 1 & \mathbf{8} & 1 \\ 4 & \mathbf{-1} & 1 \\ 16 & \mathbf{3} & 1 \end{vmatrix}}{-30} = \frac{120}{-30} = -4$$

$$c = \frac{\begin{vmatrix} 1 & -1 & \mathbf{8} \\ 4 & 2 & \mathbf{-1} \\ 16 & 4 & \mathbf{3} \end{vmatrix}}{-30} = \frac{-90}{-30} = 3$$

**Solution:**

The 3 points  $(-1, 8)$ ,  $(2, -1)$ ,  $(4, 3)$  lie on the quadratic curve,  
 $y = x^2 + -4 * x + 3$ .

## Properties of Determinants

- $|A * B| = |A| * |B|$  (from before)
- Determinant of a Transpose:  $|M^T| = |M|$   
A matrix and its transpose have the same determinant.
- If the determinant,  $D'$ , is obtained by interchanging two rows in the determinant,  $D$ , then  $D' = -D$ .
- If all the items in a row (or column) are zero then the determinant is zero.
- If two rows are identical then the determinant is zero.
- If one row in a determinant,  $D$ , is  $k$  times another row then the determinant,  $D = 0$ .

# Properties of Determinants (Cont'd)

- Multiply one row of a determinant.  $D$ , by a constant,  $k$ , equals  $k * D$ . e.g.

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ k * b_1 & k * b_2 & k * b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = k * \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

Also,

$$\begin{vmatrix} k * a_1 & k * a_2 & k * a_3 \\ k * b_1 & k * b_2 & k * b_3 \\ k * c_1 & k * c_2 & k * c_3 \end{vmatrix} = k^3 * \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

# Properties of Determinants (Cont'd)

'Adding Rows' of two determinants

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 + d_1 & b_2 + d_2 & b_3 + d_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} + \begin{vmatrix} a_1 & a_2 & a_3 \\ d_1 & d_2 & d_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

# Properties of Determinants (Cont'd)

Add  $k$  times one row to another:

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 + k * c_1 & b_2 + k * c_2 & b_3 + k * c_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

$$= \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix} + k * \begin{vmatrix} a_1 & a_2 & a_3 \\ c_1 & c_2 & c_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

but from above,

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ c_1 & c_2 & c_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = 0$$



# Properties of Determinants (Cont'd)

$\therefore$

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 + k * c_1 & b_2 + k * c_2 & b_3 + k * c_3 \\ c_1 & c_2 & c_3 \end{vmatrix} = \begin{vmatrix} a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \\ c_1 & c_2 & c_3 \end{vmatrix}$$

i.e.

Adding  $k$  times one row to another does not change the determinant..

# Properties of Determinants (Cont'd)

## Triangular Determinant

$$\begin{vmatrix} a_1 & a_2 & a_3 \\ 0 & b_2 & b_3 \\ 0 & 0 & c_3 \end{vmatrix} = a_1 * b_2 * c_3$$

Since  $|M^T| = |M|$  we also have:

$$\begin{vmatrix} a_1 & 0 & 0 \\ b_1 & b_2 & 0 \\ c_1 & c_2 & c_3 \end{vmatrix} = a_1 * b_2 * c_3$$