






RYAN CORTINO

Software Engineer

CONTACT

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Carpentersville, IL 
[My Portfolio](#) 
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EDUCATION

A.S.
Computer Science
Northern Illinois University
September 2008 - April, 2011
DeKalb, IL

SKILLS

SQL (MySQL, PostgreSQL, NoSQL)
ASP.Net (Core, Framework, .Net 6)
Javascript (NodeJS, ReactJS, jQuery)
HTML5/CSS
Unix, Git
Unity (2D, 3D, Mobile)

WORK EXPERIENCE

Release Customs Analyst

Livingston Intl.

February 2019 - July 2019 / Itasca, IL

- Evaluated source documents to locate relevant information for data entry.
- Verified accuracy and validity of the data entered
- Applied industry knowledge to resolve indecipherable or garbled data.

Software Developer & Database Admin

Minerallac Company

April 2013 - September 2017 / Hampshire, IL

- Offered data-driven recommendations aligned with overall company strategies and prioritized process improvement initiatives.
- Collaborated with materials purchasing specialist to meet production requirements and quality standards.
- Aggregated product attributes in accordance with the United Nations Standard Products and Services Code (UNSPC).
- Administered, supported and monitored databases by proactively resolving database issues and maintaining servers.
- Collaborated on all stages of systems development life-cycle, from requirements gathering to production releases.

Web Developer

Electric Easel Inc.

January 2012 - December 2012 / Crystal Lake, IL

- Created and oversaw wireframe designs from client requests.
- Created accessible, responsive, and functional user interfaces to allow visitors on any device to have the same perfect user experience.
- Developed user interfaces with modern JavaScript frameworks, HTML5, and CSS3.

PROJECTS

Game Development

Game-Systems Developer

- current

- Design and develop core systems for handling game logic, turn progression, and move validation.
- Design and implement UI/UX standards for in-game UI systems.