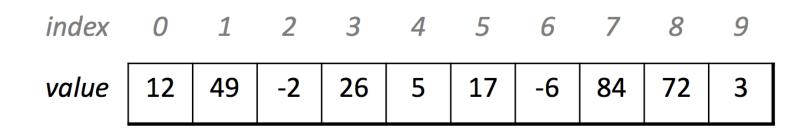
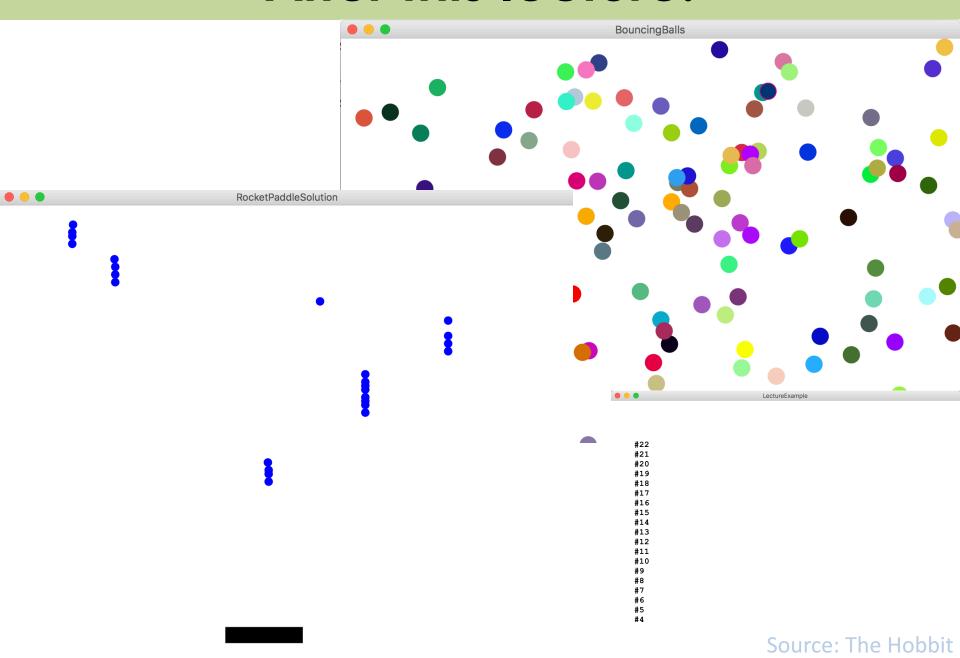


### Previously...

- An array is a variable type that represents a list of items.
- You access individual items in an array by index.
- Store a single type of item (int, double, GRect, etc.)

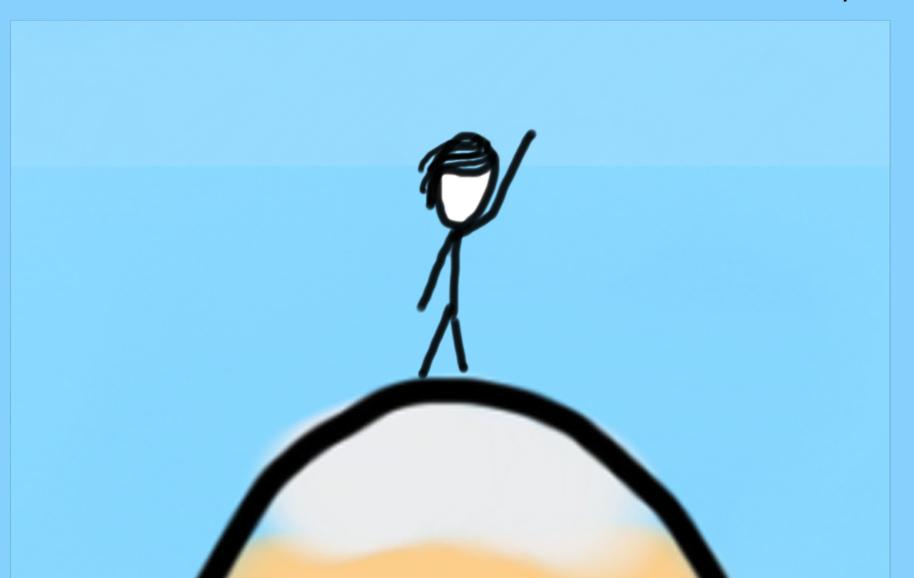


### After this lecture!



# **Learning Goals**

1. Know how to store data in and retrieve data from an ArrayList



# **Meet ArrayLists**

- A variable type that represents a list of items.
- You access individual items by index.
- Store a single type of object (String, GRect, etc.)
- Resizable can add and remove elements
- Has helpful methods for searching for items



#### **Wow! Nice to meet you!**

### **ArrayList**

```
// Create an (initially empty) list
ArrayList <Integer> list = new ArrayList<Integer>();
// Add an element to the back
list.add(16); // now size 1
list.add(42); // now size 2
```

## **ArrayList**

```
// Create an (initially empty) list
ArrayList <Integer> list = new ArrayList<Integer>();
// Add an element to the back
list.add(16); // now size 1
list.add(42); // now size 2
// Access elements by index (starting at 0!)
println(list.get(0)); // prints 16
println(list.get(1)); // prints 42
```

# **ArrayList**

```
// Access elements by index (starting at 0!)
for (int i = 0; i < list.size(); i++) {
    println(list.get(i));
}</pre>
```

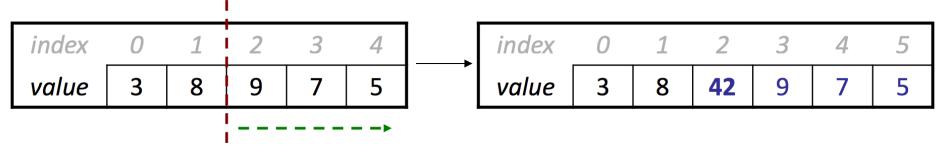
# **ArrayList Methods**

<pre>List.add(value);</pre>	appends value at end of list
<pre>list.add(index, value);</pre>	inserts given value just before the given index, shifting subsequent values to the right
<pre>list.clear();</pre>	removes all elements of the list
<pre>list.get(index)</pre>	returns the value at given index
<pre>list.indexOf(value)</pre>	returns first index where given value is found in list (-1 if not found)
<pre>list.isEmpty()</pre>	returns true if the list contains no elements
<pre>list.remove(index);</pre>	removes/returns value at given index, shifting subsequent values to the left
<pre>list.remove(value);</pre>	removes the first occurrence of the value, if any
<pre>list.set(index, value);</pre>	replaces value at given index with given value
<pre>list.size()</pre>	returns the number of elements in the list
<pre>list.toString()</pre>	returns a string representation of the list such as "[3, 42, -7, 15]"

#### Insert/Remove

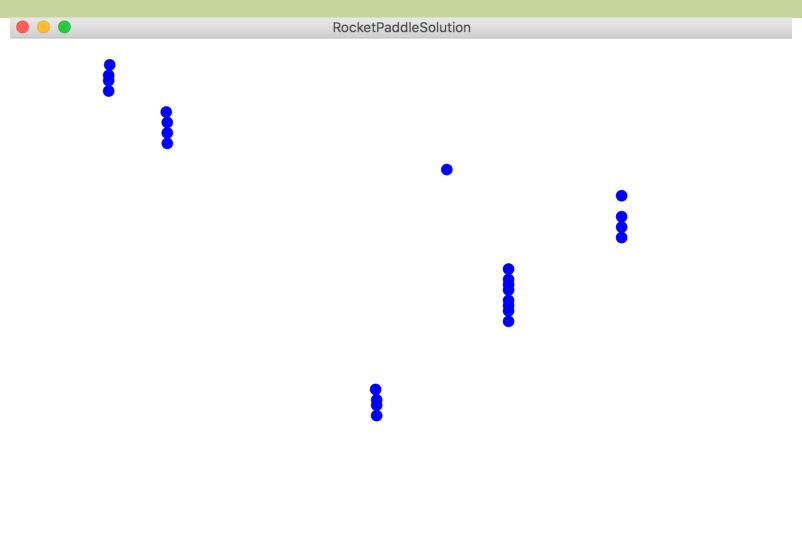
• If you insert/remove in the front or middle of a list, elements shift to fit.

shift elements right to make room for the new element



Example

#### **Rocket Paddle**



# **ArrayLists and Primitives**

```
// Doesn't compile ②
ArrayList<int> list = new ArrayList<int>();
```

Unlike arrays, ArrayLists can only

store objects!



# **ArrayLists and Primitives**

Primitive	"Wrapper" Class
int	Integer
double	Double
boolean	Boolean
char	Character

# **ArrayLists and Primitives**

```
// Use wrapper classes when making an ArrayList
ArrayList<Integer> list = new ArrayList<Integer>();
// Java converts Integer <-> int automatically!
int num = 123;
list.add(num);
int first = list.get(0); // 123
```

# ArrayLists vs. Arrays

#### Why do both of these exist in the language?

- Arrays are Java's fundamental data storage
- ArrayList is a library built on top of an array

#### When would you choose an array over an ArrayList?

- When you need a fixed size that you know ahead of time
  - Simpler syntax for getting/setting
  - More efficient
- Multi-dimensional arrays (e.g. images)