

# RUNHAO CHAO

Interactive Designer

Portfolio: <https://ryanchaorh.github.io/>

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## Education ▼

<b>Master of Fine Arts   Interactive Design and Game Development</b> Savannah College of Art and Design   Savannah, GA, Unite States	09/2019 ~ Present
<b>Bachelor of Engineering   Network Engineering</b> Guangdong University of Foreign Studies   Guangzhou, Guangdong, China	09/2015 ~ 06/2019

## Project Experience ▼

<b>SCAD Course Selection Redesign   Team Project</b> UX Designer & Service Designer <ul style="list-style-type: none"><li>Interview professors, students and other stakeholders - create stakeholder map</li><li>Develop questionnaires and survey.</li><li>Collect data and do analysis</li><li>Create tag sub-system for the course selection system with database-based algorithm</li><li>Design flowchart, wire frame and low-fidelity prototype.</li></ul>	03/2021 ~ 06/2021
<b>SCAD Flux's Annual Design Competition STARTUP   Team Project</b> UX Designer, Researcher <ul style="list-style-type: none"><li>Interview the person in charge of the company to understand the service process and user pain points</li><li>Create Journey Map - Amplify advantages and avoid pain points</li><li>Optimize flow of website</li><li>Create review system - Improve user trust</li></ul>	01/2021 ~ 02/2021
<b>HIKIT   Team Project</b> UX Designer, Researcher & Analyst <ul style="list-style-type: none"><li>Design questionnaires &amp; Analyze data</li><li>Competitive analysis to obtain the advantages and disadvantages of similar products</li><li>Analyze user flow and user pain points</li></ul>	09/2020 ~ 12/2020

## Skills ▼

Research	Design
Primary Research	Storyboard    Wireframe
Secondary Research	Storytelling    Flowchart
Persona	Sketch    Prototype
Journey Mapping	Coding    UI/UX Design
Empathy Mapping	

## Language ▼

Mandarin    English

## Honors ▼

SCAD achievement Grad scholarship

## Tools ▼

Design	Modeling
Adobe Suites (PS, AI, XD) Figma	Maya
Coding	Motion / Video
HTML + CSS (Bootstrap) JavaScript Processing P5.js	Adobe Effect