

## CS1021 Tutorial #10 Solution Sample Exam Questions

```
(a)
              MOV
                         R2, #1
              MOV
                         \mathsf{R4}\,,\ \#1
              MOV
                         R3, #1
     fori
              CMP
                         R3, #32
              BHS
                         efori
                         R1, R0, #1
R0, R0, LSR #1
R5, R0, #1
              AND
              MOV
              AND
              \mathsf{CMP}
                         R1, R5
                         elsneq
R2, R2, #1
 10
              BNE
 11
              ADD
                         eifeq
 13
    elsneq
                         R2, R4
              CMP
 15
                         eifhi
              MOV
                         R4, R2
 16
 17
     eifhi
              MOV
                         R2, #1
    eifeq
                         R3, R3, #1
              ADD
 20
              В
                         fori
 21
    efori
 23
              CMP
                         R2, R4
              BLS
                         eifhi2
 24
              MOV
                         R4, R2
    eifhi2
```



(b) While the value in R0 is not less than 1010, isolate the four lest significant bits of R1 in a remporary register and compare them with 1010, adding one to the result if equal. Shift R1 right by one bit and repeat.

```
MOV
                         R1, #0
  wh
              CMP
                         R0, \#2_{-}1010
              BLO
                         ewh
              AND
                         R2, R0, \#2_{-}1111
              \mathsf{CMP}
                         R2\,\text{,}\ \#2\text{\_}1010
                         skip
R1, R1, #1
              BNE
              ADD
  skip
              MOV
                         R0, R0, LSR #1
10
              В
```



(c) There are a number of ways this can be done. We could count the number of As, the number of Bs, and so on. This would require 26 x n iterations but would use no additional memory. Instead, we will use 26 words in memory to store a count of the number of occurrences of each letter as we move through the string. (Beginning at the address in R3, the first word will contain our count of As, the second word will cotain the count of Bs, and so on. The idea is similar to the Scrabble problem.)

Finally, we will need to iterate through the letter counts to find the maximum value. This will be our result.

```
// We need to set every letter count to 0 first
for (i = 0; i < 26; i++) {
        Memory.Word[countaddr + (i * 4)] = 0
// Count the number of occurrences of each letter
while ((char=Memory.Byte[straddr]) != 0) {
        // Convert to uppercase to simplify letter check
        char = char & 0xDF // mask is inverse of 0x20
        if (char >= A \&\& char <= Z) {
                index = (char - 'A')
                count = Memory.Word[countaddr + (index * 4)]
                Memory.Word[countaddr + (index * 4)] = count
        straddr++
// Find the maximum count
resLetter = 'A'
resCount = 0
for (i = 0; i < 26; i++) {
        count = Memory.Word[countaddr + (i * 4)]
        if (count > resCount) {
                resLetter = 'A' + i
                resCount = count
        }
```

```
MOV
                     R6, #0
                     R4, \#0
           MOV
  whZero
           CMP
                     R4, #26
           BHS
                     eWhZero
           MOV
                     R5, R4, LSL \#2 ; index * 4
           ADD
                     R5, R5, R3
                    R6, [R5]
R4, R4, #1
           STR
           ADD
           В
                     whZero
  eWhZero
12
  whCount
13
           LDRB
                     R4, [R2]
15
           CMP
                     R4, #0
                     eWhCount
           BEQ
16
           BIC
                     R4, R4, #20
17
           CMP
                     R4, #'A'
18
```



```
BLO
                         {\tt elfLetter}
19
              \mathsf{CMP}
                         R4, #'Z'
20
21
              BHI
                         {\tt elfLetter}
                         elf Letter
R4, R4, #'A'
R4, R4, LSL #2 ; index * 4
R4, R4, R3
R5, [R4]
R5, R5, #1
              SUB
22
              MOV
24
              ADD
25
              LDR
26
              ADD
              STR
                         R5, [R4]
27
   elfLetter
28
                         R2, R2, #1
              ADD
29
              В
                         whCount
30
   eWhCount\\
31
32
              MOV
                         R0, #'A'
33
34
              MOV
                         R1, #0
                         R4, #0
              MOV
35
   whZero
36
37
              CMP
                         R4, #26
                         eWhZero
              BHS
38
                         R5, R4, LSL \#2 ; index * 4 R5, R5, R3
39
              MOV
40
              ADD
                         R6, [R5]
              LDR
41
42
              CMP
                         R6, R1
                         elfHigher
R1, R6
43
              BLS
              MOV
44
45
              ADD
                         R0, R4, #'A'
   elfHigher
46
47
              ADD
                         R4, R4, \#1
              В
                         wh Zero\\
48
   eWhZero\\
49
```



(d) Similar to the Proper Case problem, we need to identify spaces in the original string and, when we find one, capitalise the next alphabetic character. All other characters should be lower case. We can simplify the program as we are told that the original string only contains alphabetic characters and spaces. When generating the new string, we don't store the spaces from the original string.

```
while ( (char = Memory. Byte[str1]) != NULL) {
    if (char == SPACE) {
        spaces=TRUE
    } else {
        if (spaces == TRUE) {
            char = char & 0xDF
            spaces = FALSE
        } else {
            char = char | 0x20
            }
            Memory. Byte[str2] = char
            str2++
        }
        str1++
}
Memory. Byte[str2] = NULL
```

```
NULL
            EQU
  TRUE
            EQU
                      1
  FALSE
            EQU
                      0
            MOV
                      R5, #FALSE
  whStr
            LDRB
                      R4, [R1]
            CMP
                      R4, #NULL
            BEQ
                      eWhStr\\
                      R4, #'
            CMP
10
11
            BNF
                      {\tt notSpaceCh}
            MOV
                      R5, #TRUE
12
                      {\tt elfSpaceCh}
            В
13
  {\tt notSpaceCh}
            CMP
                      R5, #TRUE
15
            BNF
                      {\tt notSpaces}
16
            BIC
                      R4, R4, \#0\times20
17
                      R5, #FALSE
            MOV
18
                      elfSpaces
19
            В
  notSpaces
20
            ORR
                      R4, R4, #0×20
21
22
   elfSpaces
            STRB
                      R4, [R0]
23
                      R0, R0, #1
24
            ADD
25
   elfSpaceCh
            ADD
                      R1, R1, #1
26
            В
                      whStr
27
  eWhStr
```