

Ryan Campbell

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Summary

Avid programmer who recently started to dive into full stack development. Being able to use logic and problem solving, along with never running out of things to learn, drives my excitement for software development. I have prior experience as a game's programmer during my internship at The Lost Pixels. In my free time I enjoy weightlifting, running, and reading.

Education

University of Prince Edward Island | Charlottetown

Computer Science | 04/2025

4.0 GPA

Experience

StandardAero

Training Manager Assistant | 04/2024 – 09/2024

- Organizational skills
- Flexibility

The Lost Pixels

Games Programmer | 04/2023 – 09/2023

- Games programming
- Game Engines
- Software development life cycle
- Team based work

Canadian Armed Forces

Training | 04/2022 – 11/2022

- Discipline
- Decision making skills

Skills

HTML5, CSS, Tailwind, Angular, TypeScript, JavaScript, NodeJS, C++, OpenGL, Java, Python, Tkinter
Godot, Git, Supervisor Experience, Customer Service

References

Tyler Noiles tyno@thelostpixels.com Tyler was my boss, and the founder of The Lost Pixels.

Gordon Wood Gordon.wood@gmail.com Gordon was my professor for two graphics programming and a C++ course at UPEI.