

Lecture 5-B

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§1.4 (continued)

Recall: If $A = [\vec{a}_1 \ \vec{a}_2 \ \dots \ \vec{a}_n]$ is an m -by- n matrix and $\vec{x} \in \mathbb{R}^n$, then

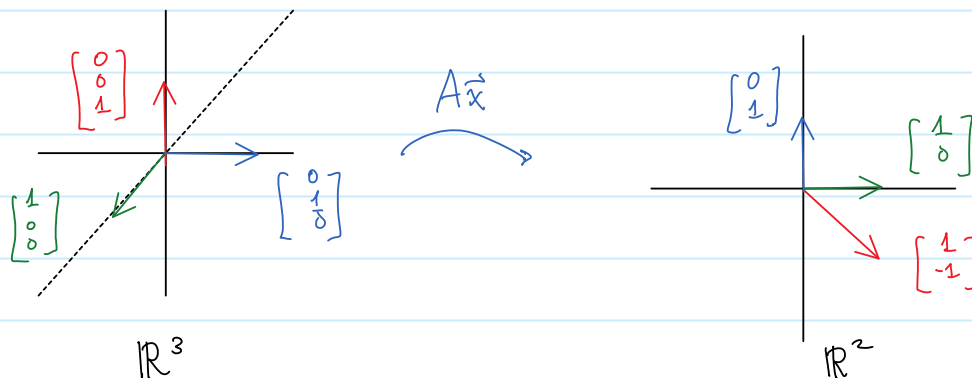
" $A\vec{x}$ is defined as..."

$$A\vec{x} := \sum_{i=1}^n x_i \vec{a}_i = x_1 \vec{a}_1 + x_2 \vec{a}_2 + \dots + x_n \vec{a}_n \in \mathbb{R}^m.$$

"defined as"

Eg. If $A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -1 \end{bmatrix}$ and $\vec{x} = \begin{bmatrix} -1 \\ 4 \\ 3 \end{bmatrix}$, then

$$A\vec{x} = (-1) \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 4 \begin{bmatrix} 0 \\ 1 \end{bmatrix} + 3 \begin{bmatrix} 1 \\ -1 \end{bmatrix} = \begin{bmatrix} 2 \\ 1 \end{bmatrix} \in \mathbb{R}^2$$



Notation: If f is a function with domain X and co-domain Y , then we write this as $f: X \rightarrow Y$.

Eg. Let $f: \mathbb{R} \rightarrow \mathbb{R}$ be defined by $f(x) = x^2$. Notice that the range of f is $[0, \infty)$, which differs from the co-domain.

Def'n: If A is an m -by- n matrix, then the function $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$, defined by $T(\vec{x}) = A\vec{x}$, is called a **matrix transformation**.

Thm: The matrix equation $A\vec{x} = \vec{b}$ is equivalent to the vector equation

$$x_1 \vec{a}_1 + x_2 \vec{a}_2 + \dots + x_n \vec{a}_n = \vec{b},$$

which, in turn, is equivalent to the LS whose augmented matrix is given by $[A \mid \vec{b}]$. **Convention:** We will refer to $A\vec{x} = \vec{b}$ as a LS.

Section 1.4 (continued)

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Remark: Solving the LS $A\vec{x} = \vec{b}$ is equivalent to determining whether $\vec{b} \in \text{span}(\vec{a}_1, \dots, \vec{a}_n)$.

"Determine whether \vec{b} is a LC of $\vec{a}_1, \dots, \vec{a}_n$ "
 or
 "Determine whether $\vec{b} \in \text{span}(\vec{a}_1, \dots, \vec{a}_n)$ "
 or
 "Solve $x_1\vec{a}_1 + \dots + x_n\vec{a}_n = \vec{b}$ "

Solve $[A | \vec{b}]$

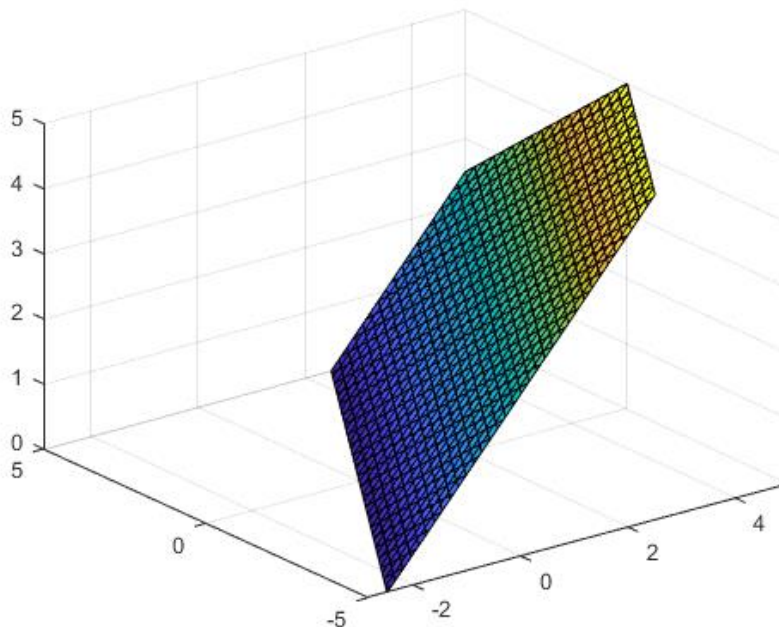
Eg. Solve

$$\left[\begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ -4 & 2 & -6 & b_2 \\ -3 & -2 & -7 & b_3 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ 0 & 14 & 10 & 4b_1 + b_2 \\ 0 & 7 & 5 & 3b_1 + b_3 \end{array} \right]$$

$$\sim \left[\begin{array}{ccc|c} 1 & 3 & 4 & b_1 \\ 0 & 14 & 10 & 4b_1 + b_2 \\ 0 & 0 & 0 & 3b_1 + b_3 - \frac{1}{2}(4b_1 + b_2) \end{array} \right]$$

Q: Does the original LS have a solution for every $b_1, b_2, b_3 \in \mathbb{R}$?

A: Notice that $3b_1 + b_3 - \frac{1}{2}(4b_1 + b_2) = b_1 - \frac{1}{2}b_2 + b_3$ and we can easily find values of b_1, b_2 , and b_3 s.t. $b_1 - \frac{1}{2}b_2 + b_3 \neq 0$.



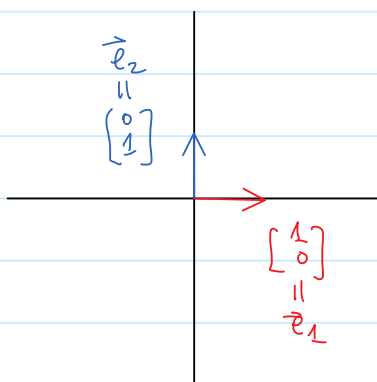
A very important theorem

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$$\left[\begin{array}{ccc|c} * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \\ * & * & * & * \end{array} \right]$$

Remark: In the previous example, the LS $A\vec{x} = \vec{b}$ failed to be consistent for every $\vec{b} \in \mathbb{R}^3$ because an echelon form of A contained a row of zeros. Put differently, if every row of a matrix A is a pivot row, then $A\vec{x} = \vec{b}$ is always consistent.

Def'n: If A is an m -by- n matrix, then the columns of A are said to **Span** \mathbb{R}^m or are called a **spanning-set** for \mathbb{R}^m if $\vec{b} \in \text{span}(\vec{a}_1, \dots, \vec{a}_n)$ for every $\vec{b} \in \mathbb{R}^m$.



The set $\{\vec{e}_1, \vec{e}_2\}$ forms a spanning-set for \mathbb{R}^2 .

Thm. If A is an m -by- n matrix, then the following statements are equivalent (they are all true or all false):

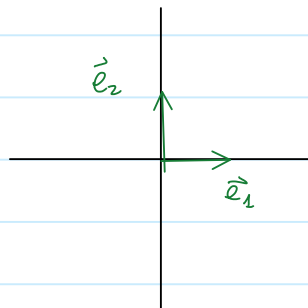
different ways of saying the same thing.

- (a) the equation $A\vec{x} = \vec{b}$ is consistent for every $\vec{b} \in \mathbb{R}^m$;
- (b) every vector in \mathbb{R}^m is a linear combination of the columns of A ;
- (c) the columns of A span \mathbb{R}^m ; and
- (d) A has a pivot position in every row (every row of A is a pivot row).

Eg. Let $A = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -1 \end{bmatrix}$. Is $A\vec{x} = \vec{b}$ consistent for every $\vec{b} \in \mathbb{R}^2$?

Sol'n. Yes; A has a pivot position in every row.

$$\begin{bmatrix} 1 \\ -1 \end{bmatrix} = \vec{e}_1 - \vec{e}_2$$



Row-vector Rule

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Let $A = \begin{bmatrix} a_{11} & a_{12} & a_{13} \\ a_{21} & a_{22} & a_{23} \\ a_{31} & a_{32} & a_{33} \end{bmatrix}$ and $\vec{x} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$. Notice that

$$\begin{aligned} A\vec{x} &= x_1 \begin{bmatrix} a_{11} \\ a_{21} \\ a_{31} \end{bmatrix} + x_2 \begin{bmatrix} a_{12} \\ a_{22} \\ a_{32} \end{bmatrix} + x_3 \begin{bmatrix} a_{13} \\ a_{23} \\ a_{33} \end{bmatrix} \\ &= \begin{bmatrix} a_{11}x_1 \\ a_{21}x_1 \\ a_{31}x_1 \end{bmatrix} + \begin{bmatrix} a_{12}x_2 \\ a_{22}x_2 \\ a_{32}x_2 \end{bmatrix} + \begin{bmatrix} a_{13}x_3 \\ a_{23}x_3 \\ a_{33}x_3 \end{bmatrix} = \begin{bmatrix} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 \end{bmatrix} \end{aligned}$$

Thm: If $\vec{y} = A\vec{x}$, A is an m -by- n matrix and $\vec{x} \in \mathbb{R}^n$, then

$$y_i = \sum_{j=1}^n a_{ij}x_j \quad (\text{Row-vector rule for } A\vec{x})$$

Eg. Compute

(a) $\begin{bmatrix} 1 & 2 & -1 \\ 0 & -5 & 3 \end{bmatrix} \begin{bmatrix} 4 \\ 3 \\ 7 \end{bmatrix} = \begin{bmatrix} 1(4) + 2(3) + (-1)(7) \\ 0(4) + (-5)(3) + 3(7) \end{bmatrix} = \begin{bmatrix} 3 \\ 6 \end{bmatrix}$

(b) $\begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix}$ This matrix is called the identity matrix (of order 3).

Thm: If A is an m -by- n matrix, $\vec{u} \in \mathbb{R}^n$, $\vec{v} \in \mathbb{R}^n$, and $c \in \mathbb{R}$, then

(a) $A(\vec{u} + \vec{v}) = A\vec{u} + A\vec{v}$; and $T(\vec{u} + \vec{v}) = T(\vec{u}) + T(\vec{v})$

(b) $A(c\vec{u}) = cA\vec{u}$. $T(c\vec{u}) = cT(\vec{u})$.

Pf. (a) If $A = [\vec{a}_1 \vec{a}_2 \dots \vec{a}_n]$, then

$$A(\vec{u} + \vec{v}) = \sum_{i=1}^n (u_i + v_i) \vec{a}_i = \sum_{i=1}^n (u_i \vec{a}_i + v_i \vec{a}_i) = \sum_{i=1}^n u_i \vec{a}_i + \sum_{i=1}^n v_i \vec{a}_i = A\vec{u} + A\vec{v}.$$

(b) Notice that

$$A(c\vec{u}) = \sum_{i=1}^n (cu_i) \vec{a}_i = \sum_{i=1}^n c(u_i \vec{a}_i) = c \sum_{i=1}^n u_i \vec{a}_i = cA\vec{u}.$$

Section 1.5

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* Solution-sets of LSs

Def'n: A LS of the form $A\vec{x} = \vec{0}$ is called a **homogeneous LS** or **homogeneous**.

$$\begin{array}{ccc} \swarrow & \downarrow & \downarrow \\ m\text{-by-}n & \mathbb{R}^n & \mathbb{R}^m \end{array}$$

Remarks: (i) Since $A(\vec{0}) = \vec{0}$, it follows that every **homogeneous LS** is consistent.

The solution $\vec{x} = \vec{0}$ is called the **trivial solution**.

Eg.
$$\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}.$$

(ii) Of interest is to determine whether $A\vec{x} = \vec{0}$ has **nontrivial solution**, i.e., solutions that are nonzero.

Eg. Let $A = \begin{bmatrix} 3 & 5 & -4 \\ -3 & -2 & 4 \\ 6 & 1 & -8 \end{bmatrix}$. Determine whether $A\vec{x} = \vec{0}$ has nontrivial

solutions and, if so, find a general form for all solutions.

Sol'n:

$$\begin{aligned} \left[\begin{array}{ccc|c} 3 & 5 & -4 & 0 \\ -3 & -2 & 4 & 0 \\ 6 & 1 & -8 & 0 \end{array} \right] &\sim \left[\begin{array}{ccc|c} 3 & 5 & -4 & 0 \\ 0 & 3 & 0 & 0 \\ 0 & -9 & 0 & 0 \end{array} \right] \\ &\sim \left[\begin{array}{ccc|c} x_1 & x_2 & x_3 & \\ 3 & 5 & -4 & 0 \\ 0 & 3 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \leftarrow \text{free variable; nontrivial solutions present} \\ &\sim \left[\begin{array}{ccc|c} 3 & 5 & -4 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \\ &\sim \left[\begin{array}{ccc|c} 3 & 0 & -4 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 0 & -4/3 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \end{aligned}$$

$$\begin{array}{c} x_1 \quad x_2 \quad x_3 \\ \left[\begin{array}{ccc|c} 1 & 0 & -4/3 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{array} \right] \end{array} \quad \text{All solutions are of the form } \vec{\hat{v}} = \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} 4/3 x_3 \\ 0 \\ x_3 \end{bmatrix} = x_3 \begin{bmatrix} 4/3 \\ 0 \\ 1 \end{bmatrix}, x_3 \in \mathbb{R}.$$

The solution-set is $\text{span}(\vec{\hat{v}})$, with $\vec{\hat{v}} = \begin{bmatrix} 4/3 \\ 0 \\ 1 \end{bmatrix}$. It is also

$$\text{span}(\vec{u}), \text{ with } \vec{u} = 3\vec{\hat{v}} = \begin{bmatrix} 4 \\ 0 \\ 3 \end{bmatrix}.$$